

```

001 <?xml version="1.0" encoding="utf-8"?>
002 <fmg>
003 <compression>None</compression>
004 <version>DarkSouls3</version>
005 <bigendian>False</bigendian>
006 <entries>
007 <text id="2000">As the game is not completely installed,
008 there is no way to proceed.</text>
009 <text id="4000">Contraption does not move</text>
010 <text id="4001">Locked by some contraption</text>
011 <text id="4002">%null%</text>
012 <text id="4003">%null%</text>
013 <text id="4004">%null%</text>
014 <text id="4005">%null%</text>
015 <text id="4006">%null%</text>
016 <text id="4007">%null%</text>
017 <text id="4008">%null%</text>
018 <text id="4009">%null%</text>
019 <text id="4010">Cannot open from this side</text>
020 <text id="4080">The door is shut tight</text>
021 <text id="4100">Return to entrance?</text>
022 <text id="4200">Somewhere, a heavy door has opened</text>
023 <text id="4201">%null%</text>
024 <text id="4202">%null%</text>
025 <text id="4203">%null%</text>
026 <text id="4204">%null%</text>
027 <text id="4205">%null%</text>
028 <text id="4206">%null%</text>
029 <text id="4207">%null%</text>
030 <text id="4208">%null%</text>
031 <text id="4209">%null%</text>
032 <text id="4210">Guide and gatekeeper for those journeying back
to the tree</text>
033 <text id="4300">Travel to another location?</text>
034 <text id="6000">Summon signs can now be sent to summoning
pools</text>
035 <text id="8010">This summoning pool is now functional</text>
036 <text id="20000">The Erdtree refuses all</text>
037 <text id="20001">%null%</text>
038 <text id="20002">%null%</text>
039 <text id="20003">You cannot proceed without more Great Runes</
text>
040 <text id="20004">You cannot use this without more Great
Runes</text>
041 <text id="20005">Sealed by Morgott the Grace-Given</text>
042 <text id="20006">You cannot proceed without a ring of
fidelity</text>
043 <text id="20020">You do not have the required medallion</text>
044 <text id="20021">You do not have the required medallion</text>
045 <text id="20022">%null%</text>
046 <text id="20023">%null%</text>
047 <text id="20024">%null%</text>
048 <text id="20025">%null%</text>
049 <text id="20026">%null%</text>
050 <text id="20027">%null%</text>
051 <text id="20028">%null%</text>
052 <text id="20029">%null%</text>
053 <text id="20030">You cannot proceed without a glintstone key</
text>
054 <text id="20031">You cannot proceed without a sealbreaker</
text>
055 <text id="20032">%null%</text>
056 <text id="20033">%null%</text>
057 <text id="20034">%null%</text>
058 <text id="20035">%null%</text>
059 <text id="20036">%null%</text>
060 <text id="20037">%null%</text>
061 <text id="20038">%null%</text>
062 <text id="20039">%null%</text>
063 <text id="20040">It looks like something belongs on this
pedestal</text>
064 <text id="20041">%null%</text>
065 <text id="20042">%null%</text>
066 <text id="20043">%null%</text>
067 <text id="20044">%null%</text>
068 <text id="20045">%null%</text>
069 <text id="20046">%null%</text>
070 <text id="20047">%null%</text>
071 <text id="20048">%null%</text>
072 <text id="20049">%null%</text>
073 <text id="20050">The Fingerless shall not enter</text>
074 <text id="20100">Summon broken spirit?</text>
075 <text id="20200">You must solve the puzzle to enter</text>
076 <text id="20201">%null%</text>
077 <text id="20202">%null%</text>
078 <text id="20203">%null%</text>
079 <text id="20204">%null%</text>
080 <text id="20205">%null%</text>
081 <text id="20206">%null%</text>
082 <text id="20207">%null%</text>
083 <text id="20208">%null%</text>
084 <text id="20209">%null%</text>
085 <text id="20210">The seal on the Glintstone Rise opened</text>
086 <text id="20300">Enter evergaol?</text>
087 <text id="20400">%null%</text>
088 <text id="20401">%null%</text>
089 <text id="20402">%null%</text>
090 <text id="20403">%null%</text>
091 <text id="20404">%null%</text>
092 <text id="20405">%null%</text>
093 <text id="20406">%null%</text>
094 <text id="20407">%null%</text>
095 <text id="20408">%null%</text>
096 <text id="20409">%null%</text>
097 <text id="20410">%null%</text>
098 <text id="20500">Closed with the imp's seal</text>
099 <text id="20501">%null%</text>
100 <text id="20502">%null%</text>
101 <text id="20503">%null%</text>
102 <text id="20504">%null%</text>
103 <text id="20505">%null%</text>
104 <text id="20506">%null%</text>
105 <text id="20507">%null%</text>
106 <text id="20508">%null%</text>

```

```

001 <?xml version="1.0" encoding="utf-8"?>
002 <fmg>
003 <compression>None</compression>
004 <version>DarkSouls3</version>
005 <bigendian>False</bigendian>
006 <entries>
007 <text id="2000">Cannot proceed until game is fully installed</
text>
008 <text id="4000">Contraption does not move</text>
009 <text id="4001">Locked by some contraption</text>
010 <text id="4002">%null%</text>
011 <text id="4003">%null%</text>
012 <text id="4004">%null%</text>
013 <text id="4005">%null%</text>
014 <text id="4006">%null%</text>
015 <text id="4007">%null%</text>
016 <text id="4008">%null%</text>
017 <text id="4009">%null%</text>
018 <text id="4010">Cannot open from this side</text>
019 <text id="4080">The door is shut tight</text>
020 <text id="4100">Return to entrance?</text>
021 <text id="4200">Somewhere, a heavy door has opened</text>
022 <text id="4201">%null%</text>
023 <text id="4202">%null%</text>
024 <text id="4203">%null%</text>
025 <text id="4204">%null%</text>
026 <text id="4205">%null%</text>
027 <text id="4206">%null%</text>
028 <text id="4207">%null%</text>
029 <text id="4208">%null%</text>
030 <text id="4209">%null%</text>
031 <text id="4210">Guide and gatekeeper for those returning to
the roots</text>
032 <text id="4300">Travel to another location?</text>
033 <text id="6000">Summon signs can now be sent to summoning
pools</text>
034 <text id="20000">Impenetrable thorns refuse all.
