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0056 <text id="100">Creates cooperative multiplayer summon sign</text>
0057 <text id="101">Creates competitive multiplayer summon sign</text>
0058 <text id="102">Attempts invasion of other player's world</text>
0059 <text id="103">Sends another, or oneself, home</text>
0060 <text id="104">When invaded, requests the aid of a hunter</text>
0061 <text id="105">Enables the wearer to answer calls for rescue</text>
0062 <text id="106">Used to write messages</text>
0063 <text id="107">Attempts invasion of the previously invaded world</text>
0064 <text id="108">Lures in invaders</text>
0065 <text id="109">Sends co-operative sign to summoning pool</text>
0066 <text id="110">Sends competitive sign to summoning pool</text>
0067 <text id="111">Attempts invasion of other player's world</text>
0068 <text id="112">Attempts invasion of other player's world</text>
0069 <text id="113">Used to attempt re-invasion last invaded world.</text>
0070 <text id="114">Used to attempt re-invasion last invaded world.</text>
0071 <text id="115">Lose all runes, return to last site of lost grace</text>
0072 <text id="130">Summon and ride spectral steed</text>
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0076 <text id="134">%null%</text>
0077 <text id="135">Strengthens adherents to the Lord of Blood</text>
0078 <text id="150">Reveals cooperative and competitive summon signs</text>
0079 <text id="170">Inscribes a cooperative sign</text>
0080 <text id="171">Inscribes a competitive sign</text>
0081 <text id="172">Attempts invasion of other player's world</text>
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0083 <text id="174">When invaded, requests the aid of a hunter</text>
0084 <text id="175">Enables the wearer to answer calls for rescue</text>
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0087 <text id="178">Lures in invaders</text>
0088 <text id="179">Sends cooperative sign to summoning pool</text>
0089 <text id="180">Sends competitive sign to summoning pool</text>
0090 <text id="181">Summon and ride spectral steed</text>
0091 <text id="182">Reveals cooperative and competitive summon
```

```
0001 <?xml version="1.0" encoding="utf-8"?>
0002 <fmg>
0003 <compression>None</compression>
0004 <version>DarkSouls3</version>
0005 <bigendian>False</bigendian>
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0056 <text id="100">Creates a summon sign for cooperative multiplayer</text>
0057 <text id="101">Creates a summon sign for competitive multiplayer</text>
0058 <text id="102">Attempts invasion of other player's world</text>
0059 <text id="103">Sends another, or oneself, home</text>
0060 <text id="104">When invaded, requests the aid of a hunter</text>
0061 <text id="105">Answers requests for summoning from hunters</text>
0062 <text id="106">Used to write messages to other worlds</text>
0063 <text id="107">Attempts repeat invasion of last targeted world</text>
0064 <text id="108">Lures in invaders</text>
0065 <text id="109">Sends a co-op sign to summoning pools</text>
0066 <text id="110">Sends a hostile sign to summoning pools</text>
0067 <text id="111">Attempts invasion of other player's world</text>
0068 <text id="112">Attempts invasion of other player's world</text>
0069 <text id="113">Attempts repeat invasion of last targeted world</text>
0070 <text id="114">Attempts repeat invasion of last targeted world</text>
0071 <text id="115">Lose all runes, return to last site of lost grace visited</text>
0072 <text id="130">Summon and ride Torrent, the spectral steed</text>
0073 <text id="131">%null%</text>
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0077 <text id="135">Give blessing of blood to enemies in invaded world</text>
0078 <text id="150">Reveals co-op and hostile summoning signs</text>
0079 <text id="170">Creates a summon sign for cooperative multiplayer</text>
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0087 <text id="178">Lures in invaders</text>
0088 <text id="179">Sends a co-op summoning sign to summoning pools</text>
0089 <text id="180">Sends a hostile summoning sign to summoning pools</text>
0090 <text id="181">Summon and ride Torrent, the spectral steed</text>
0091 <text id="182">Reveals co-op and hostile summoning signs</text>
```

```
0092 <text id="183">Used to attempt re-invasion last invaded  
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0102  
0103 <text id="191">Raises all stats</text>  
0104 <text id="192">Raises maximum HP, FP and stamina</text>  
0105 <text id="193">Greatly raises maximum HP</text>  
0106 <text id="194">Restores HP upon attacking enemies</text>  
0107 <text id="195">Strengthens phantoms and grants Mohg's  
0108 sacrament</text>  
0109 <text id="196">Recover HP by attacking after taking damage</  
0110 text>  
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0113 <text id="199">%null%</text>  
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0115 <text id="201">Restores HP</text>  
0116 <text id="202">Restores HP, but is currently empty</text>  
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0118 <text id="204">Restores HP, but is currently empty</text>  
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0151 <text id="251">Bestows various special effects, but is empty  
0152 now</text>  
0153 <text id="300">Explodes, dealing fire damage</text>  
0154 <text id="301">Explodes, dealing fire damage</text>  
0155  
0156 <text id="302">Explodes, dealing fire damage</text>  
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0158 <text id="320">Explodes, dealing lightning damage</text>  
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0160 <text id="321">Explodes, dealing lightning damage</text>  
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0168 <text id="328">%null%</text>  
0169 <text id="329">%null%</text>  
0170 <text id="330">Explodes, spreading deadly poison</text>  
0171  
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0178 <text id="337">%null%</text>  
0179 <text id="338">%null%</text>  
0180 <text id="339">%null%</text>  
0181 <text id="340">Explodes, assailing foe with a swarm of  
0182 flies</text>  
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0189 <text id="347">%null%</text>  
0190 <text id="348">%null%</text>  
0191 <text id="349">%null%</text>  
0192 <text id="350">Deals holy damage</text>  
0193  
0194 <text id="351">Deals holy damage</text>  
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0202 <text id="358">%null%</text>  
0203 <text id="359">%null%</text>  
0204 <text id="360">Throw at enemy to causes frostbite build up</  
0205 text>
```

