

```
001 <?xml version="1.0" encoding="utf-8"?>
002 <fmg>
003 <compression>None</compression>
004 <version>DarkSouls3</version>
005 <bigendian>False</bigendian>
006 <entries>
007 <text id="4100">Use selected item</text>
008 <text id="4101">Leave selected item here</text>
009 <text id="4102">Discard selected item</text>
010 <text id="4103">%null%</text>
011 <text id="4104">%null%</text>
012 <text id="4105">%null%</text>
013 <text id="4106">%null%</text>
014 <text id="4107">%null%</text>
015 <text id="4108">%null%</text>
016 <text id="4109">%null%</text>
017 <text id="4110">Use selected items</text>
018 <text id="4111">Leave selected items here</text>
019 <text id="4112">Discard selected items </text>
020 <text id="4113">%null%</text>
021 <text id="4114">%null%</text>
022 <text id="4115">%null%</text>
023 <text id="4116">%null%</text>
024 <text id="4117">%null%</text>
025 <text id="4118">%null%</text>
026 <text id="4119">%null%</text>
027 <text id="4120">%null%</text>
028 <text id="4121">Select items to leave here</text>
029 <text id="4122">Select items to discard</text>
030 <text id="5100">Use selected number of items</text>
031 <text id="5101">Leave selected number of items here</text>
032 <text id="5102">Discard selected number of items</text>
033 <text id="5103">%null%</text>
034 <text id="5104">Purchase selected number of items</text>
035 <text id="5105">Sell selected number of items</text>
036 <text id="5106">Store selected number of items</text>
037 <text id="5107">Take out selected number of items</text>
038 <text id="6000">Select a sorting method</text>
039 <text id="30000">Select entry to check</text>
040 <text id="40331">Confirm settings and continue</text>
041 <text id="40500">Restore default settings</text>
042 <text id="102000">Select an item to interact with</text>
043 <text id="103000">Select slot to equip</text>
044 <text id="103500">Select item to equip</text>
045 <text id="105000">Check character status</text>
046 <text id="106000">Select entry to execute</text>
047 <text id="106001">Choose setting to adjust</text>
048 <text id="110001">Change up/down camera movement</text>
049 <text id="110002">Change left/right camera movement</text>
050 <text id="110003">Camera reset also resets the camera y-axis</
text>
051 <text id="110004">Set camera movement speed</text>
052 <text id="110005">Set auto lock-on to new target when former
target dies</text>
053 <text id="110006">Automatically target an enemy when attacking
close range with no lock</text>
054 <text id="110007">Set whether the camera automatically avoids
walls</text>
055 <text id="110008">%null%</text>
056 <text id="110009">Set controls used for jumping</text>
057 <text id="110010">Allows for manual control of aiming of large
weapons when locked-on</text>
058 <text id="110011">%null%</text>
059 <text id="110012">%null%</text>
060 <text id="110013">%null%</text>
061 <text id="110014">%null%</text>
062 <text id="110015">%null%</text>
063 <text id="110016">%null%</text>
064 <text id="110017">%null%</text>
065 <text id="110018">%null%</text>
066 <text id="110019">%null%</text>
067 <text id="110020">Decide whether to prioritize visual quality
or framerate</text>
068 <text id="110101">Switch depiction of blood on or off, or set
to mild</text>
069 <text id="110102">Switch in-game subtitles on or off</text>
070 <text id="110103">Configure how in-game HUD is displayed</
text>
071 <text id="110104">Configure cinematic effects used during
special attacks</text>
072 <text id="110105">Adjust music level</text>
073 <text id="110106">Adjust sound effect level</text>
074 <text id="110107">Adjust voice level</text>
075 <text id="110108">%null%</text>
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078 <text id="110111">%null%</text>
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080 <text id="110113">%null%</text>
081 <text id="110114">%null%</text>
082 <text id="110115">%null%</text>
083 <text id="110116">%null%</text>
084 <text id="110117">Set overall audio volume</text>
085 <text id="110118">Set automatic camera rotation for left/right
movement</text>
086 <text id="110201">Adjust screen brightness</text>
087 <text id="110202">Adjust image quality when HDR is enabled</
text>
088 <text id="110203">%null%</text>
089 <text id="110204">%null%</text>
090 <text id="110205">%null%</text>
091 <text id="110206">%null%</text>
092 <text id="110207">%null%</text>
093 <text id="110208">%null%</text>
094 <text id="110209">Enable/disable HDR</text>
095 <text id="110301">Allow or restrict voice chat</text>
096 <text id="110302">Allow or restrict cross-region matching</
text>
097 <text id="110303">Edit to match with players using the same
password</text>
098 <text id="110304">Choose whether or not to display other
players' names</text>
099 <text id="110305">Choose whether to launch the game in online
or offline mode</text>
```

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022 <text id="4115">%null%</text>
023 <text id="4116">%null%</text>
024 <text id="4117">%null%</text>
025 <text id="4118">%null%</text>
026 <text id="4119">%null%</text>
027 <text id="4120">%null%</text>
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030 <text id="5100">Use selected number of items</text>
031 <text id="5101">Leave selected number of items here</text>
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058 <text id="110011">%null%</text>
059 <text id="110012">%null%</text>
060 <text id="110013">%null%</text>
061 <text id="110014">%null%</text>
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064 <text id="110017">%null%</text>
065 <text id="110018">%null%</text>
066 <text id="110019">%null%</text>
067 <text id="110020">Decide whether to prioritize visual quality
or frame rate</text>
068 <text id="110021">Enable/disable ray tracing</text>
069 <text id="110101">Switch depiction of blood on or off, or set
to mild</text>
070 <text id="110102">Switch in-game subtitles on or off</text>
071 <text id="110103">Configure how in-game HUD is displayed</
text>
072 <text id="110104">Configure cinematic effects used during
special attacks</text>
073 <text id="110105">Adjust music level</text>
074 <text id="110106">Adjust sound effect level</text>
075 <text id="110107">Adjust voice level</text>
076 <text id="110108">%null%</text>
077 <text id="110109">%null%</text>
078 <text id="110110">%null%</text>
079 <text id="110111">%null%</text>
080 <text id="110112">%null%</text>
081 <text id="110113">%null%</text>
082 <text id="110114">%null%</text>
083 <text id="110115">%null%</text>
084 <text id="110116">%null%</text>
085 <text id="110117">Set overall audio volume</text>
086 <text id="110118">Set automatic camera rotation for left/right
movement</text>
087 <text id="110201">Adjust screen brightness</text>
088 <text id="110202">Adjust image quality when HDR is enabled</
text>
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090 <text id="110204">%null%</text>
091 <text id="110205">%null%</text>