None may enter the Erdtree.</text>
035 <text id="20001">%null%</text>
036 <text id="20002">%null%</text>
037 <text id="20003">You cannot proceed without more Great Runes</
text>
038 <text id="20004">You cannot use this without more Great
Runes</text>
039 <text id="20005">Sealed by Morgott the Grace-Given</text>
040 <text id="20006">You cannot proceed without a ring of oath</
text>
041 <text id="20020">You do not have the required medallion</text>
042 <text id="20021">You do not have the required medallion</text>
043 <text id="20022">%null%</text>
044 <text id="20023">%null%</text>
045 <text id="20024">%null%</text>
046 <text id="20025">%null%</text>
047 <text id="20026">%null%</text>
048 <text id="20027">%null%</text>
049 <text id="20028">%null%</text>
050 <text id="20029">%null%</text>
051 <text id="20030">You cannot proceed without a glintstone key</
text>
052 <text id="20031">You cannot proceed without a sealbreaker</
text>
053 <text id="20032">%null%</text>
054 <text id="20033">%null%</text>
055 <text id="20034">%null%</text>
056 <text id="20035">%null%</text>
057 <text id="20036">%null%</text>
058 <text id="20037">%null%</text>
059 <text id="20038">%null%</text>
060 <text id="20039">%null%</text>
061 <text id="20040">Something fits on this pedestal</text>
062 <text id="20041">%null%</text>
063 <text id="20042">%null%</text>
064 <text id="20043">%null%</text>
065 <text id="20044">%null%</text>
066 <text id="20045">%null%</text>
067 <text id="20046">%null%</text>
068 <text id="20047">%null%</text>
069 <text id="20048">%null%</text>
070 <text id="20049">%null%</text>
071 <text id="20050">Opens only to those carrying a finger</text>
072 <text id="20100">Summon broken spirit?</text>
073 <text id="20200">You must solve the puzzle to enter</text>
074 <text id="20201">%null%</text>
075 <text id="20202">%null%</text>
076 <text id="20203">%null%</text>
077 <text id="20204">%null%</text>
078 <text id="20205">%null%</text>
079 <text id="20206">%null%</text>
080 <text id="20207">%null%</text>
081 <text id="20208">%null%</text>
082 <text id="20209">%null%</text>
083 <text id="20210">The seal on the rise opened</text>
084 <text id="20300">Enter evergaol?</text>
085 <text id="20400">%null%</text>
086 <text id="20401">%null%</text>
087 <text id="20402">%null%</text>
088 <text id="20403">%null%</text>
089 <text id="20404">%null%</text>
090 <text id="20405">%null%</text>
091 <text id="20406">%null%</text>
092 <text id="20407">%null%</text>
093 <text id="20408">%null%</text>
094 <text id="20409">%null%</text>
095 <text id="20410">%null%</text>
096 <text id="20500">Closed with an imp's seal</text>
097 <text id="20501">%null%</text>
098 <text id="20502">%null%</text>
099 <text id="20503">%null%</text>
100 <text id="20504">%null%</text>
101 <text id="20505">%null%</text>
102 <text id="20506">%null%</text>
103 <text id="20507">%null%</text>
104 <text id="20508">%null%</text>
105 <text id="20508">%null%</text>

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107 <text id="20509">%null%/</text>
108 <text id="20510">The imp's seal is in effect</text>
109 <text id="20600">The beast's eyes quiver</text>
110 <text id="20700">Ensnared in a transporter trap!</text>
111 <text id="30000">A seal was broken in town somewhere</text>
112 <text id="30001">%null%/</text>
113 <text id="30002">%null%/</text>
114 <text id="30003">%null%/</text>
115 <text id="30004">%null%/</text>
116 <text id="30005">%null%/</text>
117 <text id="30006">%null%/</text>
118 <text id="30007">%null%/</text>
119 <text id="30008">%null%/</text>
120 <text id="30009">%null%/</text>
121 <text id="30010">Power gathers in a horn somewhere</text>
122 <text id="30011">%null%/</text>
123 <text id="30012">%null%/</text>
124 <text id="30013">%null%/</text>
125 <text id="30014">%null%/</text>
126 <text id="30015">%null%/</text>
127 <text id="30016">%null%/</text>
128 <text id="30017">%null%/</text>
129 <text id="30018">%null%/</text>
130 <text id="30019">%null%/</text>
131 <text id="30020">A seal was broken in town</text>
132 <text id="30021">Enter everqaol?</text>
133 <text id="30022">%null%/</text>
134 <text id="30023">Held shut by a seal</text>
135 <text id="30024">%null%/</text>
136 <text id="30025">%null%/</text>
137 <text id="30026">%null%/</text>
138 <text id="30027">%null%/</text>
139 <text id="30028">%null%/</text>
140 <text id="30029">%null%/</text>
141 <text id="30030">A seal was broken somewhere</text>
142 <text id="30031">Held shut by a seal</text>
143 <text id="30032">%null%/</text>
144 <text id="30033">%null%/</text>
145 <text id="30034">%null%/</text>
146 <text id="30035">%null%/</text>
147 <text id="30036">%null%/</text>
148 <text id="30037">%null%/</text>
149 <text id="30038">%null%/</text>
150 <text id="30039">%null%/</text>
151 <text id="30040">Cannot be used now</text>
152 <text id="30041">%null%/</text>
153 <text id="30042">%null%/</text>
154 <text id="30043">%null%/</text>
155 <text id="30044">%null%/</text>
156 <text id="30045">%null%/</text>
157 <text id="30046">%null%/</text>
158 <text id="30047">%null%/</text>
159 <text id="30048">%null%/</text>
160 <text id="30049">%null%/</text>
161 <text id="30050">Currently blocked shut</text>