```
0092 <text id="183">Attempts invasion of other player's world</  
0093 text>  
0094 <text id="184">Attempts invasion of other player's world</  
0095 text>  
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0098 <text id="187">%null%</text>  
0099 <text id="188">%null%</text>  
0100 <text id="189">%null%</text>  
0101 <text id="190">Grants the blessing of an equipped Great Rune  
0102 upon use</text>  
0103 <text id="191">Raises all attributes</text>  
0104 <text id="192">Raises maximum HP, FP and stamina</text>  
0105 <text id="193">Greatly raises maximum HP</text>  
0106 <text id="194">Restores HP upon defeating enemies</text>  
0107 <text id="195">Grants a blessing of blood to phantoms</text>  
0108  
0109 <text id="196">Attacks recover HP after damage is taken</  
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0148 <text id="234">Restores FP, but is currently empty</text>  
0149 <text id="235">Restores FP</text>  
0150 <text id="250">Bestows various special effects</text>  
0151 <text id="251">Bestows various special effects, but is empty  
0152 now</text>  
0153 <text id="300">Throw at enemies to inflict fire damage</text>  
0154 <text id="301">Throw at enemies to inflict heavy fire  
0155 damage</text>  
0156 <text id="302">Uses FP. Throw at enemies to inflict heavy  
0157 fire damage.</text>  
0158 <text id="320">Throw at enemies to inflict lightning damage</  
0159 text>  
0160 <text id="321">Throw at enemies to inflict heavy lightning  
0161 damage</text>  
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0169 <text id="329">%null%</text>  
0170 <text id="330">Throw at enemies to cause buildup of deadly  
0171 poison</text>  
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0190 <text id="348">%null%</text>  
0191 <text id="349">%null%</text>  
0192 <text id="350">Uses FP. Throw at enemies to inflict holy  
0193 damage.</text>  
0194 <text id="351">Uses FP. Throw at enemies to inflict heavy  
0195 holy damage.</text>  
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0197 <text id="353">%null%</text>  
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0201 <text id="357">%null%</text>  
0202 <text id="358">%null%</text>  
0203 <text id="359">%null%</text>  
0204 <text id="360">Throw at enemies to cause buildup of frost</  
0205 text>
```



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0300 <text id="489">%null%/text>
0301 <text id="490">Throw behind to cause continuous fire damage</
0302 text>
0303 <text id="491">%null%/text>
0304 <text id="492">%null%/text>
0305 <text id="493">%null%/text>
0306 <text id="494">%null%/text>
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0323 death</text>
0324 <text id="600">Throw on ground to cause continuous fire
0325 damage</text>
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0334 <text id="609">%null%/text>
0335 <text id="610">Briefly disable sacred flask healing within
0336 area</text>
0337 <text id="630">Hit target will be actively targeted by
0338 phantoms</text>
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0345 <text id="637">%null%/text>
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0348 <text id="640">Emits a soporific purple haze</text>
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0369 <text id="659">%null%/text>
0370 <text id="660">Explodes, dealing strong magic damage</text>
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0372 text>
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0380 <text id="669">%null%/text>
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0382 text>
0383 <text id="810">On horseback, feed to spectral steed to
0384 restore HP</text>
0385 <text id="811">On horseback, feed to spectral steed to
0386 restore HP</text>
0387 <text id="812">On horseback, feed to spectral steed to
0388 restore HP</text>
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0393 <text id="817">%null%/text>
0394 <text id="818">%null%/text>
0395 <text id="819">%null%/text>
0396 <text id="820">Cooked crab meat. It's sweet and delicious</
0397 text>
0398 <text id="821">%null%/text>
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0405 <text id="828">%null%/text>
0406 <text id="829">%null%/text>
0407 <text id="830">Cooked shrimp meat. It's sweet and delicious</
0408 text>
0409 <text id="900">Cures poison ailment and relieves poison
0410 build-up</text>
0411 <text id="901">%null%/text>
```

```
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0302 damage</text>
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0323 damage.</text>
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0325 damage</text>
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0336 of tears.</text>
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0338 text>
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0358 <text id="649">%null%/text>
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0369 <text id="659">%null%/text>
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0378 <text id="667">%null%/text>
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0380 <text id="669">%null%/text>
0381 <text id="670">Throw at enemies to cause buildup of scarlet
0382 rot</text>
0383 <text id="810">On horseback, feed to Torrent to restore HP</
0384 text>
0385 <text id="811">On horseback, feed to Torrent to greatly
0386 restore HP</text>
0387 <text id="812">On horseback, feed to Torrent to vastly
0388 restore HP</text>
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0395 <text id="819">%null%/text>
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0405 <text id="828">%null%/text>
0406 <text id="829">%null%/text>
0407 <text id="830">Boosts physical damage negation for a time</
0408 text>
0409 <text id="900">Alleviates poison buildup and cures poison</
0410 text>
0411 <text id="901">%null%/text>
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[illegible]

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0519 <text id="1111">%null%/text>
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0617 <text id="1209">%null%/text>
0618 <text id="1210">Temporarily boosts physical attack</text>
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```

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0730 <text id="1453">%null%</text>
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0735 <text id="1458">%null%</text>
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0745 <text id="1468">%null%</text>
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damage</text>
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loss</text>
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text>
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0848 <text id="1590">Quickly coats weapon, inflicting pestilence</text>
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0850 negation</text>
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0858 <text id="1698">%null%</text>
0859 <text id="1699">%null%</text>
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hemorrhage</text>
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0909 <text id="1749">%null%</text>
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damage</text>
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0918 <text id="1758">%null%</text>
0919 <text id="1759">%null%</text>
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0921 <text id="1810">Utterly entrances wild beasts</text>
0922 <text id="1830">Explodes when thrown, inflicting damage</text>
0923 <text id="1831">Throw multiple rocks that explode, dealing
damage</text>
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0925 <text id="1833">%null%</text>
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0931 <text id="1839">%null%</text>
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0933 <text id="1841">Throw multiple stones that cause poison
build-up</text>
0934 <text id="2020">Shines with colored light when placed,
serving as a guide</text>
0935 <text id="2021">%null%</text>
0936 <text id="2022">%null%</text>

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0835 <text id="1558">%null%/text>
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0845 <text id="1568">%null%/text>
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0847 <text id="1570">Quickly coats weapon, inflicting frostbite</text>
0848 <text id="1590">Quickly coats armament, inflicting scarlet rot</text>
0849 <text id="1690">Boosts guarding ability and all damage negation</text>
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0880 <text id="1721">%null%/text>
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0886 <text id="1727">%null%/text>
0887 <text id="1728">%null%/text>
0888 <text id="1729">%null%/text>
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0919 <text id="1760">Material used for crafting items</text>
0920 <text id="1810">Utterly entrances wild beasts</text>
0921 <text id="1830">Explodes when thrown, inflicting fire damage</text>
0922 <text id="1831">Explodes when thrown together, inflicting fire damage</text>
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0930 <text id="1839">%null%/text>
0931 <text id="1840">Throw at enemies to cause buildup of poison</text>
0932 <text id="1841">Throw together to cause buildup of poison</text>
0933 <text id="2020">Shines with colored light when placed, serving as a guide</text>
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0935 <text id="2022">%null%/text>

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0946 <text id="2032">%null%/</text>
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0952 <text id="2038">%null%/</text>
0953 <text id="2039">%null%/</text>
0954 <text id="2040">Allows viewer to see faraway things</text>
0955 <text id="2041">%null%/</text>
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player</text>
0965 <text id="2070">Lantern that illuminates surroundings</text>
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power</text>
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0993 <text id="2098">%null%/</text>
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sound</text>
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to the earth</text>
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0952 <text id="2039">%null%/</text>
0953 <text id="2040">Allows viewer to see faraway things</text>
0954 <text id="2041">%null%/</text>
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0960 <text id="2047">%null%/</text>
0961 <text id="2048">%null%/</text>
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1047 <text id="2201">Emits a voice that says "Thank you"</text>
1048 <text id="2202">Emits a voice that says "Apologies"</text>
1049 <text id="2203">Emits a voice that says "Wonderful"</text>
1050 <text id="2204">Emits a voice that says "Please help"</text>
1051 <text id="2205">Emits a voice that says "My beloved"</text>
1052 <text id="2206">Emits a voice that says "Let's get to it"</text>
1053 <text id="2207">Emits a voice that says "You're beautiful"</text>
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1055 <text id="2900">Use to gain a small number of runes</text>
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surroundings</text>
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bolts</text>
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below</text>
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foes</text>
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1189 <text id="3308">%null%/</text>
1190 <text id="3309">%null%/</text>
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1192 <text id="3311">Consumes FP to continuously heal chaos
followers</text>
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damage</text>
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power</text>
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bolt</text>
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bolts</text>
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shockwave</text>
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1190 <text id="3309">%null%/</text>
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text>
1192 <text id="3311">Uses FP to continuously heal chaos
followers</text>
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damage once</text>
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1231 <text id="3517">%null%/</text>
1232 <text id="3518">%null%/</text>
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1235 weight</text>
1236 <text id="3550">Increases max attack power/stamina but also
1237 damage</text>
1238 <text id="3580">Use FP to release poison mist from user's
1239 mouth</text>
1240 <text id="3610">Consumes FP to spawn defense-sapping mist</
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1242 <text id="4000">Fires magic arrows through glintstone</text>
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1244 <text id="4001">Fires larger magic fragments of glintstone</
1245 text>
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1253 <text id="4009">%null%/</text>
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1264 <text id="4019">%null%/</text>
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1329 <text id="4078">%null%/</text>
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1237 fervor</text>
1238 <text id="3580">Uses FP to release poison mist from the
1239 mouth</text>
1240 <text id="3610">Uses FP to release acid mist from the mouth</
1241 text>
1242 <text id="4000">Fires magic projectiles from glintstone</
1243 text>
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1245 glintstone</text>
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1255 glintstone</text>
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1263 <text id="4018">%null%/</text>
1264 <text id="4019">%null%/</text>
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1276 <text id="4030">Fires twin spiraling projectiles</text>
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1286 <text id="4039">%null%/</text>
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1301 <text id="4052">%null%/</text>
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1332 arc</text>
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1343 text>
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1337 <text id="4098">%null%/</text>
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explosion</text>
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attack</text>
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stream</text>
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glintblades</text>
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glintblades</text>
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1625 <text id="4659">%null%/</text>
1626 <text id="4660">Makes right hand weapon invisible</text>
1627 <text id="4661">%null%/</text>
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1635 <text id="4669">%null%/</text>
1636 <text id="4670">Makes caster's body mostly invisible</text>
1637 <text id="4700">Calls small meteors down from the sky</text>
1638 <text id="4701">Attacks with asteroid summons from high
above</text>
1639 <text id="4702">%null%/</text>
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burst</text>
1544 <text id="4501">%null%/</text>
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shards</text>
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1561 <text id="4518">%null%/</text>
1562 <text id="4519">%null%/</text>
1563 <text id="4520">Creates crystal mass that fires stream of
crystal shards</text>
1564 <text id="4600">Strikes from behind with projectile fired
from distance</text>
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projectile</text>
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1602 <text id="4638">%null%/</text>
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glintblades</text>
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1622 <text id="4658">%null%/</text>
1623 <text id="4659">%null%/</text>
1624 <text id="4660">Makes right-hand armament completely
invisible</text>
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1632 <text id="4668">%null%/</text>
1633 <text id="4669">%null%/</text>
1634 <text id="4670">Makes the caster semi-invisible</text>
1635 <text id="4700">Calls small meteorites down from the sky</
text>
1636 <text id="4701">Calls a hail of small meteorites from the
void</text>
1637 <text id="4702">%null%/</text>
```



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1642 <text id="4705">%null%/</text>
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1644 <text id="4707">%null%/</text>
1645 <text id="4708">%null%/</text>
1646 <text id="4709">%null%/</text>
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enemies</text>
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1649 <text id="4712">%null%/</text>
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1656 <text id="4719">%null%/</text>
1657 <text id="4720">Summon gravitas orb that pulls in enemies</
text>
1658 <text id="4721">Summon many gravitas orbs that pull in
enemies</text>
1659 <text id="4800">Fires bursting chunk of lava</text>