092 <text id="110206">%null%</text>
093 <text id="110207">%null%</text>
094 <text id="110208">%null%</text>
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097 <text id="110302">Allow or restrict cross-region matching</
text>
098 <text id="110303">Edit to match with players using the same
password</text>
099 <text id="110304">Choose whether or not to display other
players' names</text>
100 <text id="110305">Choose whether to launch the game in online
or offline mode</text>
```

```
100 <text id="110306">Block your summon sign in worlds with
101 <text id="110307">Review and update your consent to the data
102 <text id="110500">Save the game and return to title menu</
    text>
103 <text id="110900">View controls</text>
104 <text id="111006">Set keys to assign to actions</text>
105 <text id="111007">%null%</text>
106 <text id="111008">%null%</text>
107 <text id="111009">%null%</text>
108 <text id="111010">Set device for on-screen prompts</text>
109 <text id="111011">Set whether tutorials will be shown or not</
    text>
110 <text id="111012">%null%</text>
111 <text id="111013">%null%</text>
112 <text id="111014">%null%</text>
113 <text id="111015">%null%</text>
114 <text id="111016">%null%</text>
115 <text id="111017">%null%</text>
116 <text id="111018">%null%</text>
117 <text id="111019">%null%</text>
118 <text id="111020">Set mouse sensitivity for camera movement</
    text>
119 <text id="111021">%null%</text>
120 <text id="111022">Set horizontal camera controls with the
    mouse</text>
121 <text id="111023">Set vertical camera controls with the
    mouse</text>
122 <text id="111110">Set the screen mode in which to launch the
    game</text>
123 <text id="111111">Set the resolution</text>
124 <text id="111112">Set whether to simplify rendering in the
    case of reduced performance</text>
125 <text id="111113">Set graphics quality</text>
126 <text id="111114">Set advanced graphics quality</text>
127 <text id="111210">Set texture quality</text>
128 <text id="111211">Choose whether to apply antialiasing</text>
129 <text id="111212">Select SSAO quality</text>
130 <text id="111213">Select DOF quality</text>
131 <text id="111214">Select motion blur quality</text>
132 <text id="111215">Set the quality of shadows</text>
133 <text id="111216">Select lighting quality</text>
134 <text id="111217">Set the quality of effects</text>
135 <text id="111218">Set volumetric quality</text>
136 <text id="111219">Select reflection quality</text>
137 <text id="111220">Select water surface quality</text>
138 <text id="111221">Select shader quality</text>
139 <text id="111222">Select ray tracing quality</text>
140 <text id="111223">Select global illumination quality</text>
141 <text id="111224">Select grass quality</text>
142 <text id="212000">Choose attribute to level up</text>
143 <text id="212001">Spending runes to level up</text>
144 <text id="212750">Choose attribute to level up</text>
145 <text id="212751">Reset attributes with rebirth</text>
146 <text id="214000">Select an armament to enhance with Ashes of
    War</text>
147 <text id="214001">Select an Ash of War to apply</text>
148 <text id="214002">Select an affinity to grant to this
    armament</text>
149 <text id="215000">Select a slot to hold a Great Rune</text>
150 <text id="215001">Select a rune to hold</text>
151 <text id="216000">Select ashes to strengthen</text>
152 <text id="221000">Select an armament to strengthen</text>
153 <text id="221001">%null%</text>
154 <text id="221002">%null%</text>
155 <text id="221003">%null%</text>
156 <text id="221004">%null%</text>
157 <text id="221005">%null%</text>
158 <text id="221006">%null%</text>
159 <text id="221007">%null%</text>
160 <text id="221008">%null%</text>
161 <text id="221009">%null%</text>
162 <text id="221010">Select an armament to strengthen</text>
163 <text id="222000">Select memory slot</text>
164 <text id="222001">Select sorcery/incantation to memorize</text>
165 <text id="225000">Choose which Dragon ability to make your
    own</text>
166 <text id="226000">Select puppet to receive</text>
167 <text id="227000">Select Ashes of War to duplicate</text>
168 <text id="230000">Select puppet to receive</text>
169 <text id="230100">Select remembrance to copy</text>
170 <text id="231000">Select item to purchase</text>
171 <text id="232000">Select item to sell</text>
172 <text id="236000">Select item to craft</text>
173 <text id="236200">Select which remembrance to plumb for
    power</text>
174 <text id="236201">Select power to receive from remembrance</
    text>
175 <text id="236400">Select garment to alter</text>
176 <text id="236401">Select garment after alterations</text>
177 <text id="238000">Select mixture slot</text>
178 <text id="238001">Select crystal tear to mix</text>
179 <text id="241000">View map</text>
180 <text id="241100">Set a marker</text>
181 <text id="241101">Remove a marker</text>
182 <text id="241102">Remove all markers</text>
183 <text id="241200">Select the site of grace where you wish to
    go</text>
184 <text id="241300">Select the site of grace where you wish to
    go</text>
185 <text id="251000">Select item to store in chest</text>
186 <text id="251001">Select item to take from chest</text>
187 <text id="280005">Select which action to assign</text>
188 <text id="280006">%null%</text>
189 <text id="280007">%null%</text>
190 <text id="280008">%null%</text>
191 <text id="280009">%null%</text>
192 <text id="280010">%null%</text>
193 <text id="280011">Press the key you want to assign to this
```

```
101 <text id="110306">Block your summon sign in worlds with
102 <text id="110307">Review and update your consent to the data
103 <text id="110500">Save the game and return to title menu</
    text>
104 <text id="110501">Save the game and return to the desktop</
    text>
105 <text id="110900">View controls</text>
106 <text id="111006">Set keys to assign to actions</text>
107 <text id="111007">%null%</text>
108 <text id="111008">%null%</text>
109 <text id="111009">%null%</text>
110 <text id="111010">Set device for on-screen prompts</text>
111 <text id="111011">Set whether tutorials will be shown or not</
    text>
112 <text id="111012">%null%</text>
113 <text id="111013">%null%</text>
114 <text id="111014">%null%</text>
115 <text id="111015">%null%</text>
116 <text id="111016">%null%</text>
117 <text id="111017">%null%</text>
118 <text id="111018">%null%</text>
119 <text id="111019">%null%</text>
120 <text id="111020">Set mouse sensitivity for camera movement</
    text>
121 <text id="111021">%null%</text>
122 <text id="111022">Set horizontal camera controls with the
    mouse</text>
123 <text id="111023">Set vertical camera controls with the
    mouse</text>
124 <text id="111110">Set the screen mode in which to launch the
    game</text>
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126 <text id="111112">Set whether to simplify rendering in the
    case of reduced performance</text>