162 <text id="30051">Currently blocked shut</text>
163 <text id="30052">%null%/</text>
164 <text id="30053">%null%/</text>
165 <text id="30054">%null%/</text>
166 <text id="30055">%null%/</text>
167 <text id="30056">%null%/</text>
168 <text id="30057">%null%/</text>
169 <text id="30058">%null%/</text>
170 <text id="30059">%null%/</text>
171 <text id="30060">A new draconic power is now available at the
Cathedral of Dragon Communion</text>
172 <text id="30061">A new draconic power is now available at the
Cathedral of Dragon Communion</text>
173 <text id="30062">A new draconic power is now available at the
Cathedral of Dragon Communion</text>
174 <text id="30063">A new draconic power is now available at the
Cathedral of Dragon Communion</text>
175 <text id="30064">A new draconic power is now available at the
Cathedral of Dragon Communion</text>
176 <text id="30065">A new draconic power is now available at the
Cathedral of Dragon Communion</text>
177 <text id="30066">A new draconic power is now available at the
Cathedral of Dragon Communion</text>
178 <text id="30080">Held shut by a sealbreaker</text>
```

```
106 <text id="20509">%null%/</text>
107 <text id="20510">The imp's seal is in effect</text>
108 <text id="20600">The Beast Eye quivers</text>
109 <text id="20700">Ensnared in a transporter trap!</text>
110 <text id="30000">A seal was broken in town somewhere</text>
111 <text id="30001">%null%/</text>
112 <text id="30002">%null%/</text>
113 <text id="30003">%null%/</text>
114 <text id="30004">%null%/</text>
115 <text id="30005">%null%/</text>
116 <text id="30006">%null%/</text>
117 <text id="30007">%null%/</text>
118 <text id="30008">%null%/</text>
119 <text id="30009">%null%/</text>
120 <text id="30010">Power gathers somewhere in horned remains</
text>
121 <text id="30011">%null%/</text>
122 <text id="30012">%null%/</text>
123 <text id="30013">%null%/</text>
124 <text id="30014">%null%/</text>
125 <text id="30015">%null%/</text>
126 <text id="30016">%null%/</text>
127 <text id="30017">%null%/</text>
128 <text id="30018">%null%/</text>
129 <text id="30019">%null%/</text>
130 <text id="30020">A seal was broken in town</text>
131 <text id="30021">Enter everqaol?</text>
132 <text id="30022">%null%/</text>
133 <text id="30023">Held shut by a seal</text>
134 <text id="30024">%null%/</text>
135 <text id="30025">%null%/</text>
136 <text id="30026">%null%/</text>
137 <text id="30027">%null%/</text>
138 <text id="30028">%null%/</text>
139 <text id="30029">%null%/</text>
140 <text id="30030">A seal was broken somewhere</text>
141 <text id="30031">Held shut by a seal</text>
142 <text id="30032">%null%/</text>
143 <text id="30033">%null%/</text>
144 <text id="30034">%null%/</text>
145 <text id="30035">%null%/</text>
146 <text id="30036">%null%/</text>
147 <text id="30037">%null%/</text>
148 <text id="30038">%null%/</text>
149 <text id="30039">%null%/</text>
150 <text id="30040">Cannot be used now</text>
151 <text id="30041">%null%/</text>
152 <text id="30042">%null%/</text>
153 <text id="30043">%null%/</text>
154 <text id="30044">%null%/</text>
155 <text id="30045">%null%/</text>
156 <text id="30046">%null%/</text>
157 <text id="30047">%null%/</text>
158 <text id="30048">%null%/</text>
159 <text id="30049">%null%/</text>
160 <text id="30050">Blocked shut for now</text>
161 <text id="30051">Blocked shut for now</text>
162 <text id="30052">%null%/</text>
163 <text id="30053">%null%/</text>
164 <text id="30054">%null%/</text>
165 <text id="30055">%null%/</text>
166 <text id="30056">%null%/</text>
167 <text id="30057">%null%/</text>
168 <text id="30058">%null%/</text>
169 <text id="30059">%null%/</text>
170 <text id="30060">A new draconic power is available at the
Cathedral of Dragon Communion</text>
171 <text id="30061">A new draconic power is available at the
Cathedral of Dragon Communion</text>
172 <text id="30062">A new draconic power is available at the
Cathedral of Dragon Communion</text>
173 <text id="30063">A new draconic power is available at the
Cathedral of Dragon Communion</text>
174 <text id="30064">A new draconic power is available at the
Cathedral of Dragon Communion</text>
175 <text id="30065">A new draconic power is available at the
Cathedral of Dragon Communion</text>
176 <text id="30066">A new draconic power is available at the
Cathedral of Dragon Communion</text>
177 <text id="30080">Seal can only be broken by a sealbreaker</
text>
178 <text id="30081">%null%/</text>
179 <text id="30082">%null%/</text>
180 <text id="30083">%null%/</text>
181 <text id="30084">%null%/</text>
182 <text id="30085">%null%/</text>
183 <text id="30086">%null%/</text>
184 <text id="30087">%null%/</text>
185 <text id="30088">%null%/</text>
186 <text id="30089">%null%/</text>
187 <text id="30090">Here lie Aurelia and Aureliette,
who never saw the stars</text>
188 <text id="30091">%null%/</text>
189 <text id="30092">%null%/</text>
190 <text id="30093">%null%/</text>
191 <text id="30094">%null%/</text>
192 <text id="30095">%null%/</text>
193 <text id="30096">%null%/</text>
194 <text id="30097">%null%/</text>
195 <text id="30098">%null%/</text>
196 <text id="30099">%null%/</text>
197 <text id="30100">You found a simple map.