1660 <text id="4801">%null%/</text>
1661 <text id="4802">%null%/</text>
1662 <text id="4803">%null%/</text>
1663 <text id="4804">%null%/</text>
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enemies</text>
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1677 <text id="4818">%null%/</text>
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enemies</text>
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1681 <text id="4822">%null%/</text>
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1688 <text id="4829">%null%/</text>
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outwards</text>
1690 <text id="4900">Summons thorns from a whorl of your own
blood</text>
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1699 <text id="4909">%null%/</text>
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enemies</text>
1701 <text id="5000">Summons multiple apparitions to attack
enemies</text>
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enemies</text>
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pillars</text>
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effect</text>
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1729 <text id="5028">%null%/</text>
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them</text>
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1643 <text id="4708">%null%/</text>
1644 <text id="4709">%null%/</text>
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flying</text>
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1653 <text id="4718">%null%/</text>
1654 <text id="4719">%null%/</text>
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projectile</text>
1656 <text id="4721">Pulls foes toward caster with gravity
projectile volley</text>
1657 <text id="4800">Fires lump of magma that explodes on
contact</text>
1658 <text id="4801">%null%/</text>
1659 <text id="4802">%null%/</text>
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earth</text>
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1675 <text id="4818">%null%/</text>
1676 <text id="4819">%null%/</text>
1677 <text id="4820">Fires lump of magma that explodes after
delay</text>
1678 <text id="4821">%null%/</text>
1679 <text id="4822">%null%/</text>
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explode after delay</text>
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1695 <text id="4907">%null%/</text>
1696 <text id="4908">%null%/</text>
1697 <text id="4909">%null%/</text>
1698 <text id="4910">Wounds caster to unleash trail of
bloodthorns</text>
1699 <text id="5000">Summons vengeful spirits that chase down
foes</text>
1700 <text id="5001">Summons horde of vengeful spirits that chase
down foes</text>
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area</text>
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1728 <text id="5029">%null%/</text>
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1737 <text id="5038">%null%/</text>
1738 <text id="5039">%null%/</text>
```

```
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1750 <text id="5108">%null%</text>  
1751 <text id="5109">%null%</text>  
1752 <text id="5110">Fires large bubbles that explode when  
touched</text>  
1753 <text id="6000">Sparks a roaring flame on your hands</text>  
1754 <text id="6001">Generates a larger flame within the caster's  
hand</text>  
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1761 <text id="6008">%null%</text>  
1762 <text id="6009">%null%</text>  
1763 <text id="6010">Throws balls of raging fire</text>  
1764 <text id="6011">%null%</text>  
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effects</text>  
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1812 <text id="6059">%null%</text>  
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resistance</text>  
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1823 <text id="6109">%null%</text>  
1824 <text id="6110">Summons living fireballs that chase enemies</  
text>  
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1833 <text id="6119">%null%</text>  
1834 <text id="6120">Raises flame pillars around caster</text>  
  
1835 <text id="6210">Throws black fireball at enemies</text>  
1836 <text id="6211">%null%</text>  
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1845 <text id="6220">Creates flow of continuous flame</text>
```

```
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lightning</text>  
1740 <text id="5100">Launches several small magic bubbles</text>  
1741 <text id="5101">%null%</text>  
1742 <text id="5102">%null%</text>  
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1749 <text id="5109">%null%</text>  
1750 <text id="5110">Launches a large magic bubble</text>  
  
1751 <text id="6000">Momentarily sparks flame from hand</text>  
1752 <text id="6001">Momentarily sparks roaring flame from hand</  
text>  
1753 <text id="6002">%null%</text>  
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1759 <text id="6008">%null%</text>  
1760 <text id="6009">%null%</text>  
1761 <text id="6010">Throws ball of raging fire</text>  
1762 <text id="6011">%null%</text>  
1763 <text id="6012">%null%</text>  
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1771 <text id="6020">Hurls several balls of fire at once</text>  
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1773 <text id="6022">%null%</text>  
1774 <text id="6023">%null%</text>  
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1781 <text id="6030">Sweeps area before caster with stream of  
fire</text>  
1782 <text id="6031">%null%</text>  
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1788 <text id="6037">%null%</text>  
1789 <text id="6038">%null%</text>  
1790 <text id="6039">%null%</text>  
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scarlet rot</text>  
1792 <text id="6041">%null%</text>  
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power</text>  
1802 <text id="6051">%null%</text>  
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1810 <text id="6059">%null%</text>  
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sets the area ablaze</text>  
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1830 <text id="6118">%null%</text>  
1831 <text id="6119">%null%</text>  
1832 <text id="6120">Raises a series of flame pillars around  
caster</text>  
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1840 <text id="6217">%null%</text>  
1841 <text id="6218">%null%</text>  
1842 <text id="6219">%null%</text>  
1843 <text id="6220">Incinerates area before caster with stream of  
fire</text>
```

```
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1852 <text id="6227">%null%/</text>
1853 <text id="6228">%null%/</text>
1854 <text id="6229">%null%/</text>
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1856 <text id="6231">%null%/</text>
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1862 <text id="6237">%null%/</text>
1863 <text id="6238">%null%/</text>
1864 <text id="6239">%null%/</text>
1865 <text id="6240">Creates black flame wall around caster</text>
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1874 <text id="6249">%null%/</text>
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+norm. AP</text>
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1884 <text id="6259">%null%/</text>
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1894 <text id="6269">%null%/</text>
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offering</text>
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offering</text>
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1935 <text id="6339">%null%/</text>
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1937 <text id="6400">Produces a shockwave that pushes away foes</
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1939 <text id="6402">%null%/</text>
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1946 <text id="6409">%null%/</text>
1947 <text id="6410">Produces a strong shockwave that pushes away
foes</text>
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1949 <text id="6412">%null%/</text>
```

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1851 <text id="6228">%null%/</text>
1852 <text id="6229">%null%/</text>
1853 <text id="6230">Sweeps area before caster with black flame</
text>
1854 <text id="6231">%null%/</text>
1855 <text id="6232">%null%/</text>
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caster</text>
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flame</text>
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1891 <text id="6268">%null%/</text>
1892 <text id="6269">%null%/</text>
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repelling shockwave</text>
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explode</text>
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afame</text>
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bloodflame</text>
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1922 <text id="6328">%null%/</text>
1923 <text id="6329">%null%/</text>
1924 <text id="6330">Greatly increases magic damage negation for
self and allies</text>
1925 <text id="6331">%null%/</text>
1926 <text id="6332">%null%/</text>
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1928 <text id="6334">%null%/</text>
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and allies</text>
1935 <text id="6400">Produces a shockwave that pushes away foes</
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1944 <text id="6409">%null%/</text>
1945 <text id="6410">Produces golden shockwave that knocks back
foes</text>
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1947 <text id="6412">%null%/</text>
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1958 <text id="6421">Heals HP for you and nearby allies</text>
1959 <text id="6422">Heals a medium amount of HP</text>

1960 <text id="6423">Heals a large amount of HP</text>
1961 <text id="6424">Heals a very large amount of HP</text>

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build-up</text>
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effects</text>
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resistance</text>
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resistance</text>
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resistance</text>
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resistance</text>
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2035 <text id="6498">%null%/</text>
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2045 <text id="6508">%null%/</text>
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damage</text>
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2049 <text id="6512">%null%/</text>
2050 <text id="6513">%null%/</text>
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1956 <text id="6421">Heals HP for self and nearby allies</text>
1957 <text id="6422">Greatly heals HP for self and nearby allies</
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1958 <text id="6423">Massively heals HP for self and nearby
allies</text>
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1966 <text id="6431">Grants greater blessing to self and nearby
allies</text>
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for self and allies</text>
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2025 <text id="6490">Greatly increases holy damage negation for
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2187 <text id="6839">%null%/</text>
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2189 <text id="6841">%null%/</text>
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impact</text>
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2217 <text id="6918">%null%/</text>
2218 <text id="6919">%null%/</text>
2219 <text id="6920">Summons lightning bolt that spreads from
impact</text>
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2229 <text id="6930">Strikes foe with lightning bolt from above</
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2238 <text id="6939">%null%/</text>
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text>
2240 <text id="6941">Stabs from above with two red lightning
spears in tandem</text>
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2269 <text id="6958">%null%/</text>
2270 <text id="6959">%null%/</text>
2271 <text id="6960">Makes held weapon deal lightning damage</text>
2272 <text id="6961">%null%/</text>
2273 <text id="6962">%null%/</text>
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2278 <text id="6967">%null%/</text>
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2280 <text id="6969">%null%/</text>
2281 <text id="6970">Gives weapon lightning buff but lowers resistance</text>
2282 <text id="6971">Creates beast claws that tear apart the earth</text>
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2284 <text id="7001">Channels drake to breathe fire that spreads</text>
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2286 <text id="7003">%null%/</text>
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2294 <text id="7011">Channels drake to a breath large amount of lava</text>
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2303 <text id="7020">Channels drake to breathe frost</text>
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2313 <text id="7030">Channels drake to breathe poison</text>
2314 <text id="7031">Channels drake to breathe that spreads</text>
2315 <text id="7032">%null%/</text>
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2322 <text id="7039">%null%/</text>
2323 <text id="7040">Channels drake to breathe magic</text>
2324 <text id="7041">Channels drake to breathe magic from above</text>
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2342 <text id="7059">%null%/</text>
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```

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2266 <text id="6967">%null%/</text>
2267 <text id="6968">%null%/</text>
2268 <text id="6969">%null%/</text>
2269 <text id="6970">Bolsters right-hand armament & body with red lightning</text>
2270 <text id="6971">Bolsters caster's body with lightning</text>
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2280 <text id="7009">%null%/</text>
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2292 <text id="7021">Spews icy breath of Borealis from above</text>
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2396 <text id="7231">%null%/</text>
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ring</text>
2406 <text id="7300">Engulf caught enemy in madness causing chaos
flame</text>
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eyes</text>
2417 <text id="7311">Cause madness by dropping chaos flame from
above</text>
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2425 <text id="7319">%null%/</text>
2426 <text id="7320">Cause madness by emitting chaos flame heat
rays</text>
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pouch</text>
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caster</text>
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eyes</text>
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from eyes</text>
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2410 <text id="7316">%null%/</text>
2411 <text id="7317">%null%/</text>
2412 <text id="7318">%null%/</text>
2413 <text id="7319">%null%/</text>
2414 <text id="7320">Emits concentrated blast of yellow flame of
frenzy from eyes</text>
2415 <text id="7321">%null%/</text>
2416 <text id="7322">%null%/</text>
2417 <text id="7323">%null%/</text>
2418 <text id="7324">%null%/</text>
2419 <text id="7325">%null%/</text>
2420 <text id="7326">%null%/</text>
2421 <text id="7327">%null%/</text>
2422 <text id="7328">%null%/</text>
2423 <text id="7329">%null%/</text>
2424 <text id="7330">Shrieks, building up madness in nearby foes</
text>
2425 <text id="7500">Creates supple tail to sweep area before
caster</text>
2426 <text id="7501">%null%/</text>
2427 <text id="7502">%null%/</text>
2428 <text id="7503">%null%/</text>
2429 <text id="7504">%null%/</text>
2430 <text id="7505">%null%/</text>
2431 <text id="7506">%null%/</text>
2432 <text id="7507">%null%/</text>
2433 <text id="7508">%null%/</text>
2434 <text id="7509">%null%/</text>
2435 <text id="7510">Creates shoulder horn to gore foes from low
stance</text>
2436 <text id="7511">%null%/</text>
2437 <text id="7512">%null%/</text>
2438 <text id="7513">%null%/</text>
2439 <text id="7514">%null%/</text>
2440 <text id="7515">%null%/</text>
2441 <text id="7516">%null%/</text>
2442 <text id="7517">%null%/</text>
2443 <text id="7518">%null%/</text>
2444 <text id="7519">%null%/</text>
2445 <text id="7520">Creates throat pouch to spew fire while
walking</text>
2446 <text id="7521">%null%/</text>
2447 <text id="7522">%null%/</text>
2448 <text id="7523">%null%/</text>
```