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130 <text id="111211">Select antialiasing quality</text>
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133 <text id="111214">Select motion blur quality</text>
134 <text id="111215">Select shadow quality</text>
135 <text id="111216">Select lighting quality</text>
136 <text id="111217">Select effects quality</text>
137 <text id="111218">Select volumetric quality</text>
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155 <text id="221001">%null%</text>
156 <text id="221002">%null%</text>
157 <text id="221003">%null%</text>
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159 <text id="221005">%null%</text>
160 <text id="221006">%null%</text>
161 <text id="221007">%null%</text>
162 <text id="221008">%null%</text>
163 <text id="221009">%null%</text>
164 <text id="221010">Select an armament to strengthen</text>
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172 <text id="231000">Select item to purchase</text>
173 <text id="231500">Select equipment of champions to receive</
    text>
174 <text id="232000">Select item to sell</text>
175 <text id="236000">Select item to craft</text>
176 <text id="236200">Select which remembrance to plumb for
    power</text>
177 <text id="236201">Select power to draw from remembrance</text>
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192 <text id="280007">%null%</text>
193 <text id="280008">%null%</text>
194 <text id="280009">%null%</text>
195 <text id="280010">%null%</text>
196 <text id="280011">Press the key you want to assign to this
```

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194 action</text>
195 <text id="280100">Press while moving to walk</text>
196 <text id="280101">Move forwards</text>
197 <text id="280102">Move to the rear</text>
198 <text id="280103">Move to the left</text>
199 <text id="280104">Move to the right</text>
200 <text id="280105">Press while standing still to backstep.
201 Press while moving for a dodge roll, or hold to dash.</text>
202 <text id="280106">Jump</text>
203 <text id="280107">Switch between standing and crouching</text>
204 <text id="280200">Move the camera up.
205 Change target upwards during lock-on.</text>
206 <text id="280201">Move the camera down.
207 Change target downwards during lock-on.</text>
208 <text id="280202">Move the camera to the left.
209 Change target to the left during lock-on.</text>
210 <text id="280203">Move the camera to the right.
211 Change target to the right during lock-on.</text>
212 <text id="280204">Reset the camera's position.
213 Turn lock-on fixation on or off during lock-on.</text>
214 <text id="280300">Change your Quick Item</text>
215 <text id="280301">Change your right-hand armament</text>
216 <text id="280302">Change your left-hand armament</text>
217 <text id="280303">Change your selected sorcery or
218 incantation</text>
219 <text id="280400">Normal attack with your right-hand
220 armament</text>
221 <text id="280401">Strong attack with your right-hand armament.
222 Hold to charge the attack.</text>
223 <text id="280402">Guard with your left-hand armament</text>
224 <text id="280403">Perform a Skill</text>
225 <text id="280404">Perform various actions</text>
226 <text id="280405">Use an item</text>
227 <text id="280406">Wield your right-hand armament in both
228 hands.
229 Hold to wield your left-hand armament in both hands instead.</
230 text>
231 <text id="288000">Select which character to use</text>
232 <text id="288001">Select a base for creating your character</
233 text>
234 <text id="291000">Enter name</text>
235 <text id="291001">Select body type</text>
236 <text id="291002">Select age bracket</text>
237 <text id="291003">Select voice</text>
238 <text id="291004">%null%</text>
239 <text id="291005">%null%</text>
240 <text id="291006">%null%</text>
241 <text id="291007">%null%</text>
242 <text id="291008">%null%</text>
243 <text id="291009">%null%</text>
244 <text id="291010">Select origin</text>
245 <text id="291011">Select keepsake</text>
246 <text id="291012">%null%</text>
247 <text id="291013">%null%</text>
248 <text id="291014">%null%</text>
249 <text id="291015">%null%</text>
250 <text id="291016">%null%</text>
251 <text id="291017">%null%</text>
252 <text id="291018">%null%</text>
253 <text id="291019">%null%</text>
254 <text id="291020">Choose a template appearance</text>
255 <text id="291021">Alter facial features</text>
256 <text id="291022">Alter general figure</text>
257 <text id="291023">Alter skin color and details</text>
258 <text id="291024">%null%</text>
259 <text id="291025">Edit details of character appearance</text>
260 <text id="291026">%null%</text>
261 <text id="291027">%null%</text>
262 <text id="291028">%null%</text>
263 <text id="291029">%null%</text>
264 <text id="291030">Save present settings as a favorite</text>
265 <text id="291031">Load saved favorite</text>
266 <text id="291050">Finalize character</text>
267 <text id="291051">Start over with a new appearance</text>
268 <text id="291052">Start over with a new appearance</text>
269 <text id="292000">Edit character's facial features</text>
270 <text id="292001">Edit character's facial shape</text>
271 <text id="292002">%null%</text>
272 <text id="292003">%null%</text>
273 <text id="292004">%null%</text>
274 <text id="292005">%null%</text>
275 <text id="292006">%null%</text>
276 <text id="292007">%null%</text>
277 <text id="292008">%null%</text>
278 <text id="292009">%null%</text>
279 <text id="292010">Edit character's hair</text>
280 <text id="292011">Edit character's eyebrows</text>
281 <text id="292012">Edit character's facial hair</text>
282 <text id="292013">Edit character's eyelashes</text>
283 <text id="292014">%null%</text>
284 <text id="292015">%null%</text>
285 <text id="292016">%null%</text>
286 <text id="292017">%null%</text>
287 <text id="292018">%null%</text>
288 <text id="292019">%null%</text>
289 <text id="292020">Edit character's eyes</text>
290 <text id="292021">%null%</text>
291 <text id="292022">%null%</text>
292 <text id="292023">%null%</text>
293 <text id="292024">%null%</text>
294 <text id="292025">Edit character's skin features</text>
295 <text id="292026">%null%</text>
296 <text id="292027">%null%</text>
297 <text id="292028">%null%</text>
298 <text id="292029">%null%</text>
299 <text id="292030">Edit character's makeup</text>
300 <text id="292031">%null%</text>
301 <text id="292032">%null%</text>
302 <text id="292033">%null%</text>
303 <text id="292034">%null%</text>
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305 <text id="292036">%null%</text>
306 <text id="292037">%null%</text>
307 <text id="292038">%null%</text>
308 <text id="292039">%null%</text>
```

```
197 action</text>
198 <text id="280100">Press while moving to walk</text>
199 <text id="280101">Move forwards</text>
200 <text id="280102">Move to the rear</text>
201 <text id="280103">Move to the left</text>
202 <text id="280104">Move to the right</text>
203 <text id="280105">Press while standing still to backstep.