Check in inventory.</text>
198 <text id="30101">You found a simple map.
Check in inventory.</text>
199 <text id="30102">%null%/</text>
200 <text id="30103">%null%/</text>
201 <text id="30104">%null%/</text>
202 <text id="30105">%null%/</text>
203 <text id="30106">%null%/</text>
204 <text id="30107">%null%/</text>
205 <text id="30108">%null%/</text>
206 <text id="30109">%null%/</text>
207 <text id="30110">You can now see the Knight of the Great Jar's
red summon sign</text>
208
209
210
```

```
179 <text id="60011">Seek three wise beasts</text>
180 <text id="60012">%null%</text>
181 <text id="60013">%null%</text>
182 <text id="60014">%null%</text>
183 <text id="60015">%null%</text>
184 <text id="60016">%null%</text>
185 <text id="60017">%null%</text>
186 <text id="60018">%null%</text>
187 <text id="60019">%null%</text>
188 <text id="60020">%null%</text>
189 <text id="60021">Endow the eyes of the mask in light</text>
190 <text id="60022">Seek three wise beasts</text>
191 <text id="60023">%null%</text>
192 <text id="60024">%null%</text>
193 <text id="60025">%null%</text>
194 <text id="60026">Seek three wise beasts</text>
195 <text id="60027">Access to those outside of the
196 royal family is strictly forbidden</text>
197 <text id="60028">%null%</text>
198 <text id="60029">%null%</text>
199 <text id="60030">%null%</text>
200 <text id="60031">Touch three phantom crests</text>
201 <text id="60032">%null%</text>
202 <text id="60033">%null%</text>
203 <text id="60034">%null%</text>
204 <text id="60035">%null%</text>
205 <text id="60036">%null%</text>
206 <text id="60037">%null%</text>
207 <text id="60038">%null%</text>
208 <text id="60039">%null%</text>
209 <text id="60040">%null%</text>
210 <text id="60041">%null%</text>
211 <text id="60042">%null%</text>
212 <text id="60043">%null%</text>
213 <text id="60044">%null%</text>
214 <text id="60045">%null%</text>
215 <text id="60046">%null%</text>
216 <text id="60047">%null%</text>
217 <text id="60048">%null%</text>
218 <text id="60049">%null%</text>
219 <text id="60050">%null%</text>
220 <text id="60051">Falling snow marks something unseen</text>
221 <text id="60052">%null%</text>
222 <text id="60100">Light the four figures in the evergaol</text>
223 <text id="61010">Godrick the Golden, humiliated
224 Having tasted defeat by the blade of Miquella
225 Now on his knees, begging for mercy</text>
226 <text id="61011">King Godfrey, at last at the end of his
227 campaign
228 His golden armies unvanquished and unbowed
229 Yet finds grace lost, tattered and faded</text>
230 <text id="61012">The siege of Castle Morne
231 A lone hero fights for his vengeance
232 Only to fall at the hand of King Godfrey</text>
233 <text id="61013">%null%</text>
234 <text id="61014">%null%</text>
235 <text id="61015">%null%</text>
236 <text id="61016">%null%</text>
237 <text id="61017">%null%</text>
238 <text id="61018">%null%</text>
239 <text id="61019">%null%</text>
240 <text id="61020">This marks Malenia's southward march
241 The blade of Miquella and her Cleanrot Knights
242 Grant her wings never to be clipped</text>
243 <text id="61021">The Second Liurnian War
244 No victory for the golden, nor for the moon
245 No prize but atonement; the birth of a vow</text>
246 <text id="61022">The resting place of contemptible Cuckoo
247 Lost in the siege of Caria Manor</text>
248 <text id="61023">The First Liurnian War
249 Radagon's glory burns red as his hair</text>
250 <text id="61024">%null%</text>
251 <text id="61025">%null%</text>
```

```
211 <text id="30111">%null%</text>
212 <text id="30112">%null%</text>
213 <text id="30113">%null%</text>
214 <text id="30114">%null%</text>
215 <text id="30115">%null%</text>
216 <text id="30116">%null%</text>
217 <text id="30117">%null%</text>
218 <text id="30118">%null%</text>
219 <text id="30119">%null%</text>
220 <text id="30120">New items can be purchased from the Twin
221 Maiden Husks</text>
222 <text id="30121">%null%</text>
223 <text id="30122">%null%</text>
224 <text id="30123">%null%</text>
225 <text id="30124">%null%</text>
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227 <text id="30126">%null%</text>
228 <text id="30127">%null%</text>
229 <text id="30128">%null%</text>
230 <text id="30129">%null%</text>
231 <text id="30130">The primal glintstone shudders.