2461 <text id="7524">%null%/</text>
2462 <text id="7525">%null%/</text>
2463 <text id="7526">%null%/</text>
2464 <text id="7527">%null%/</text>
2465 <text id="7528">%null%/</text>
2466 <text id="7529">%null%/</text>
2467 <text id="7530">Summon black blade and slice enemies</text>
2468 <text id="7900">Engulf caster in flames, damaging all nearby</text>
2469 <text id="7901">%null%/</text>
2470 <text id="7902">%null%/</text>
2471 <text id="7903">Briefly raises lightning resistance</text>
2472 <text id="8000">Use to open the gargoyle statue seal only once</text>
2473 <text id="8001">%null%/</text>
2474 <text id="8002">%null%/</text>
2475 <text id="8003">%null%/</text>
2476 <text id="8004">%null%/</text>
2477 <text id="8005">%null%/</text>
2478 <text id="8006">%null%/</text>
2479 <text id="8007">%null%/</text>
2480 <text id="8008">%null%/</text>
2481 <text id="8009">%null%/</text>
2482 <text id="8010">Opens a locked door</text>
2483 <text id="8102">Raise in prayer to gain protection</text>
2484 <text id="8103">%null%/</text>
2485 <text id="8104">%null%/</text>
2486 <text id="8105">Shard of a bronze medal depicting the Erdtree</text>
2487 <text id="8106">Shard of a bronze medal depicting the Erdtree</text>
2488 <text id="8107">A silver medal depicting the Erdtree</text>
2489 <text id="8108">%null%/</text>
2490 <text id="8109">Dagger etched with Raya Lucaria school port spell</text>
2491 <text id="8110">%null%/</text>
2492 <text id="8111">Scholar statue with the ground and sky inverted</text>
2493 <text id="8112">%null%/</text>
2494 <text id="8113">%null%/</text>
2495 <text id="8114">%null%/</text>
2496 <text id="8115">%null%/</text>
2497 <text id="8116">%null%/</text>
2498 <text id="8117">%null%/</text>
2499 <text id="8118">%null%/</text>
2500 <text id="8119">%null%/</text>
2501 <text id="8120">%null%/</text>
2502 <text id="8121">Shard of a bronze medal depicting the Erdtree</text>
2503 <text id="8122">%null%/</text>
2504 <text id="8123">%null%/</text>
2505 <text id="8124">%null%/</text>
2506 <text id="8125">%null%/</text>
2507 <text id="8126">Eye of a chaos sick, grabbed by the burnt finger</text>
2508 <text id="8127">Request for tarnished hunting from Volcano Manor</text>
2509 <text id="8128">Sliver colored elixir sealed in a small vial</text>
2510 <text id="8129">Placenta that held man-snake roe in mother's womb</text>
2511 <text id="8130">Necklace worn everywhere by Irina</text>
2512 <text id="8131">Letter addressed to the father, lord of Castle Morne</text>
2513 <text id="8132">Name of Tarnished to be hunted written within</text>
2514 <text id="8133">Name of Tarnished to be hunted written within</text>
2515 <text id="8134">Key to the room given to you at the Volcano Manor</text>
2516 <text id="8135">%null%/</text>
2517 <text id="8136">Volcano Manor fellow sign, given by Tanith</text>
2518 <text id="8137">Volcano Manor fellow sign, given by Tanith</text>
2519 <text id="8138">%null%/</text>
2520 <text id="8139">%null%/</text>
2521 <text id="8140">%null%/</text>
2522 <text id="8141">%null%/</text>
2523 <text id="8142">Afterglow of stars that formed shards in the earth</text>
2524 <text id="8143">Letter of introduction addressed to Sellen, glintstone sorcerer</text>
2525 <text id="8144">Glintstone sealed within Sellen's body</text>
2526 <text id="8145">%null%/</text>
2527 <text id="8146">Doll resembling Ranni the Witch</text>
2528 <text id="8147">Asimi that has infected a tarnished</text>
2529 <text id="8148">Godrick's empty rune shell void of light and color</text>
2530 <text id="8149">Radahn's empty rune shell void of light and color</text>
2531 <text id="8150">Morgott's empty rune shell void of light and color</text>
2532 <text id="8151">Rykard's empty rune shell void of light and color</text>
2533 <text id="8152">Mohg's empty rune shell void of light and color</text>
2534 <text id="8153">Malenia's empty rune shell void of light and color</text>
2535 <text id="8154">White cloth flag showing loyalty to Mohg</text>
2536 <text id="8155">Bloodied white cloth flag showing loyalty to Mohg</text>
2537 <text id="8156">Letter affixed to a graveyard crow's leg</text>
2538 <text id="8157">%null%/</text>
2539 <text id="8158">Bell that summons spirits from ashen items</text>

2449 <text id="7524">%null%/</text>
2450 <text id="7525">%null%/</text>
2451 <text id="7526">%null%/</text>
2452 <text id="7527">%null%/</text>
2453 <text id="7528">%null%/</text>
2454 <text id="7529">%null%/</text>
2455 <text id="7530">Black blade spinning slash that emits wave of light</text>
2456 <text id="7900">Sets area and self ablaze with raging flames</text>
2457 <text id="7901">%null%/</text>
2458 <text id="7902">%null%/</text>
2459 <text id="7903">Greatly increases lightning resistance for self and allies</text>
2460 <text id="8000">Use to break one imp statue seal</text>
2461 <text id="8001">%null%/</text>
2462 <text id="8002">%null%/</text>
2463 <text id="8003">%null%/</text>
2464 <text id="8004">%null%/</text>
2465 <text id="8005">%null%/</text>
2466 <text id="8006">%null%/</text>
2467 <text id="8007">%null%/</text>
2468 <text id="8008">%null%/</text>
2469 <text id="8009">%null%/</text>
2470 <text id="8010">Opens a locked door in Stormveil Castle</text>
2471 <text id="8102">Raise in prayer to gain protection</text>
2472 <text id="8103">%null%/</text>
2473 <text id="8104">%null%/</text>
2474 <text id="8105">Join medallions to operate Grand Lift of Dectus</text>
2475 <text id="8106">Join medallions to operate Grand Lift of Dectus</text>
2476 <text id="8107">Operates Grand Lift of Rold</text>
2477 <text id="8108">%null%/</text>
2478 <text id="8109">Key to open the academy's two sealed gates</text>
2479 <text id="8110">%null%/</text>
2480 <text id="8111">Key revealing the hidden form of Carian Study Hall</text>
2481 <text id="8112">%null%/</text>
2482 <text id="8113">%null%/</text>
2483 <text id="8114">%null%/</text>
2484 <text id="8115">%null%/</text>
2485 <text id="8116">%null%/</text>
2486 <text id="8117">%null%/</text>
2487 <text id="8118">%null%/</text>
2488 <text id="8119">%null%/</text>
2489 <text id="8120">%null%/</text>
2490 <text id="8121">Ring of Lunar Princess Ranni's cold oath</text>
2491 <text id="8122">%null%/</text>
2492 <text id="8123">%null%/</text>
2493 <text id="8124">%null%/</text>
2494 <text id="8125">%null%/</text>
2495 <text id="8126">Eyeball of the knight Vyke, inflamed yellow</text>
2496 <text id="8127">Request from Volcano Manor
2497 Examine using <?keyicon@31?></text>
2498 <text id="8128">Tonic that banishes distress and bitter memories</text>
2499 <text id="8129">Amnion from a womb that bore unintended offspring</text>
2500 <text id="8130">Necklace worn everywhere by Irina</text>
2501 <text id="8131">Letter addressed to the commander of Castle Morne</text>
2502 <text id="8132">Request from Volcano Manor
2503 Examine using <?keyicon@31?></text>
2504 <text id="8133">Request from Volcano Manor
2505 Examine using <?keyicon@31?></text>
2506 <text id="8134">Key to the Volcano Manor drawing room</text>
2507 <text id="8135">%null%/</text>
2508 <text id="8136">Rya's necklace, stolen by a blackguard</text>
2509 <text id="8137">Letter of invitation to Volcano Manor</text>
2510 <text id="8138">%null%/</text>
2511 <text id="8139">%null%/</text>
2512 <text id="8140">%null%/</text>
2513 <text id="8141">%null%/</text>
2514 <text id="8142">Ingredient used in special draught</text>
2515 <text id="8143">Letter of introduction addressed to Sellen</text>
2516 <text id="8144">Glintstone from within Sellen's body</text>
2517 <text id="8145">%null%/</text>
2518 <text id="8146">Doll resembling Ranni the Witch</text>
2519 <text id="8147">Asimi that has infected a tarnished</text>
2520 <text id="8148">Godrick's Great Rune, devoid of any benediction</text>
2521 <text id="8149">Radahn's Great Rune, devoid of any benediction</text>
2522 <text id="8150">Morgott's Great Rune, devoid of any benediction</text>
2523 <text id="8151">Rykard's Great Rune, devoid of any benediction</text>
2524 <text id="8152">Mohg's Great Rune, devoid of any benediction</text>
2525 <text id="8153">Malenia's Great Rune, devoid of any benediction</text>
2526 <text id="8154">Pure white oath-cloth given by Varré</text>
2527 <text id="8155">Bloodied white oath-cloth, dyed in a maiden's blood</text>
2528 <text id="8156">Letter affixed to a graveyard crow's leg</text>
2529 <text id="8157">%null%/</text>
2530 <text id="8158">Bell that summons various spirits from ashen items</text>