204 Press while moving for a dodge roll, or hold to dash.</text>
205 <text id="280106">Jump</text>
206 <text id="280107">Switch between standing and crouching</text>
207 <text id="280200">Move the camera up.
208 Change target upwards during lock-on.</text>
209 <text id="280201">Move the camera down.
210 Change target downwards during lock-on.</text>
211 <text id="280202">Move the camera to the left.
212 Change target to the left during lock-on.</text>
213 <text id="280203">Move the camera to the right.
214 Change target to the right during lock-on.</text>
215 <text id="280204">Reset the camera's position.
216 Turn lock-on fixation on or off during lock-on.</text>
217 <text id="280300">Change your Quick Item</text>
218 <text id="280301">Change your right-hand armament</text>
219 <text id="280302">Change your left-hand armament</text>
220 <text id="280303">Change your selected sorcery or
221 incantation</text>
222 <text id="280400">Normal attack with your right-hand
223 armament</text>
224 <text id="280401">Strong attack with your right-hand armament.
225 Hold to charge the attack.</text>
226 <text id="280402">Guard with your left-hand armament</text>
227 <text id="280403">Perform a Skill</text>
228 <text id="280404">Perform various actions</text>
229 <text id="280405">Use an item</text>
230 <text id="280406">Wield your right-hand armament in both
231 hands.
232 Hold to wield your left-hand armament in both hands instead.</
233 text>
234 <text id="288000">Select which character to use</text>
235 <text id="288001">Select a base for creating your character</
236 text>
237 <text id="291000">Enter name</text>
238 <text id="291001">Select body type</text>
239 <text id="291002">Select apparent age</text>
240 <text id="291003">Select voice</text>
241 <text id="291004">%null%</text>
242 <text id="291005">%null%</text>
243 <text id="291006">%null%</text>
244 <text id="291007">%null%</text>
245 <text id="291008">%null%</text>
246 <text id="291009">%null%</text>
247 <text id="291010">Select origin</text>
248 <text id="291011">Select keepsake</text>
249 <text id="291012">%null%</text>
250 <text id="291013">%null%</text>
251 <text id="291014">%null%</text>
252 <text id="291015">%null%</text>
253 <text id="291016">%null%</text>
254 <text id="291017">%null%</text>
255 <text id="291018">%null%</text>
256 <text id="291019">%null%</text>
257 <text id="291020">Choose a template appearance</text>
258 <text id="291021">Alter facial features</text>
259 <text id="291022">Alter general figure</text>
260 <text id="291023">Alter skin color and details</text>
261 <text id="291024">%null%</text>
262 <text id="291025">Edit details of character appearance</text>
263 <text id="291026">%null%</text>
264 <text id="291027">%null%</text>
265 <text id="291028">%null%</text>
266 <text id="291029">%null%</text>
267 <text id="291030">Save present settings as a favorite</text>
268 <text id="291031">Load saved favorite</text>
269 <text id="291050">Finalize character</text>
270 <text id="291051">Start over with a new appearance</text>
271 <text id="291052">Start over with a new appearance</text>
272 <text id="292000">Edit character's facial features</text>
273 <text id="292001">Edit character's facial shape</text>
274 <text id="292002">%null%</text>
275 <text id="292003">%null%</text>
276 <text id="292004">%null%</text>
277 <text id="292005">%null%</text>
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279 <text id="292007">%null%</text>
280 <text id="292008">%null%</text>
281 <text id="292009">%null%</text>
282 <text id="292010">Edit character's hair</text>
283 <text id="292011">Edit character's eyebrows</text>
284 <text id="292012">Edit character's facial hair</text>
285 <text id="292013">Edit character's eyelashes</text>
286 <text id="292014">%null%</text>
287 <text id="292015">%null%</text>
288 <text id="292016">%null%</text>
289 <text id="292017">%null%</text>
290 <text id="292018">%null%</text>
291 <text id="292019">%null%</text>
292 <text id="292020">Edit character's eyes</text>
293 <text id="292021">%null%</text>
294 <text id="292022">%null%</text>
295 <text id="292023">%null%</text>
296 <text id="292024">%null%</text>
297 <text id="292025">Edit character's skin features</text>
298 <text id="292026">%null%</text>
299 <text id="292027">%null%</text>
300 <text id="292028">%null%</text>
301 <text id="292029">%null%</text>
302 <text id="292030">Edit character's makeup</text>
303 <text id="292031">%null%</text>
304 <text id="292032">%null%</text>
305 <text id="292033">%null%</text>
306 <text id="292034">%null%</text>
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309 <text id="292037">%null%</text>
310 <text id="292038">%null%</text>
311 <text id="292039">%null%</text>
```

```

1 <text id="292040">Edit character's tattoos/marks/eyepatch</
2 text>
3 <text id="292041">%null%</text>
4 <text id="292042">%null%</text>
5 <text id="292043">%null%</text>
6 <text id="292044">%null%</text>
7 <text id="292045">%null%</text>
8 <text id="292046">%null%</text>
9 <text id="292047">%null%</text>
10 <text id="292048">%null%</text>
11 <text id="292049">%null%</text>
12 <text id="292050">Select face similar to present face</text>
13 <text id="292051">%null%</text>
14 <text id="292052">%null%</text>
15 <text id="292053">%null%</text>
16 <text id="292054">%null%</text>
17 <text id="292055">%null%</text>
18 <text id="292056">%null%</text>
19 <text id="292057">%null%</text>
20 <text id="292058">%null%</text>
21 <text id="292059">%null%</text>
22 <text id="292060">Adjust character's head</text>
23 <text id="292061">Adjust character's chest</text>
24 <text id="292062">Adjust character's abdomen</text>
25 <text id="292063">Adjust character's arms</text>
26 <text id="292064">Adjust character's legs</text>
27 <text id="292065">%null%</text>
28 <text id="292066">%null%</text>
29 <text id="292067">%null%</text>
30 <text id="292068">%null%</text>
31 <text id="292069">%null%</text>
32 <text id="292070">Adjust character's body hair</text>
33 <text id="292071">Adjust character's body hair color</text>
34 <text id="292072">Select musculature</text>
35 <text id="292073">%null%</text>
36 <text id="292074">%null%</text>
37 <text id="292075">%null%</text>
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39 <text id="292077">%null%</text>
40 <text id="292078">%null%</text>
41 <text id="292079">%null%</text>
42 <text id="292080">Set whether to display burn marks</text>
43 <text id="293000">Choose bone structure</text>
44 <text id="293001">Adjust facial feature strength</text>
45 <text id="293002">Adjust apparent age</text>
46 <text id="293003">Adjust facial aesthetic</text>
47 <text id="293004">%null%</text>
48 <text id="293005">%null%</text>
49 <text id="293006">%null%</text>