232 It seems Sellen's body has died.</text>
233 <text id="30131">%null%</text>
234 <text id="30132">%null%</text>
235 <text id="30133">%null%</text>
236 <text id="30134">%null%</text>
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239 <text id="30137">%null%</text>
240 <text id="30138">%null%</text>
241 <text id="30139">%null%</text>
242 <text id="30140">A red mark was made on the map</text>
243 <text id="30141">%null%</text>
244 <text id="30142">%null%</text>
245 <text id="30143">%null%</text>
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249 <text id="30147">%null%</text>
250 <text id="30148">%null%</text>
251 <text id="30149">%null%</text>
252 <text id="30150">You have no Festering Bloody Finger</text>
253 <text id="60011">Seek three wise beasts</text>
254 <text id="60012">%null%</text>
255 <text id="60013">%null%</text>
256 <text id="60014">%null%</text>
257 <text id="60015">%null%</text>
258 <text id="60016">%null%</text>
259 <text id="60017">%null%</text>
260 <text id="60018">%null%</text>
261 <text id="60019">%null%</text>
262 <text id="60020">%null%</text>
263 <text id="60021">Endow the eyes of the mask in light</text>
264 <text id="60022">Seek three wise beasts</text>
265 <text id="60023">%null%</text>
266 <text id="60024">%null%</text>
267 <text id="60025">%null%</text>
268 <text id="60026">Seek three great wise beasts</text>
269 <text id="60027">Access to those outside of the
270 royal family is strictly forbidden</text>
271 <text id="60028">%null%</text>
272 <text id="60029">%null%</text>
273 <text id="60030">%null%</text>
274 <text id="60031">Touch three phantom crests</text>
275 <text id="60032">%null%</text>
276 <text id="60033">%null%</text>
277 <text id="60034">%null%</text>
278 <text id="60035">%null%</text>
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291 <text id="60048">%null%</text>
292 <text id="60049">%null%</text>
293 <text id="60050">%null%</text>
294 <text id="60051">Falling snow marks something unseen</text>
295 <text id="60052">%null%</text>
296 <text id="60100">Light the four figures in the evergaol</text>
297 <text id="61010">Godrick the Golden, humiliated
298 Having tasted defeat by the Blade of Miquella
299 Now on his knees, begging for mercy</text>
300 <text id="61011">Lord Godfrey, at last at the end of his
301 campaign
302 His golden armies unvanquished and unbowed
303 Yet finds grace lost, tattered and faded</text>
304 <text id="61012">The siege of Castle Morne
305 A lone hero fights for his vengeance
306 Only to fall at the hand of Lord Godfrey</text>
307 <text id="61013">%null%</text>
308 <text id="61014">%null%</text>
309 <text id="61015">%null%</text>
310 <text id="61016">%null%</text>
311 <text id="61017">%null%</text>
312 <text id="61018">%null%</text>
313 <text id="61019">%null%</text>
314 <text id="61020">This marks Malenia's southward march
315 The Blade of Miquella and her Cleanrot Knights
316 Grant her wings never to be clipped</text>
317 <text id="61021">The Second Liurnian War
318 No victory for the golden, nor for the moon
319 No prize but atonement; the birth of a vow</text>
320 <text id="61022">The resting place of the contemptible Cuckoos
321 Lost in the siege of Caria Manor</text>
322 <text id="61023">The First Liurnian War
323 Radagon's glory burns red as his hair</text>
324 <text id="61024">%null%</text>
325 <text id="61025">%null%</text>
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251 <text id="61026">%null%/</text>
252 <text id="61027">%null%/</text>
253 <text id="61028">%null%/</text>
254 <text id="61029">%null%/</text>
255 <text id="61030">The Routing of the Ancient Dragons
256 Godwyn the Golden fought to the last,
257 Earning the friendship of dread Fortissax</text>
258 <text id="61031">The First Defense of Leyndell
259 A sovereign alliance rots from within
260 Traces yet remain of bloody conspiracy</text>
261 <text id="61032">The Second Defense of Leyndell
262 The Fell Omen stacks high the corpses of heroes
263 Yet the Erdtree remains unshaken</text>
264 <text id="61033">The Assault on Volcano Manor
265 The squalid, the sick, the profane;
266 Wretched war unending awards no glory</text>
267 <text id="61034">%null%/</text>
268 <text id="61035">%null%/</text>
269 <text id="61036">%null%/</text>
270 <text id="61037">%null%/</text>
271 <text id="61038">%null%/</text>
272 <text id="61039">%null%/</text>
273 <text id="61040">The Battle of Aeonia
274 Radahn and Malenia stand at stalemate
275 Then, the Scarlet Rot blooms</text>
276 <text id="61041">The Starscourge Conflict
277 Radahn holds Sellia secure
278 One man stands tall to shatter the stars</text>
279 <text id="61042">%null%/</text>
280 <text id="61043">%null%/</text>
281 <text id="61044">%null%/</text>
282 <text id="61045">%null%/</text>
283 <text id="61046">%null%/</text>
284 <text id="61047">%null%/</text>
285 <text id="61048">%null%/</text>
286 <text id="61049">%null%/</text>
287 <text id="61050">The War of the Giants
288 A hero's tale ends with trollish treachery
289 The fire dies; the Erdtree era begins</text>
290 <text id="79000">Redeemer Guilbert has invaded!</text>
291 <text id="79001">Redeemer Guilbert died</text>
292 <text id="79002">Redeemer Guilbert returned home</text>
293 <text id="80000">Bloody Finger Hunter Yura was summoned</text>
294 <text id="80001">With his objective accomplished, Bloody
Finger Hunter Yura vanished</text>
295 <text id="80002">Bloody Finger Hunter Yura has died</text>
296 <text id="80003">Bloody Finger Hunter Yura vanished</text>
297 <text id="80004">%null%/</text>
298 <text id="80005">%null%/</text>
299 <text id="80006">%null%/</text>
300 <text id="80007">%null%/</text>
301 <text id="80008">%null%/</text>
302 <text id="80009">%null%/</text>
303 <text id="80010">Bloody Finger Nerijus vanished</text>
304 <text id="80011">%null%/</text>
305 <text id="80012">%null%/</text>
306 <text id="80013">%null%/</text>
307 <text id="80014">%null%/</text>
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310 <text id="80017">%null%/</text>
311 <text id="80018">%null%/</text>
312 <text id="80019">%null%/</text>
313 <text id="80020">Invaded by Ordovis of the Crucible!</text>
314 <text id="80021">Ordovis of the Crucible died</text>
315 <text id="80601">Invade White-Faced Varré's world?</text>
316 <text id="80602">Invade Stone Knight Istvan's world?</text>
317 <text id="80603">Invade Rileigh the Idle's world?</text>
318 <text id="80604">Invade Juno Hoslow, Knight of Blood's world?