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2540 <text id="8159">Black warped blade</text>
2541 <text id="8160">%null%</text>
2542 <text id="8161">Sewing needle capable of lightening gear</
2543 text>
2544 <text id="8162">Golden needle able to lighten special gear</
2545 text>
2546 <text id="8163">Needle capable of lightening graced gear</
2547 text>
2548 <text id="8164">Medicinal liquor received from Seluvis</text>
2549 <text id="8165">%null%</text>
2550 <text id="8166">Spirit remedy received from Seluvis</text>
2551 <text id="8167">Name of Tarnished to be hunted written
2552 within</text>
2553 <text id="8168">Parcel forced on by Patches</text>
2554 <text id="8169">Glintstone key used to destroy magic
2555 barriers</text>
2556 <text id="8170">%null%</text>
2557 <text id="8171">Item left behind by the grafted ones</text>
2558 <text id="8172">Dagger received from Phia</text>
2559 <text id="8173">Name of Tarnished to be hunted written
2560 within</text>
2561 <text id="8174">Dagger etched with Raya Lucaria school port
2562 spell</text>
2563 <text id="8175">Tally fragment received from the All-
2564 knowing</text>
2565 <text id="8176">Tally fragment found in the silver people
2566 village</text>
2567 <text id="8177">%null%</text>
2568 <text id="8178">%null%</text>
2569 <text id="8179">%null%</text>
2570 <text id="8180">%null%</text>
2571 <text id="8181">Letter written about the caravans</text>
2572 <text id="8182">The final rune discovered by the Gold Masked
2573 Lord</text>
2574 <text id="8183">The final rune discovered by Phia the
2575 Deathquilt</text>
2576 <text id="8184">The final rune discovered by the Dung Eater</
2577 text>
2578 <text id="8185">An orb that's reborn upon being infused with
2579 magic</text>
2580 <text id="8186">Key to the door on top of the bell tower</
2581 text>
2582 <text id="8187">Doll resembling Ranni the Witch</text>
2583 <text id="8188">Golden needle able to lighten special gear</
2584 text>
2585 <text id="8189">Letter of confession found on Iji's corpse</
2586 text>
2587 <text id="8190">Note about the black blade written by Phia</
2588 text>
2589 <text id="8191">Centipede scar mark carved on the Prince of
2590 Death</text>
2591 <text id="8192">The shedding of an Asimi that infected a
2592 tarnished</text>
2593 <text id="8193">Curse ravished viscera impaled on a warped
2594 horn</text>
2595 <text id="8194">Storm Hawk's ethereal remains</text>
2596 <text id="8195">An Asimi that infected a tarnished</text>
2597 <text id="8196">An untampered pure gold needle</text>
2598 <text id="8197">Key received from the Dung Eater's illusion</
2599 text>
2600 <text id="8198">Map held by the dead glintstone sorcerer</
2601 text>
2602 <text id="8199">An old key covered in the shadow of calamity
2603 </text>
2604 <text id="8200">Painter's memory left inside the painting</
2605 text>
2606 <text id="8201">Painter's memory left inside the painting</
2607 text>
2608 <text id="8202">Painter's memory left inside the painting</
2609 text>
2610 <text id="8203">Painter's memory left inside the painting</
2611 text>
2612 <text id="8204">Painter's memory left inside the painting</
2613 text>
2614 <text id="8205">Painter's memory left inside the painting</
2615 text>
2616 <text id="8206">Painter's memory left inside the painting</
2617 text>
2618 <text id="8207">Painter's memory left inside the painting</
2619 text>
2620 <text id="8208">Painter's memory left inside the painting</
2621 text>
2622 <text id="8209">Painter's memory left inside the painting</
2623 text>
2624 <text id="8210">Painter's memory left inside the painting</
2625 text>
2626 <text id="8211">Letter folded neatly in two</text>
2627 <text id="8212">Surrogate soul of Alexander,
2628 formed from his flesh and blood</text>
2629 <text id="8500">Enables the practice of item crafting</text>
2630 <text id="8590">Can be used to add new weapon arts to
2631 weapons</text>
2632 <text id="8591">%null%</text>
2633 <text id="8592">%null%</text>
2634 <text id="8593">%null%</text>
2635 <text id="8594">%null%</text>
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2531 <text id="8159">Hidden treasure of the Eternal City of
2532 Nokron</text>
2533 <text id="8160">%null%</text>
2534 <text id="8161">Boc the demi-human's prized sewing needle</
2535 text>
2536 <text id="8162">Special sewing needle for demigod attire</
2537 text>
2538 <text id="8163">Enables armor adjustment at sites of grace</
2539 text>
2540 <text id="8164">Small flask received from Preceptor Seluvis</
2541 text>
2542 <text id="8165">%null%</text>
2543 <text id="8166">Glistening amber draught made for a scheme</
2544 text>
2545 <text id="8167">Request from Volcano Manor to Patches
2546 Examine using &lt;?keyicon@31?&gt;</text>
2547 <text id="8168">Castanets used by dancers from distant
2548 lands</text>
2549 <text id="8169">Can release Master Lusat from his
2550 confinement</text>
2551 <text id="8170">%null%</text>
2552 <text id="8171">Broach wrapped in red velvet</text>
2553 <text id="8172">Mark of the Night of the Black Knives
2554 ritual</text>
2555 <text id="8173">Request from Volcano Manor to Bernahl
2556 Examine using &lt;?keyicon@31?&gt;</text>
2557 <text id="8174">Key to open the academy's two sealed gates</
2558 text>
2559 <text id="8175">Join medallions to operate Grand Lift of
2560 Rold</text>
2561 <text id="8176">Join medallions to operate Grand Lift of
2562 Rold</text>
2563 <text id="8177">%null%</text>
2564 <text id="8178">%null%</text>
2565 <text id="8179">%null%</text>
2566 <text id="8180">%null%</text>
2567 <text id="8181">Letter written about the caravans</text>
2568 <text id="8182">Can be used to mend the shattered Elden
2569 Ring</text>
2570 <text id="8183">Can be used to mend the shattered Elden
2571 Ring</text>
2572 <text id="8184">Can be used to mend the shattered Elden
2573 Ring</text>
2574 <text id="8185">Material needed by Rennala to grant rebirth</
2575 text>
2576 <text id="8186">Unseals sending gate, but disappears upon
2577 use</text>
2578 <text id="8187">Doll resembling Ranni the Witch</text>
2579 <text id="8188">Allows demigod garb alteration at sites of
2580 grace</text>
2581 <text id="8189">Letter of confession found on Iji's corpse</
2582 text>
2583 <text id="8190">Simple map showing location of black
2584 knifeprint
2585 Examine using &lt;?keyicon@31?&gt;</text>
2586 <text id="8191">Cursemark carved into Lunar Princess Ranni's
2587 discarded flesh</text>
2588 <text id="8192">The shedding of an Asimi that infected a
2589 tarnished</text>
2590 <text id="8193">Curse grown on a body defiled by the Dung
2591 Eater</text>
2592 <text id="8194">Ashes of a hawk which heeds no summons</text>
2593 <text id="8195">An Asimi that infected a tarnished</text>
2594 <text id="8196">Intricate needle of unalloyed gold</text>
2595 <text id="8197">Unlocks sewer-gaol door beneath Leyndell</
2596 text>
2597 <text id="8198">Simple map showing a meeting place
2598 Examine using &lt;?keyicon@31?&gt;</text>
2599 <text id="8199">Key to treasure chest for Carian Princesses</
2600 text>
2601 <text id="8200">Reminiscence of the painting "Homing
2602 Instinct"
2603 Examine using &lt;?keyicon@31?&gt;</text>
2604 <text id="8201">Reminiscence of the painting "Resurrection"
2605 Examine using &lt;?keyicon@31?&gt;</text>
2606 <text id="8202">Reminiscence of the painting "Champion's
2607 Song"
2608 Examine using &lt;?keyicon@31?&gt;</text>
2609 <text id="8203">Reminiscence of the painting "Sorcerer"
2610 Examine using &lt;?keyicon@31?&gt;</text>
2611 <text id="8204">Reminiscence of the painting "Prophecy"
2612 Examine using &lt;?keyicon@31?&gt;</text>
2613 <text id="8205">Reminiscence of the painting "Flightless
2614 Bird"
2615 Examine using &lt;?keyicon@31?&gt;</text>
2616 <text id="8206">Reminiscence of the painting "Redmane"
2617 Examine using &lt;?keyicon@31?&gt;</text>
2618 <text id="8221">Farewell letter written in an inexperienced hand
2619 Examine using &lt;?keyicon@31?&gt;</text>
2620 <text id="8222">Keepsake of the warrior jar Alexander</text>
2621 <text id="8223">Letter written in a trembling hand
2622 Examine using &lt;?keyicon@31?&gt;</text>
2623 <text id="8224">Note imparting knowledge in brief
2624 Examine using &lt;?keyicon@31?&gt;</text>
2625 <text id="8225">A simple map, badly weathered
2626 Examine using &lt;?keyicon@31?&gt;</text>
2627 <text id="8226">Note imparting knowledge in brief</text>
2628 <text id="8227">A simple map, badly weathered</text>
2629 <text id="8500">Enables the practice of item crafting</text>
2630 <text id="8590">Can add new battle arts and affinities to
2631 weapons</text>
2632 <text id="8591">%null%</text>
2633 <text id="8592">%null%</text>
2634 <text id="8593">%null%</text>
2635 <text id="8594">%null%</text>
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2597 <text id="8595">%null%/</text>
2598 <text id="8596">%null%/</text>
2599 <text id="8597">%null%/</text>
2600 <text id="8598">%null%/</text>
2601 <text id="8599">%null%/</text>
2602 <text id="8600">Map of Limgrave's western region</text>
2603 <text id="8601">Map of Weeping peninsula</text>
2604 <text id="8602">Map of Tenebrae's eastern region</text>
2605 <text id="8603">Map of Rienier's eastern region</text>
2606 <text id="8604">Map of Raya Lucaria</text>
2607 <text id="8605">Map of Rienier's western region</text>
2608 <text id="8606">Map of Altaar Plateau and environs</text>
2609 <text id="8607">Map of Rodale Capital and environs</text>
2610 <text id="8608">Map of Mt. Germia and environs</text>
2611 <text id="8609">Map of Caelid Wilds and environs</text>
2612 <text id="8610">Map of Dragonhill and environs</text>
2613 <text id="8611">Map of Western Mountaintops and environs</text>
2614 <text id="8612">Map of Eastern Mountaintops and environs</text>
2615 <text id="8613">Map of Einsel River and environs</text>
2616 <text id="8614">Map of Rotted Lake and environs</text>
2617 <text id="8615">Map of Sifra River and environs</text>
2618 <text id="8616">Map of Mohgwyn Dynasty and environs</text>
2619 <text id="8617">Map of Deeproot and environs</text>
2620 <text id="8618">Map of Consecrated Snow Fields and environs</text>
2621 <text id="8660">Simple map taken from an imp statue</text>
2622 <text id="8700">Old note left by a glintstone sorcerer of no renown</text>
2623 <text id="8701">Scrap of knowledge written by a grave robber regarding the tomb shades</text>
2624 <text id="8702">Letter exchanged between nomadic folk regarding a flask of wondrous physick</text>
2625 <text id="8703">Letter exchanged between nomadic folk regarding a mineshaft giant</text>
2626 <text id="8704">Scrap of knowledge written by a grave robber regarding a mausoleum</text>
2627 <text id="8705">Letter exchanged between nomadic folk regarding an unseen assassin</text>
2628 <text id="8706">%null%/</text>
2629 <text id="8707">%null%/</text>
2630 <text id="8708">%null%/</text>
2631 <text id="8709">%null%/</text>
2632 <text id="8710">%null%/</text>
2633 <text id="8711">%null%/</text>
2634 <text id="8712">%null%/</text>
2635 <text id="8750">Sealed; its contents cannot be seen</text>
2636 <text id="8751">Sealed; its contents cannot be seen</text>
2637 <text id="8752">Sealed; its contents cannot be seen</text>
2638 <text id="8753">Sealed; its contents cannot be seen</text>
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2640 <text id="8755">Sealed; its contents cannot be seen</text>
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2642 <text id="8757">%null%/</text>
2643 <text id="8758">%null%/</text>
2644 <text id="8759">%null%/</text>
2645 <text id="8760">%null%/</text>
2646 <text id="8850">Scroll containing glintstone sorceries</text>
2647 <text id="8851">Scroll containing glintstone sorceries</text>
2648
2649
2650
2651
2652
2653 <text id="8852">%null%/</text>
2654 <text id="8853">%null%/</text>
2655 <text id="8854">%null%/</text>
2656 <text id="8855">Scroll containing incantations</text>
2657 <text id="8856">Scroll containing incantations</text>
2658 <text id="8857">Scroll containing incantations</text>
2659 <text id="8858">Scroll containing incantations</text>
2660 <text id="8859">Scroll containing incantations</text>
2661 <text id="8860">Scroll containing incantations</text>
2662 <text id="8861">Scroll containing incantations</text>
2663 <text id="8862">Scroll containing incantations</text>
2664 <text id="8863">Scroll containing incantations</text>
2665 <text id="8864">Scroll containing incantations</text>
2666 <text id="8865">Scroll containing incantations</text>
2667 <text id="8866">Scroll containing glintstone sorceries</text>
2668 <text id="8910">Offer to finger reader corpse for new item access</text>
2669 <text id="8911">Offer to finger reader corpse for new item

```