50 <text id="293007">%null%</text>
51 <text id="293008">%null%</text>
52 <text id="293009">%null%</text>
53 <text id="293010">Edit facial balance</text>
54 <text id="293011">Edit forehead and glabella</text>
55 <text id="293012">Edit brow ridge</text>
56 <text id="293013">Edit eyes</text>
57 <text id="293014">Edit nose ridge</text>
58 <text id="293015">Edit nostrils</text>
59 <text id="293016">Edit cheeks</text>
60 <text id="293017">Edit lips</text>
61 <text id="293018">Edit mouth</text>
62 <text id="293019">Edit chin</text>
63 <text id="293020">Edit jaw</text>
64 <text id="293100">Select hair style</text>
65 <text id="293101">Edit hair color</text>
66 <text id="293102">Adjust hair luster</text>
67 <text id="293103">Adjust hair root darkness</text>
68 <text id="293104">Adjust quantity of white hairs</text>
69 <text id="293105">%null%</text>
70 <text id="293106">%null%</text>
71 <text id="293107">%null%</text>
72 <text id="293108">%null%</text>
73 <text id="293109">%null%</text>
74 <text id="293110">Select brow shape</text>
75 <text id="293111">Edit brow color</text>
76 <text id="293112">Adjust eyebrow luster</text>
77 <text id="293113">Adjust eyebrow root darkness</text>
78 <text id="293114">Adjust quantity of white eyebrow hairs</
79 text>
80 <text id="293115">%null%</text>
81 <text id="293116">%null%</text>
82 <text id="293117">%null%</text>
83 <text id="293118">%null%</text>
84 <text id="293119">%null%</text>
85 <text id="293120">Select beard type</text>
86 <text id="293121">Edit beard color</text>
87 <text id="293122">Adjust facial hair luster</text>
88 <text id="293123">Adjust facial hair root darkness</text>
89 <text id="293124">Adjust quantity of white facial hair</text>
90 <text id="293125">Adjust stubble thickness</text>
91 <text id="293126">%null%</text>
92 <text id="293127">%null%</text>
93 <text id="293128">%null%</text>
94 <text id="293129">%null%</text>
95 <text id="293130">Select eyelash shape</text>
96 <text id="293131">Edit eyelash color</text>
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103 <text id="293138">%null%</text>
104 <text id="293139">%null%</text>
105 <text id="293140">Adjust right eye size</text>
106 <text id="293141">Edit color of right iris</text>
107 <text id="293142">Adjust opacity of right eye clouding</text>
108 <text id="293143">Adjust color of right eye clouding</text>
109 <text id="293144">Adjust color of right eye white</text>
110 <text id="293145">Adjust right eye's distance from the center
111 of the face</text>
112 <text id="293146">%null%</text>
113 <text id="293147">%null%</text>
114 <text id="293148">%null%</text>
115 <text id="293149">%null%</text>

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```
414 <text id="293150">Adjust left eye size</text>
415 <text id="293151">Edit color of left iris</text>
416 <text id="293152">Adjust opacity of left eye clouding</text>
417 <text id="293153">Adjust color of left eye clouding</text>
418 <text id="293154">Adjust color of left eye white</text>
419 <text id="293155">Adjust left eye's distance from the center
    of the face</text>
420 <text id="293156">Apply eye alterations</text>
421 <text id="293157">%null%</text>
422 <text id="293158">%null%</text>
423 <text id="293159">%null%</text>
424 <text id="293160">Alter visibility of pores</text>
425 <text id="293161">Adjust skin luster</text>
426 <text id="293162">Adjust darkness of bags under eyes</text>
427 <text id="293163">Adjust the color of bags under eyes</text>
428 <text id="293164">Adjust cheek makeup intensity</text>
429 <text id="293165">Adjust cheek color</text>
430 <text id="293166">Adjust eyeliner darkness</text>
431 <text id="293167">Adjust eyeliner color</text>
432 <text id="293168">Adjust eyeshadow darkness on top eyelid</
    text>
433 <text id="293169">Adjust eyeshadow color on top eyelid</text>
434 <text id="293170">Adjust eyeshadow darkness on bottom eyelid</
    text>
435 <text id="293171">Adjust eyeshadow color on bottom eyelid</
    text>
436 <text id="293172">Adjust lipstick intensity</text>
437 <text id="293173">Adjust lipstick color</text>
438 <text id="293174">%null%</text>
439 <text id="293175">%null%</text>
440 <text id="293176">%null%</text>
441 <text id="293177">%null%</text>
442 <text id="293178">%null%</text>
443 <text id="293179">%null%</text>
444 <text id="293180">Select appearance of tattoo/mark</text>
445 <text id="293181">Edit tattoo/mark color</text>
446 <text id="293182">Adjust position of tattoo/mark</text>
447 <text id="293183">%null%</text>
448 <text id="293184">%null%</text>
449 <text id="293185">%null%</text>
450 <text id="293186">%null%</text>
451 <text id="293187">%null%</text>
452 <text id="293188">%null%</text>
453 <text id="293189">%null%</text>
454 <text id="293190">Choose an eyepatch</text>
455 <text id="293191">Adjust eyepatch color</text>
456 <text id="297100">Buff Body
    Body Type has no bearing on ability</text>
457 <text id="297101">Slender Body
    Body Type has no bearing on ability</text>
458 <text id="297102">%null%</text>
459 <text id="297103">%null%</text>
460 <text id="297104">%null%</text>
461 <text id="297105">%null%</text>
462 <text id="297106">%null%</text>
463 <text id="297107">%null%</text>
464 <text id="297108">%null%</text>
465 <text id="297109">%null%</text>
466 <text id="297110">Young
    Age only affects appearance,
    has no bearing on ability</text>
467 <text id="297111">Mature
    Age only affects appearance,
    has no bearing on ability</text>
468 <text id="297112">Aged
    Age only affects appearance,
    has no bearing on ability</text>
469 <text id="297113">%null%</text>
470 <text id="297114">%null%</text>
471 <text id="297115">%null%</text>
472 <text id="297116">%null%</text>
473 <text id="297117">%null%</text>
474 <text id="297118">%null%</text>
475 <text id="297119">%null%</text>
476 <text id="297120">Young voice</text>
477 <text id="297121">Mature voice</text>
478 <text id="297122">Aged voice</text>
479 <text id="297123">%null%</text>
480 <text id="297124">%null%</text>
481 <text id="297125">Deeper young voice</text>
482 <text id="297126">Deeper mature voice</text>
483 <text id="297127">Deeper aged voice</text>
484 <text id="297128">%null%</text>
485 <text id="297129">%null%</text>
486 <text id="297130">A knight exiled from their homeland to
    wander. A solid, armor-clad origin.</text>
487 <text id="297131">A twinblade-wielding warrior from
    a nomadic tribe. An origin of
    exceptional technique.</text>
488 <text id="297132">A stalwart hero, at home with a battleaxe,
    descended from a badlands chieftain.</text>
489 <text id="297133">A dangerous bandit who strikes for
    weak points. Excels at ranged combat
    with bows.</text>
490 <text id="297134">A scholar who reads fate in the stars.