</text>
319 <text id="80605">Invade Vargram the Bloody Wolf's world?</
text>
320 <text id="80606">Invade Horned Tragoth's world?</text>
321 <text id="80607">Be summoned to assist Yura, Hunter of Bloody
Fingers?</text>
322 <text id="80608">Be summoned to assist Sorceress Sellen?</
text>
323 <text id="80609">Be summoned to assist Witch-Hunter Jerren?</
text>
324 <text id="80610">Be summoned to assist Millicent?</text>
325 <text id="80611">Be summoned to challenge Millicent?</text>
326 <text id="80800">Summoned Castellan Jerren</text>
327 <text id="80801">Castellan Jerren has died</text>
328 <text id="80802">Castellan Jerren vanished</text>
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331 <text id="80805">%null%/</text>
332 <text id="80806">%null%/</text>
333 <text id="80807">%null%/</text>
334 <text id="80808">%null%/</text>
335 <text id="80809">%null%/</text>
336 <text id="80810">Summoned Blaidd the Half-Wolf</text>
337 <text id="80811">Blaidd the Half-Wolf has died</text>
338 <text id="80812">Blaidd the Half-Wolf vanished</text>
339 <text id="80813">%null%/</text>
340 <text id="80814">%null%/</text>
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343 <text id="80817">%null%/</text>
344 <text id="80818">%null%/</text>
345 <text id="80819">%null%/</text>
346 <text id="80820">Summoned Alexander, Warrior Jar</text>
347 <text id="80821">Alexander, Warrior Jar has died</text>
348 <text id="80822">Alexander, Warrior Jar vanished</text>
349 <text id="80823">%null%/</text>
350 <text id="80824">%null%/</text>
351 <text id="80825">%null%/</text>
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325 <text id="61027">%null%/</text>
326 <text id="61028">%null%/</text>
327 <text id="61029">%null%/</text>
328 <text id="61030">The Routing of the Ancient Dragons
329 Godwyn the Golden fought to the last,
330 Earning the friendship of dread Fortissax</text>
331 <text id="61031">The First Defense of Leyndell
332 A sovereign alliance rots from within
333 Traces yet remain of bloody conspiracy</text>
334 <text id="61032">The Second Defense of Leyndell
335 The Fell Omen stacks high the corpses of heroes
336 Yet the Erdtree remains unshaken</text>
337 <text id="61033">The Assault on Volcano Manor
338 The squalid, the sick, the blasphemous;
339 a wretched, unending war with no glory</text>
340 <text id="61034">%null%/</text>
341 <text id="61035">%null%/</text>
342 <text id="61036">%null%/</text>
343 <text id="61037">%null%/</text>
344 <text id="61038">%null%/</text>
345 <text id="61039">%null%/</text>
346 <text id="61040">The Battle of Aeonia
347 Radahn and Malenia locked in stalemate
348 Then, the scarlet rot blooms</text>
349 <text id="61041">The Starscourge Conflict
350 Radahn alone holds Sellia secure
351 And stands tall, to shatter the stars</text>
352 <text id="61042">%null%/</text>
353 <text id="61043">%null%/</text>
354 <text id="61044">%null%/</text>
355 <text id="61045">%null%/</text>
356 <text id="61046">%null%/</text>
357 <text id="61047">%null%/</text>
358 <text id="61048">%null%/</text>
359 <text id="61049">%null%/</text>
360 <text id="61050">The War against the Giants
361 Champions battle, trolls betray
362 Fire vanquished, the era of the Erdtree begins</text>
363 <text id="79000">Redeemer Guilbert has invaded!</text>
364 <text id="79001">Redeemer Guilbert died</text>
365 <text id="79002">Redeemer Guilbert returned home</text>
366 <text id="80000">Bloody Finger Hunter Yura was summoned</text>
367 <text id="80001">With his objective accomplished, Bloody
Finger Hunter Yura returned to his world</text>
368 <text id="80002">Bloody Finger Hunter Yura has died</text>
369 <text id="80003">Bloody Finger Hunter Yura returned to his
world</text>
370 <text id="80004">%null%/</text>
371 <text id="80005">%null%/</text>
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374 <text id="80008">%null%/</text>
375 <text id="80009">%null%/</text>
376 <text id="80010">Bloody Finger Nerijus returned to his world</
text>
377 <text id="80011">%null%/</text>
378 <text id="80012">%null%/</text>
379 <text id="80013">%null%/</text>
380 <text id="80014">%null%/</text>
381 <text id="80015">%null%/</text>
382 <text id="80016">%null%/</text>
383 <text id="80017">%null%/</text>
384 <text id="80018">%null%/</text>
385 <text id="80019">%null%/</text>
386 <text id="80020">Invaded by Tanith's Knight!</text>
387 <text id="80021">Tanith's Knight has died</text>
388 <text id="80601">Invade White Mask Varré's world?</text>
389 <text id="80602">Invade Old Knight Istvan's world?</text>
390 <text id="80603">Invade Rileigh the Idle's world?</text>
391 <text id="80604">Invade Juno Hoslow, Knight of Blood's world?