```

2607 <text id="8595">%null%/</text>
2608 <text id="8596">%null%/</text>
2609 <text id="8597">%null%/</text>
2610 <text id="8598">%null%/</text>
2611 <text id="8599">%null%/</text>
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2613 <text id="8601">Map of Weeping peninsula</text>
2614 <text id="8602">Map of Limgrave's eastern region</text>
2615 <text id="8603">Map of Liurnia's eastern region</text>
2616 <text id="8604">Map of Liurnia's northern region</text>
2617 <text id="8605">Map of Liurnia's western region</text>
2618 <text id="8606">Map of Altus Plateau and environs</text>
2619 <text id="8607">Map of Leyndell Capital and environs</text>
2620 <text id="8608">Map of Mt. Gelmir and environs</text>
2621 <text id="8609">Map of Caelid and environs</text>
2622 <text id="8610">Map of Dragonbarrow and environs</text>
2623 <text id="8611">Map of Western Mountaintops of the Giants</text>
2624 <text id="8612">Map of Eastern Mountaintops of the Giants</text>
2625 <text id="8613">Map of Ainsel River and environs</text>
2626 <text id="8614">Map of Lake of Rot and environs</text>
2627 <text id="8615">Map of Siofra River and environs</text>
2628 <text id="8616">Map of Mohgwyn Palace and environs</text>
2629 <text id="8617">Map of Deeproot Depths and environs</text>
2630 <text id="8618">Map of Consecrated Snowfield and environs</text>
2631 <text id="8660">Simple map taken from an imp statue
2632 Examine using &lt;?keyicon@31?&gt;</text>
2633 <text id="8700">Note imparting knowledge in brief
2634 Examine using &lt;?keyicon@31?&gt;</text>
2635 <text id="8701">Note imparting knowledge in brief
2636 Examine using &lt;?keyicon@31?&gt;</text>
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2638 Examine using &lt;?keyicon@31?&gt;</text>
2639 <text id="8703">Note imparting knowledge in brief
2640 Examine using &lt;?keyicon@31?&gt;</text>
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2646 Examine using &lt;?keyicon@31?&gt;</text>
2647 <text id="8707">Note imparting knowledge in brief
2648 Examine using &lt;?keyicon@31?&gt;</text>
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2650 Examine using &lt;?keyicon@31?&gt;</text>
2651 <text id="8709">Note imparting knowledge in brief
2652 Examine using &lt;?keyicon@31?&gt;</text>
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2654 Examine using &lt;?keyicon@31?&gt;</text>
2655 <text id="8711">Note imparting knowledge in brief
2656 Examine using &lt;?keyicon@31?&gt;</text>
2657 <text id="8712">Note imparting knowledge in brief
2658 Examine using &lt;?keyicon@31?&gt;</text>
2659 <text id="8713">Note imparting knowledge in brief
2660 Examine using &lt;?keyicon@31?&gt;</text>
2661 <text id="8714">Note imparting knowledge in brief
2662 Examine using &lt;?keyicon@31?&gt;</text>
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2664 Examine using &lt;?keyicon@31?&gt;</text>
2665 <text id="8716">Note imparting knowledge in brief
2666 Examine using &lt;?keyicon@31?&gt;</text>
2667 <text id="8717">Note imparting knowledge in brief
2668 Examine using &lt;?keyicon@31?&gt;</text>
2669 <text id="8750">Note imparting knowledge in brief</text>
2670 <text id="8751">Note imparting knowledge in brief</text>
2671 <text id="8752">Note imparting knowledge in brief</text>
2672 <text id="8753">Note imparting knowledge in brief</text>
2673 <text id="8754">Note imparting knowledge in brief</text>
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2675 <text id="8756">Note imparting knowledge in brief</text>
2676 <text id="8757">Note imparting knowledge in brief</text>
2677 <text id="8758">Note imparting knowledge in brief</text>
2678 <text id="8759">Note imparting knowledge in brief</text>
2679 <text id="8760">Note imparting knowledge in brief</text>
2680 <text id="8761">Note imparting knowledge in brief</text>
2681 <text id="8762">Note imparting knowledge in brief</text>
2682 <text id="8763">Note imparting knowledge in brief</text>
2683 <text id="8764">%null%/</text>
2684 <text id="8765">Note imparting knowledge in brief</text>
2685 <text id="8766">%null%/</text>
2686 <text id="8767">Note imparting knowledge in brief</text>
2687 <text id="8850">Give to a learned sorcerer to acquire new sorceries</text>
2688 <text id="8851">Give to a learned sorcerer to acquire new sorceries</text>
2689 <text id="8852">%null%/</text>
2690 <text id="8853">%null%/</text>
2691 <text id="8854">%null%/</text>
2692 <text id="8855">Give to a learned cleric to acquire new incantations</text>
2693 <text id="8856">Give to a learned cleric to acquire new incantations</text>
2694 <text id="8857">Give to a learned cleric to acquire new incantations</text>
2695 <text id="8858">Give to a learned cleric to acquire new incantations</text>
2696 <text id="8859">Give to a learned cleric to acquire new incantations</text>
2697 <text id="8860">Scroll containing incantations</text>
2698 <text id="8861">Scroll containing incantations</text>
2699 <text id="8862">Give to a learned cleric to acquire new incantations</text>
2700 <text id="8863">Scroll containing incantations</text>
2701 <text id="8864">Give to a learned cleric to acquire new incantations</text>
2702 <text id="8865">Give to a learned cleric to acquire new incantations</text>
2703 <text id="8866">Give to a learned sorcerer to acquire new sorceries</text>
2704 <text id="8910">Offer to Twin Maiden Husks for new item access</text>
2705 <text id="8911">Offer to Twin Maiden Husks for new item

```


[illegible]