    Heir to the school of glintstone sorcery.</text>
491 <text id="297135">A seer ostracized for inauspicious
    prophecies. Well-versed in healing
    incantations.</text>
492 <text id="297136">A capable fighter from the remote Land of
    Reeds. Handy with katana and longbows.</text>
493 <text id="297137">A prisoner bound in an iron mask. Having
    lived among the elite prior to sentencing, they're studied in
    glintstone sorcery.</text>
494 <text id="297138">A church spy adept at covert operations.
    Reliant on sword technique and
    incantations.</text>
495 <text id="297139">A poor, purposeless sod, naked as the day
    they were born. A club is all they have.</text>
496 <text id="297140">%null%</text>
497 <text id="297141">%null%</text>
498 <text id="297142">%null%</text>
```

```
417 <text id="293150">Adjust left eye size</text>
418 <text id="293151">Edit color of left iris</text>
419 <text id="293152">Adjust opacity of left eye clouding</text>
420 <text id="293153">Adjust color of left eye clouding</text>
421 <text id="293154">Adjust color of left eye white</text>
422 <text id="293155">Adjust left eye's distance from the center
    of the face</text>
423 <text id="293156">Apply eye alterations</text>
424 <text id="293157">%null%</text>
425 <text id="293158">%null%</text>
426 <text id="293159">%null%</text>
427 <text id="293160">Alter visibility of pores</text>
428 <text id="293161">Adjust skin luster</text>
429 <text id="293162">Adjust darkness of bags under eyes</text>
430 <text id="293163">Adjust the color of bags under eyes</text>
431 <text id="293164">Adjust cheek makeup intensity</text>
432 <text id="293165">Adjust cheek color</text>
433 <text id="293166">Adjust eyeliner darkness</text>
434 <text id="293167">Adjust eyeliner color</text>
435 <text id="293168">Adjust eyeshadow darkness on upper eyelid</
    text>
436 <text id="293169">Adjust eyeshadow color on upper eyelid</
    text>
437 <text id="293170">Adjust eyeshadow darkness on lower eyelid</
    text>
438 <text id="293171">Adjust eyeshadow color on lower eyelid</
    text>
439 <text id="293172">Adjust lipstick intensity</text>
440 <text id="293173">Adjust lipstick color</text>
441 <text id="293174">%null%</text>
442 <text id="293175">%null%</text>
443 <text id="293176">%null%</text>
444 <text id="293177">%null%</text>
445 <text id="293178">%null%</text>
446 <text id="293179">%null%</text>
447 <text id="293180">Select appearance of tattoo/mark</text>
448 <text id="293181">Edit tattoo/mark color</text>
449 <text id="293182">Adjust position of tattoo/mark</text>
450 <text id="293183">%null%</text>
451 <text id="293184">%null%</text>
452 <text id="293185">%null%</text>
453 <text id="293186">%null%</text>
454 <text id="293187">%null%</text>
455 <text id="293188">%null%</text>
456 <text id="293189">%null%</text>
457 <text id="293190">Choose an eyepatch</text>
458 <text id="293191">Adjust eyepatch color</text>
459 <text id="297100">Buff body
    Body type has no bearing on ability</text>
460 <text id="297101">Slender body
    Body type has no bearing on ability</text>
461 <text id="297102">%null%</text>
462 <text id="297103">%null%</text>
463 <text id="297104">%null%</text>
464 <text id="297105">%null%</text>
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466 <text id="297107">%null%</text>
467 <text id="297108">%null%</text>
468 <text id="297109">%null%</text>
469 <text id="297110">Young
    Age only affects appearance,
    has no bearing on ability</text>
470 <text id="297111">Mature
    Age only affects appearance,
    has no bearing on ability</text>
471 <text id="297112">Aged
    Age only affects appearance,
    has no bearing on ability</text>
472 <text id="297113">%null%</text>
473 <text id="297114">%null%</text>
474 <text id="297115">%null%</text>
475 <text id="297116">%null%</text>
476 <text id="297117">%null%</text>
477 <text id="297118">%null%</text>
478 <text id="297119">%null%</text>
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480 <text id="297121">Mature voice type 1</text>
481 <text id="297122">Aged voice type 1</text>
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484 <text id="297125">Young voice type 2</text>
485 <text id="297126">Mature voice type 2</text>
486 <text id="297127">Aged voice type 2</text>
487 <text id="297128">%null%</text>
488 <text id="297129">%null%</text>
489 <text id="297130">A knight exiled from their homeland to
    wander. A solid, armor-clad origin.</text>
490 <text id="297131">A nomad warrior who fights wielding two
    blades at once. An origin of exceptional
    technique.</text>
491 <text id="297132">A stalwart hero, at home with a battleaxe,
    descended from a badlands chieftain.</text>
492 <text id="297133">A dangerous bandit who strikes for
    weak points. Excels at ranged combat
    with bows.</text>
493 <text id="297134">A scholar who reads fate in the stars.