</text>
392 <text id="80605">Invade Vargram the Raging Wolf and Errant
Sorcerer Wilhelm's world?</text>
393 <text id="80606">Invade Great Horned Tragoth's world?</text>
394 <text id="80607">Be summoned to assist Yura, Hunter of Bloody
Fingers?</text>
395 <text id="80608">Be summoned to assist Sorceress Sellen?</
text>
396 <text id="80609">Be summoned to challenge Sorceress Sellen?</
text>
397 <text id="80610">Be summoned to assist Millicent?</text>
398 <text id="80611">Be summoned to challenge Millicent?</text>
399 <text id="80612">Invade Magnus the Beast Claw's world?</text>
400 <text id="80613">Use Festering Bloody Finger and invade Magnus
the Beast Claw's world?</text>
401 <text id="80800">Summoned Castellan Jerren</text>
402 <text id="80801">Castellan Jerren has died</text>
403 <text id="80802">Castellan Jerren returned to his world</text>
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405 <text id="80804">%null%/</text>
406 <text id="80805">%null%/</text>
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409 <text id="80808">%null%/</text>
410 <text id="80809">%null%/</text>
411 <text id="80810">Summoned Blaidd the Half-Wolf</text>
412 <text id="80811">Blaidd the Half-Wolf has died</text>
413 <text id="80812">Blaidd the Half-Wolf returned to his world</
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414 <text id="80813">%null%/</text>
415 <text id="80814">%null%/</text>
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418 <text id="80817">%null%/</text>
419 <text id="80818">%null%/</text>
420 <text id="80819">%null%/</text>
421 <text id="80820">Summoned Alexander, Warrior Jar</text>
422 <text id="80821">Alexander, Warrior Jar has died</text>
423 <text id="80822">Alexander, Warrior Jar returned to his
world</text>
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426 <text id="80825">%null%/</text>
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358 <text id="80832">Horned Tragoth vanished</text>

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364 <text id="80838">%null%/</text>
365 <text id="80839">%null%/</text>
366 <text id="80840">Summoned Okina</text>
367 <text id="80841">Okina has died</text>
368 <text id="80842">Okina vanished</text>
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371 <text id="80845">%null%/</text>
372 <text id="80846">%null%/</text>
373 <text id="80847">%null%/</text>
374 <text id="80848">%null%/</text>
375 <text id="80849">%null%/</text>
376 <text id="80850">Summoned Finger Maiden Therolina</text>
377 <text id="80851">Finger Maiden Therolina has died</text>
378 <text id="80852">Finger Maiden Therolina vanished</text>

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385 <text id="80859">%null%/</text>
386 <text id="80860">Summoned Lionel the Lionhearted</text>
387 <text id="80861">Lionel the Lionhearted has died</text>
388 <text id="80862">Lionel the Lionhearted vanished</text>

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393 <text id="80867">%null%/</text>
394 <text id="80868">%null%/</text>
395 <text id="80869">%null%/</text>
396 <text id="80870">Summoned Patches</text>
397 <text id="80871">Patches has died</text>
398 <text id="80872">Patches vanished</text>

399 <text id="90000">More awaits you, in the official release</
text>
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406 <text id="90007">%null%/</text>
407 <text id="90008">%null%/</text>
408 <text id="90009">%null%/</text>
409 <text id="90010">Cannot use this now</text>
410 <text id="108000">Use <?gdsparm@8000?><?</text>
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412 <text id="108002">%null%/</text>
413 <text id="108003">%null%/</text>
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418 <text id="108008">%null%/</text>
419 <text id="108009">%null%/</text>
420 <text id="108010">Use <?gdsparm@8010?><?</text>
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422 <text id="208000"><?gdsparm@8000?> was lost with use</
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430 <text id="80829">%null%/</text>
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432 <text id="80831">Great Horned Tragoth has died</text>
433 <text id="80832">Great Horned Tragoth returned to his world</
text>
434 <text id="80833">%null%/</text>
435 <text id="80834">%null%/</text>
436 <text id="80835">%null%/</text>
437 <text id="80836">%null%/</text>
438 <text id="80837">%null%/</text>
439 <text id="80838">%null%/</text>
440 <text id="80839">%null%/</text>
441 <text id="80840">Summoned Okina</text>
442 <text id="80841">Okina has died</text>
443 <text id="80842">Okina returned to his world</text>
444 <text id="80843">%null%/</text>
445 <text id="80844">%null%/</text>
446 <text id="80845">%null%/</text>
447 <text id="80846">%null%/</text>
448 <text id="80847">%null%/</text>
449 <text id="80848">%null%/</text>
450 <text id="80849">%null%/</text>
451 <text id="80850">Summoned Finger Maiden Therolina</text>
452 <text id="80851">Finger Maiden Therolina has died</text>
453 <text id="80852">Finger Maiden Therolina returned to her
world</text>
454 <text id="80853">%null%/</text>
455 <text id="80854">%null%/</text>
456 <text id="80855">%null%/</text>
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458 <text id="80857">%null%/</text>
459 <text id="80858">%null%/</text>
460 <text id="80859">%null%/</text>
461 <text id="80860">Summoned Lionel the Lionhearted</text>
462 <text id="80861">Lionel the Lionhearted has died</text>
463 <text id="80862">Lionel the Lionhearted returned to his
world</text>
464 <text id="80863">%null%/</text>
465 <text id="80864">%null%/</text>
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468 <text id="80867">%null%/</text>
469 <text id="80868">%null%/</text>
470 <text id="80869">%null%/</text>
471 <text id="80870">Summoned Patches</text>
472 <text id="80871">Patches has died</text>
473 <text id="80872">Patches returned to his world</text>
474 <text id="88000">Commencing combat.