```
2731 <text>  
2732 <text id="8973">Blade that gives special upgrade to weapon</text>  
2733 <text>  
2734 <text id="8974">Blade that gives special upgrade to weapon</text>  
2735 <text>  
2736 <text id="8975">Ivory colored needle found in Eonia swamp</text>  
2737 <text>  
2738 <text id="8976">A rot suppressing needle tailored by Gowry</text>  
2739 <text>  
2740 <text id="8977">A golden prosthetic smithed using ancient  
2741 methods</text>  
2742 <text id="8978">Note about the magical seals in the town of  
2743 Sellia</text>  
2744 <text id="8979">Gougged out eye of Maliketh himself</text>  
2745 <text id="8980">Dagger received from Phia</text>  
2746  
2747 <text id="9000">A bow</text>  
2748 <text id="9001">A formal bow</text>  
2749 <text id="9002">A stiff bow</text>  
2750 <text id="9003">%null%</text>  
2751 <text id="9004">A reverential bow</text>  
2752 <text id="9005">%null%</text>  
2753 <text id="9006">%null%</text>  
2754 <text id="9007">Wave hand</text>  
2755 <text id="9008">%null%</text>  
2756 <text id="9009">A tough fist gesture</text>  
2757 <text id="9010">%null%</text>  
2758 <text id="9011">%null%</text>  
2759 <text id="9012">%null%</text>  
2760 <text id="9013">%null%</text>  
2761 <text id="9014">%null%</text>  
2762 <text id="9015">%null%</text>  
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2764 <text id="9017">%null%</text>  
2765 <text id="9018">%null%</text>  
2766 <text id="9019">%null%</text>  
2767 <text id="9020">Raise morale</text>  
2768 <text id="9021">%null%</text>  
2769 <text id="9022">Pledge on one's sword</text>  
2770 <text id="9023">A threatening gesture</text>  
2771 <text id="9024">Inspire fellow warriors</text>  
2772 <text id="9025">The Carian oath</text>  
2773 <text id="9026">%null%</text>  
2774 <text id="9027">A gleeful leap</text>  
2775 <text id="9028">%null%</text>  
2776 <text id="9029">%null%</text>  
2777 <text id="9030">%null%</text>  
2778 <text id="9031">Slump to the floor</text>  
2779 <text id="9032">%null%</text>  
2780 <text id="9033">%null%</text>  
2781 <text id="9034">Rest on the floor</text>  
2782 <text id="9035">%null%</text>  
2783 <text id="9036">%null%</text>  
2784 <text id="9037">%null%</text>  
2785 <text id="9038">%null%</text>  
2786 <text id="9039">%null%</text>  
2787 <text id="9040">A dismissive gesture</text>  
2788 <text id="9041">%null%</text>  
2789 <text id="9042">A prayer borne of despair</text>  
2790 <text id="9043">%null%</text>  
2791 <text id="9044">%null%</text>  
2792 <text id="9045">%null%</text>  
2793 <text id="9046">%null%</text>  
2794 <text id="9047">%null%</text>  
2795 <text id="9048">%null%</text>  
2796 <text id="9049">%null%</text>  
2797 <text id="9050">%null%</text>  
2798 <text id="9100">Information about sites of grace</text>  
2799 <text id="9101">Information about sorceries and  
2800 incantations</text>  
2801 <text id="9102">Information about bows</text>  
2802 <text id="9103">Information about crouching</text>  
2803 <text id="9104">Information about stance-breaking</text>  
2804 <text id="9105">Information about Stakes of Marika</text>  
2805 <text id="9106">Information about guard counters</text>  
2806 <text id="9107">Information about the map</text>  
2807 <text id="9108">Information about Grace's Guidance</text>  
2808 <text id="9109">Information about horseback riding</text>  
2809 <text id="9110">Information about death</text>  
2810 <text id="9111">Information about summoning spirits</text>  
2811 <text id="9112">Information about guarding</text>  
2812 <text id="9113">Information about item crafting</text>  
2813  
2814 <text id="9114">%null%</text>  
2815 <text id="9115">Information about sacred medicinal flasks</text>  
2816  
2817 <text id="9116">Information about adding skills</text>  
2818 <text id="9117">Information about birdseye telescopes</text>  
2819 <text id="9118">Information about spiritspring jumping</text>  
2820 <text id="9119">Information about defeating enemy groups</text>  
2821  
2822 <text id="9120">Information about teardrop scarabs</text>  
2823 <text id="9121">Information about summoning other players</text>  
2824  
2825 <text id="9122">Information about co-operative multiplayer</text>  
2826  
2827 <text id="9123">Information about competitive multiplayer</text>  
2828  
2829 <text id="9124">Information about multiplayer invasion</text>  
2830 <text id="9125">Information about multiplayer hunting</text>
```

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2767 <text>  
2768 <text id="8973">Grants choice of affinity upgrade to weapon</text>  
2769 <text>  
2770 <text id="8974">Grants choice of affinity upgrade to weapon</text>  
2771 <text>  
2772 <text id="8975">Snapped intricate needle of unalloyed gold</text>  
2773 <text>  
2774 <text id="8976">Repaired intricate needle of unalloyed gold</text>  
2775 <text>  
2776 <text id="8977">Golden prosthesis used by the one-armed  
2777 Valkyrie</text>  
2778 <text id="8978">A piece of paper given by Sage Gowry  
2779  
2780 <text id="8979">Examine using <?keyicon@31?></text>  
2781 <text id="8979">Said to tremble when close to Deathroot</text>  
2782  
2783 <text id="8980">Dagger received from Fia, Deathbed  
2784 Companion</text>  
2785  
2786 <text id="9000">A bow</text>  
2787 <text id="9001">A formal bow</text>  
2788 <text id="9002">A stiff bow</text>  
2789 <text id="9003">%null%</text>  
2790 <text id="9004">A reverential bow</text>  
2791 <text id="9005">%null%</text>  
2792 <text id="9006">%null%</text>  
2793 <text id="9007">Wave hand</text>  
2794 <text id="9008">%null%</text>  
2795 <text id="9009">A tough fist gesture</text>  
2796 <text id="9010">%null%</text>  
2797 <text id="9011">%null%</text>  
2798 <text id="9012">%null%</text>  
2799 <text id="9013">%null%</text>  
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2801 <text id="9015">%null%</text>  
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2804 <text id="9018">%null%</text>  
2805 <text id="9019">%null%</text>  
2806 <text id="9020">Raise morale</text>  
2807 <text id="9021">%null%</text>  
2808 <text id="9022">Pledge on one's sword</text>  
2809 <text id="9023">A threatening gesture</text>  
2810 <text id="9024">Inspire fellow warriors</text>  
2811 <text id="9025">The Carian oath</text>  
2812 <text id="9026">%null%</text>  
2813 <text id="9027">A gleeful leap</text>  
2814 <text id="9028">%null%</text>  
2815 <text id="9029">%null%</text>  
2816 <text id="9030">%null%</text>  
2817 <text id="9031">Slump to the floor</text>  
2818 <text id="9032">%null%</text>  
2819 <text id="9033">%null%</text>  
2820 <text id="9034">Rest on the floor</text>  
2821 <text id="9035">%null%</text>  
2822 <text id="9036">%null%</text>  
2823 <text id="9037">%null%</text>  
2824 <text id="9038">%null%</text>  
2825 <text id="9039">%null%</text>  
2826 <text id="9040">A dismissive gesture</text>  
2827 <text id="9041">%null%</text>  
2828 <text id="9042">A prayer borne of despair</text>  
2829 <text id="9043">%null%</text>  
2830 <text id="9044">%null%</text>  
2831 <text id="9045">%null%</text>  
2832 <text id="9046">%null%</text>  
2833 <text id="9047">%null%</text>  
2834 <text id="9048">%null%</text>  
2835 <text id="9049">%null%</text>  
2836 <text id="9050">%null%</text>  
2837 <text id="9100">Information about sites of grace  
2838 Examine using <?keyicon@31?></text>  
2839  
2840 <text id="9101">Information about sorceries and incantations  
2841 Examine using <?keyicon@31?></text>  
2842 <text id="9102">Information about bows  
2843 Examine using <?keyicon@31?></text>  
2844 <text id="9103">Information about crouching  
2845 Examine using <?keyicon@31?></text>  
2846 <text id="9104">Information about stance-breaking  
2847 Examine using <?keyicon@31?></text>  
2848 <text id="9105">Information about Stakes of Marika  
2849 Examine using <?keyicon@31?></text>  
2850 <text id="9106">Information about guard counters  
2851 Examine using <?keyicon@31?></text>  
2852 <text id="9107">Information about the map  
2853 Examine using <?keyicon@31?></text>  
2854 <text id="9108">Information about Guidance of Grace  
2855 Examine using <?keyicon@31?></text>  
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2857 Examine using <?keyicon@31?></text>  
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2859 Examine using <?keyicon@31?></text>  
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2861 Examine using <?keyicon@31?></text>  
2862 <text id="9112">Information about guarding  
2863 Examine using <?keyicon@31?></text>  
2864 <text id="9113">Information about item crafting  
2865 Examine using <?keyicon@31?></text>  
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2867 <text id="9115">Information about Flask of Wondrous Physick  
2868  
2869 <text id="9116">Information about adding skills  
2870 Examine using <?keyicon@31?></text>  
2871 <text id="9117">Information about birdseye telescopes  
2872  
2873 <text id="9118">Information about spiritspring jumping  
2874 Examine using <?keyicon@31?></text>  
2875  
2876 <text id="9119">Information about vanquishing enemy groups  
2877  
2878 <text id="9120">Information about Teardrop Scarabs
```



```
2816 <text id="9126">Information about the summoning pool</text>
2817 <text id="9127">Information about rebirth monuments and
2818 epitaph icons</text>
2819 <text id="9128">Information about hunter summons requests</
2820 text>
2821 <text id="9129">Information about skills</text>
2822 <text id="9130">Information about fast travel to sites of
2823 grace</text>
2824 <text id="9131">Information about strengthening armaments</
2825 text>
2826 <text id="9132">Information about the Roundtable Hold</text>
2827
2828 <text id="9133">%null%</text>
2829 <text id="9134">Information about materials</text>
2830 <text id="9135">Information about containers</text>
2831 <text id="9136">Information about adding affinities to
2832 armaments</text>
2833 <text id="9137">Information about pouches</text>
2834 <text id="9138">Information about dodging</text>
2835
2836 <text id="9195">Information about multiplayer</text>
2837
2838 <text id="9196">%null%</text>
2839 <text id="9197">%null%</text>
2840 <text id="9198">%null%</text>
2841 <text id="9199">%null%</text>
2842 <text id="9200">Letter concerning traces of silvery slime
2843 found</text>
2844 <text id="9201">Letter concerning traces of silvery slime
2845 found</text>
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2847 <text id="9203">%null%</text>
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2853 <text id="9209">%null%</text>
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2855 <text id="9301">Expands crafting repertoire</text>
2856 <text id="9302">Expands crafting repertoire</text>
2857 <text id="9303">Expands crafting repertoire</text>
2858 <text id="9304">Expands crafting repertoire</text>
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2860 <text id="9305">Expands crafting repertoire</text>
2861 <text id="9306">Expands crafting repertoire</text>
2862 <text id="9307">Expands crafting repertoire</text>
2863 <text id="9308">Expands crafting repertoire</text>
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2865 <text id="9310">Expands crafting repertoire</text>
2866 <text id="9311">Expands crafting repertoire</text>
2867 <text id="9312">Expands crafting repertoire</text>
2868 <text id="9313">Expands crafting repertoire</text>
2869 <text id="9314">%null%</text>
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2871 <text id="9316">%null%</text>
2872 <text id="9317">%null%</text>
2873 <text id="9318">%null%</text>
2874 <text id="9319">%null%</text>
2875 <text id="9320">Expands crafting repertoire</text>
2876 <text id="9321">Expands crafting repertoire</text>
2877 <text id="9322">Expands crafting repertoire</text>
2878 <text id="9323">Expands crafting repertoire</text>
2879 <text id="9324">Expands crafting repertoire</text>
2880 <text id="9325">Expands crafting repertoire</text>
2881 <text id="9326">Expands crafting repertoire</text>
2882 <text id="9327">Expands crafting repertoire</text>
```

```
2867 Examine using <?keyicon@31?></text>
2868 <text id="9121">Information about summoning other players
2869
2870 Examine using <?keyicon@31?></text>
2871
2872 <text id="9122">Information about cooperative multiplayer
2873 Examine using <?keyicon@31?></text>
2874 <text id="9123">Information about competitive multiplayer
2875 Examine using <?keyicon@31?></text>
2876 <text id="9124">Information about invasion multiplayer
2877 Examine using <?keyicon@31?></text>
2878 <text id="9125">Information about hunter multiplayer
2879 Examine using <?keyicon@31?></text>
2880 <text id="9126">Information about the summoning pools
2881 Examine using <?keyicon@31?></text>
2882 <text id="9127">Information about Monument Icon
2883 Examine using <?keyicon@31?></text>
2884 <text id="9128">Information about requesting help from
2885 hunters
2886 Examine using <?keyicon@31?></text>
2887 <text id="9129">Information about skills
2888 Examine using <?keyicon@31?></text>
2889 <text id="9130">Information about fast travel to sites of
2890 grace
2891 Examine using <?keyicon@31?></text>
2892 <text id="9131">Information about strengthening armaments
2893 Examine using <?keyicon@31?></text>
2894 <text id="9132">Information about the Roundtable Hold
2895 Examine using <?keyicon@31?></text>
2896 <text id="9133">%null%</text>
2897 <text id="9134">Information about materials
2898 Examine using <?keyicon@31?></text>
2899 <text id="9135">Information about containers
2900 Examine using <?keyicon@31?></text>
2901 <text id="9136">Information about adding affinities to
2902 armaments
2903 Examine using <?keyicon@31?></text>
2904 <text id="9137">Information about pouches
2905 Examine using <?keyicon@31?></text>
2906 <text id="9138">Information about dodging
2907 Examine using <?keyicon@31?></text>
2908 <text id="9139">%null%</text>
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2910 Examine using <?keyicon@31?></text>
2911 <text id="9141">Information about Great Runes
2912 Examine using <?keyicon@31?></text>
2913 <text id="9142">Information about the Cave of Knowledge
2914 Examine using <?keyicon@31?></text>
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2921 <text id="9149">%null%</text>
2922 <text id="9150">Information about duels.
2923 Examine using <?keyicon@31?></text>
2924 <text id="9151">Information about group combat.
2925 Examine using <?keyicon@31?></text>
2926 <text id="9152">Information about player combat using spirit
2927 ashes.
2928 Examine using <?keyicon@31?></text>
2929 <text id="9153">>About the effigy of Marika at the Roundtable
2930 Hold.
2931 Examine using <?keyicon@31?></text>
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2933 Examine using <?keyicon@31?></text>
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2939 found</text>
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3025 <text id="9441">Expands crafting repertoire</text>
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3034 <text id="9508">%null%</text>
3035 <text id="9509">%null%</text>
3036 <text id="9510">Container required for crafting perfume
items</text>
3037 <text id="10000">Shard of filthy glass. Worthless rubbish.</
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3074 <text id="10037">%null%</text>
3075 <text id="10038">%null%</text>
3076 <text id="10039">%null%</text>
3077 <text id="10040">Increases talisman equip slots</text>
3078 <text id="10060">Gain power of the dragon at the Dragon