    Heir to the school of glintstone sorcery.</text>
494 <text id="297135">A seer ostracized for inauspicious
    prophecies. Well-versed in healing
    incantations.</text>
495 <text id="297136">A capable fighter from the distant Land of
    Reeds. Handy with katana and longbows.</text>
496 <text id="297137">A prisoner bound in an iron mask. Studied
    in glintstone sorcery, having lived among
    the elite prior to sentencing.</text>
497 <text id="297138">A church spy adept at covert operations.
    Equally adept with a sword as they are
    with their incantations.</text>
498 <text id="297139">A poor, purposeless sod, naked as the day
    they were born. A nice club is all they have.</text>
499 <text id="297140">%null%</text>
500 <text id="297141">%null%</text>
501 <text id="297142">%null%</text>
```

```
520 <text id="297143">%null%/</text>
521 <text id="297144">%null%/</text>
522 <text id="297145">%null%/</text>
523 <text id="297146">%null%/</text>
524 <text id="297147">%null%/</text>
525 <text id="297148">%null%/</text>
526 <text id="297149">%null%/</text>
527 <text id="297150">No keepsake. The past has been well and
528 truly left behind.</text>
529 <text id="297151">A medallion inlaid with reddish amber.
530 Increases maximum HP.</text>
531 <text id="297152">The gold of grace shining in the eyes of
532 the people of the Lands Between.
533 Use to gain many runes.</text>
534 <text id="297153">A golden seed washed ashore from the
535 Lands Between. Said to reinforce
536 Sacred Flasks.</text>
537 <text id="297154">Summons two fanged imp spirits</text>

538 <text id="297155">%null%/</text>
539 <text id="297156">A strange cracked pot that somehow
540 mends itself. A container for certain
541 thrown items.</text>
542 <text id="297157">A stone key shaped like a sword.
543 Breaks through an imp's seal,
544 but shatters in the process.</text>
545 <text id="297158">A sacred branch charged with beguiling
546 power. Said to originate from the
547 demigod Miquella.</text>
548 <text id="297159">Boosts physical damage negation</text>
549 <text id="297160">The crazed likeness of a noble who
550 crushed out their own two eyes.
551 Makes it easier to madden foes.</text>

552 <text id="297161">%null%/</text>
553 <text id="297162">%null%/</text>
554 <text id="297163">%null%/</text>
555 <text id="297164">%null%/</text>
556 <text id="297165">%null%/</text>
557 <text id="297166">%null%/</text>
558 <text id="297167">%null%/</text>
559 <text id="297168">%null%/</text>
560 <text id="297169">%null%/</text>
561 <text id="297170">Average physique</text>
562 <text id="297171">Muscular physique</text>
563 <text id="297172">%null%/</text>
564 <text id="297173">%null%/</text>
565 <text id="297174">%null%/</text>
566 <text id="297175">%null%/</text>
567 <text id="297176">%null%/</text>
568 <text id="297177">%null%/</text>
569 <text id="297178">%null%/</text>
570 <text id="297179">%null%/</text>
571 <text id="297180">Mirror tattoos and marks</text>
572 <text id="297181">Do not mirror tattoos and marks</text>
573 <text id="297182">%null%/</text>
574 <text id="297183">%null%/</text>
575 <text id="297184">%null%/</text>
576 <text id="297185">Apply eye alterations</text>
577 <text id="297186">Do not apply eye alterations</text>
578 <text id="297187">Display burn marks</text>
579 <text id="297188">Do not display burn marks</text>
580 <text id="297200">The most common face among the Tarnished.
581 After all, they were all warriors once.</text>
582 <text id="297201">The face of an austere pilgrim.
583 There are many roads to truth.</text>
584 <text id="297202">A regal face found among those who claim
585 noble blood in the Lands Between.</text>
586 <text id="297203">A face found among a tribe that prefers
587 old traditions (or some say heresies)
588 to the company of others.</text>
589 <text id="297204">A face found among the hardy people
590 of the unforgiving north. Some say
591 they're descended from giants.</text>
592 <text id="297205">The face of one who wanders the seas in
593 search of their home in the Lands Between.</text>
594 <text id="297206">A face from the far-off and isolated Land
595 of Reeds, where blood is a familiar sight.</text>
596 <text id="297207">The stony face of the people of the
597 ancient dragons, among whom life
598 is typically short.</text>
599 <text id="297208">The slight features of those known as
600 Nightfolk. Legend has it that they
601 bled silver in days long ago.</text>
602 <text id="297209">An extraordinarily rare visage found
603 among the supposed descendants of
604 another land. Long-lived but seldom born.</text>
605 <text id="297220">The most common face among the Tarnished.
606 After all, they were all warriors once.</text>
607 <text id="297221">The face of an austere pilgrim.
608 There are many roads to truth.</text>
609 <text id="297222">A regal face found among those who claim
610 noble blood in the Lands Between.</text>
611 <text id="297223">A face found among a tribe that prefers
612 old traditions (or some say heresies)
613 to the company of others.</text>
614 <text id="297224">A face found among the hardy people
615 of the unforgiving north. Some say
616 they're descended from giants.</text>
617 <text id="297225">The face of one who wanders the seas in
618 search of their home in the Lands Between.</text>
619 <text id="297226">A face from the far-off and isolated Land
620 of Reeds, where blood is a familiar sight.</text>
621 <text id="297227">The stony face of the people of the
622 ancient dragons, among whom life
623 is typically short.</text>
624 <text id="297228">The slight features of those known as
625 Nightfolk. Legend has it that they
626 bled silver in days long ago.</text>
627 <text id="297229">An extraordinarily rare visage found
628 among the supposed descendants of
629 another land. Long-lived but seldom born.</text>
630 <text id="301000">Select gesture for this slot</text>
631 <text id="301001">Select gesture to use</text>
632 <text id="321000">Edit message composition</text>
```

```
525 <text id="297143">%null%/</text>
526 <text id="297144">%null%/</text>
527 <text id="297145">%null%/</text>
528 <text id="297146">%null%/</text>
529 <text id="297147">%null%/</text>
530 <text id="297148">%null%/</text>
531 <text id="297149">%null%/</text>
532 <text id="297150">No keepsake. The past has been well and
533 truly left behind.</text>
534 <text id="297151">A medallion inlaid with crimson amber.
535 Increases maximum HP.</text>
536 <text id="297152">The gold of grace shining in the eyes of
537 the people of the Lands Between.