Time limit: <?matchDuel TotalTime?><?s.</text>
475 <text id="88001">Commencing combat.
Time limit: <?matchDM2 TotalTime?><?s.</text>
476 <text id="88002">Commencing combat.
Time limit: <?matchDM4 TotalTime?><?s.</text>
477 <text id="88003">Commencing combat.
Time limit: <?matchDM6 TotalTime?><?s.</text>
478 <text id="88004">Commencing combat.
Time limit: <?matchTM1vs1 TotalTime?><?s.</text>
479 <text id="88005">Commencing combat.
Time limit: <?matchTM2vs2 TotalTime?><?s.</text>
480 <text id="88006">Commencing combat.
Time limit: <?matchTM3vs3 TotalTime?><?s.</text>
481 <text id="88020"><?matchDuel_SecondHalfTime?><?s
remaining</text>
482 <text id="88021"><?matchDM2_SecondHalfTime?><?s
remaining</text>
483 <text id="88022"><?matchDM4_SecondHalfTime?><?s
remaining</text>
484 <text id="88023"><?matchDM6_SecondHalfTime?><?s
remaining</text>
485 <text id="88024"><?matchTM1vs1_SecondHalfTime?><?s
remaining</text>
486 <text id="88025"><?matchTM2vs2_SecondHalfTime?><?s
remaining</text>
487 <text id="88026"><?matchTM3vs3_SecondHalfTime?><?s
remaining</text>
488 <text id="88040">Cease Combat</text>
489 <text id="88041">%null%/</text>
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492 <text id="88044">%null%/</text>
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495 <text id="88047">%null%/</text>
496 <text id="88048">%null%/</text>
497 <text id="88049">%null%/</text>
498 <text id="88050">Combat ends in your victory!</text>
499 <text id="88051">Combat ends in a stalemate</text>
500 <text id="88052">Combat ends in your loss</text>
501 <text id="90000">More awaits you, in the official release</
text>
502 <text id="90001">%null%/</text>
503 <text id="90002">%null%/</text>
504 <text id="90003">%null%/</text>
505 <text id="90004">%null%/</text>
506 <text id="90005">%null%/</text>
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508 <text id="90007">%null%/</text>
509 <text id="90008">%null%/</text>
510 <text id="90009">%null%/</text>
511 <text id="90010">Cannot use this now</text>
512 <text id="108000">Use <?gdsparm@8000?><?</text>
513 <text id="108001">%null%/</text>
514 <text id="108002">%null%/</text>
515 <text id="108003">%null%/</text>
516 <text id="108004">%null%/</text>
517 <text id="108005">%null%/</text>
518 <text id="108006">%null%/</text>
519 <text id="108007">%null%/</text>
520 <text id="108008">%null%/</text>
521 <text id="108009">%null%/</text>
522 <text id="108010">Use <?gdsparm@8010?><?</text>
523 <text id="108186">Use <?gdsparm@8186?><?</text>
524 <text id="208000"><?gdsparm@8000?> was lost with use</
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424 <text id="208002">%null%</text>
425 <text id="208003">%null%</text>
426 <text id="208004">%null%</text>
427 <text id="208005">%null%</text>
428 <text id="208006">%null%</text>
429 <text id="208007">%null%</text>
430 <text id="208008">%null%</text>
431 <text id="208009">%null%</text>
432 <text id="208010">Used &lt;?gdspare@8010?&gt;</text>
433 <text id="208134">Used &lt;?gdspare@8134?&gt;</text>
434 <text id="208169">Used &lt;?gdspare@8169?&gt;</text>
435 <text id="208170">%null%</text>
436 <text id="208171">%null%</text>
437 <text id="208172">%null%</text>
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449 <text id="208184">%null%</text>
450 <text id="208185">%null%</text>
451 <text id="208186">&lt;?gdspare@8186?&gt; was lost with use</
text>
452 <text id="208197">Used &lt;?gdspare@8197?&gt;</text>
453 <text id="208198">%null%</text>
454 <text id="208199">Used &lt;?gdspare@8199?&gt;</text>
455 <text id="308000">No &lt;?gdspare@8000?&gt; in inventory</
text>
456 <text id="308186">No &lt;?gdspare@8186?&gt; in inventory</
text>
457 <text id="408000">Not enough &lt;?gdspare@8000?&gt;</text>
458 </entries>
459 </fmg>
460
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533 <text id="208002">%null%</text>
534 <text id="208003">%null%</text>
535 <text id="208004">%null%</text>
536 <text id="208005">%null%</text>
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540 <text id="208009">%null%</text>
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560 <text id="208186">&lt;?gdspare@8186?&gt; was lost with use</
text>
561 <text id="208197">Used &lt;?gdspare@8197?&gt;</text>
562 <text id="208198">%null%</text>
563 <text id="208199">Used &lt;?gdspare@8199?&gt;</text>
564 <text id="308000">No &lt;?gdspare@8000?&gt; in inventory</
text>
565 <text id="308186">No &lt;?gdspare@8186?&gt; in inventory</
text>
566 <text id="408000">Not enough &lt;?gdspare@8000?&gt;</text>
567 </entries>
568 </fmg>
569
```