538 Use to gain many runes.</text>
539 <text id="297153">A golden seed washed ashore from the
540 Lands Between. Said to enhance
541 Sacred Flasks.</text>
542 <text id="297154">The ashes of small, diminutive golems.
543 Ashes are said to hold spirits within.</text>
544 <text id="297155">%null%/</text>
545 <text id="297156">Three strange cracked pots that somehow
546 mend themselves. A container for certain
547 thrown items.</text>
548 <text id="297157">Two stone keys shaped like swords.
549 Breaks the seal on imp statues,
550 but can only be used once.</text>
551 <text id="297158">Five sacred branches charged with beguiling
552 power. Said to originate from the
553 demigod Miquella.</text>
554 <text id="297159">Five pieces of boiled prawn.
555 Boosts physical damage negation.</text>
556 <text id="297160">The crazed likeness of a noble whose
557 eyes have been gouged out.
558 Attracts enemies' aggression.</text>
559 <text id="297161">%null%/</text>
560 <text id="297162">%null%/</text>
561 <text id="297163">%null%/</text>
562 <text id="297164">%null%/</text>
563 <text id="297165">%null%/</text>
564 <text id="297166">%null%/</text>
565 <text id="297167">%null%/</text>
566 <text id="297168">%null%/</text>
567 <text id="297169">%null%/</text>
568 <text id="297170">Average physique</text>
569 <text id="297171">Muscular physique</text>
570 <text id="297172">%null%/</text>
571 <text id="297173">%null%/</text>
572 <text id="297174">%null%/</text>
573 <text id="297175">%null%/</text>
574 <text id="297176">%null%/</text>
575 <text id="297177">%null%/</text>
576 <text id="297178">%null%/</text>
577 <text id="297179">%null%/</text>
578 <text id="297180">Mirror tattoos and marks</text>
579 <text id="297181">Do not mirror tattoos and marks</text>
580 <text id="297182">%null%/</text>
581 <text id="297183">%null%/</text>
582 <text id="297184">%null%/</text>
583 <text id="297185">Apply eye alterations</text>
584 <text id="297186">Do not apply eye alterations</text>
585 <text id="297187">Display burn marks</text>
586 <text id="297188">Do not display burn marks</text>
587 <text id="297200">The most common face among the Tarnished.
588 After all, they were all warriors once.</text>
589 <text id="297201">The face of an austere pilgrim.
590 There are many roads to truth.</text>
591 <text id="297202">A regal face found among those who claim
592 noble blood in the Lands Between.</text>
593 <text id="297203">Face found among a proud and seclusive
594 tribe of folk well-versed in ancient
595 legends and heresies alike.</text>
596 <text id="297204">A face found among the hardy people
597 of the unforgiving north. Some say
598 they're descended from giants.</text>
599 <text id="297205">The face of one who wanders the seas in
600 search of their home in the Lands Between.</text>
601 <text id="297206">A face from the faraway, isolated Land
602 of Reeds, where blood is a familiar sight.</text>
603 <text id="297207">The stony face of the people of the
604 ancient dragons, among whom life
605 is typically short.</text>
606 <text id="297208">The features of those known as
607 Nightfolk. Few in number, they were
608 said to bleed silver long ago.</text>
609 <text id="297209">The face of the Numen, supposed
610 descendants of denizens of another
611 world. Long-lived but seldom born.</text>
612 <text id="297220">The most common face among the Tarnished.
613 After all, they were all warriors once.</text>
614 <text id="297221">The face of an austere pilgrim.
615 There are many roads to truth.</text>
616 <text id="297222">A regal face found among those who claim
617 noble blood in the Lands Between.</text>
618 <text id="297223">Face found among a proud and seclusive
619 tribe of folk well-versed in ancient
620 legends and heresies alike.</text>
621 <text id="297224">A face found among the hardy people
622 of the unforgiving north. Some say
623 they're descended from giants.</text>
624 <text id="297225">The face of one who wanders the seas in
625 search of their home in the Lands Between.</text>
626 <text id="297226">A face from the faraway, isolated Land
627 of Reeds, where blood is a familiar sight.</text>
628 <text id="297227">The stony face of the people of the
629 ancient dragons, among whom life
630 is typically short.</text>
631 <text id="297228">The features of those known as
632 Nightfolk. Few in number, they were
633 said to bleed silver long ago.</text>
634 <text id="297229">The face of the Numen, supposed
635 descendants of denizens of another
636 world. Long-lived but seldom born.</text>
637 <text id="301000">Select gesture for this slot</text>
638 <text id="301001">Select gesture to use</text>
639 <text id="321000">Edit message composition</text>
```

```
633 <text id="321001">Change bound gesture</text>
634 <text id="321002">Finish writing message</text>
635 <text id="321003">Select template</text>
636 <text id="321004">Change bound gesture</text>
637 <text id="321005">Select word category</text>
638 <text id="321006">Select template</text>
639 <text id="321007">Select word</text>
640 <text id="321008">Select conjunction</text>
641 <text id="322000">View composed messages</text>
642 <text id="324000">See recently viewed messages</text>
643 <text id="406000">Select profile to load</text>
644 <text id="406001">Select profile to delete</text>
```

```
645 </entries>
646 </fmg>
647
```

```
640 <text id="321001">Change bound gesture</text>
641 <text id="321002">Finish writing message</text>
642 <text id="321003">Select template</text>
643 <text id="321004">Change bound gesture</text>
644 <text id="321005">Select word category</text>
645 <text id="321006">Select template</text>
646 <text id="321007">Select word</text>
647 <text id="321008">Select conjunction</text>
648 <text id="322000">View composed messages</text>
649 <text id="324000">See recently viewed messages</text>
650 <text id="406000">Select profile to load</text>
651 <text id="406001">Select profile to delete</text>
652 <text id="506000">Select combat format</text>
653 <text id="506001">Select combat venue</text>
654 <text id="506002">Edit Colosseum Password to be matched with
players using the same password</text>
655 <text id="506003">Enter Colosseum combat and begin
matchmaking</text>
656 <text id="506004">Cancel matchmaking</text>
657 <text id="506005">Choose preferred team to join in United
Combat-Colosseum Password settings must be the same for all
players.</text>
658 <text id="506006">Set custom rules for Colosseum password
matchmaking. Can be accessed once Colosseum Password is set.</
text>
659 <text id="506007">Choose number of combatants in Colosseum</
text>
660 <text id="506008">Choose whether or not to allow spirit
ashes</text>
```

```
661 </entries>
662 </fmg>
663
```