```



```
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2983 <text id="10061">%null%</text>
2984 <text id="10062">%null%</text>
2985 <text id="10063">%null%</text>
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2989 <text id="10067">%null%</text>
2990 <text id="10068">%null%</text>
2991 <text id="10069">%null%</text>
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2993 <text id="10071">%null%</text>
2994 <text id="10072">%null%</text>
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2999 <text id="10077">%null%</text>
3000 <text id="10078">%null%</text>
3001 <text id="10079">%null%</text>
3002 <text id="10080">Large rune capable of rebirth</text>
3003 <text id="10100">Used in smithing to strengthen armaments</text>
3004 <text id="10101">Reinforce weapons to +6</text>
3005 <text id="10102">Reinforce weapons to +9</text>
3006 <text id="10103">Reinforce weapons to +12</text>
3007 <text id="10104">Reinforce weapons to +15</text>
3008 <text id="10105">Reinforce weapons to +18</text>
3009 <text id="10106">Reinforce weapons to +21</text>
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3011 <text id="10140">Reinforce weapons to +25</text>
3012 <text id="10160">Reinforce special weapons to +1</text>
3013 <text id="10161">Reinforce special weapons to +2</text>
3014 <text id="10162">Reinforce special weapons to +3</text>
3015 <text id="10163">Reinforce special weapons to +4</text>
3016 <text id="10164">Reinforce special weapons to +5</text>
3017 <text id="10165">Reinforce special weapons to +6</text>
3018 <text id="10166">Reinforce special weapons to +7</text>
3019 <text id="10167">Reinforce special weapons to +8</text>
3020 <text id="10168">Strengthens special armament to +10</text>
3021 <text id="10200">Reinforce special weapons to +9</text>
3022 <text id="10900">Strengthen spirits to +1</text>
3023 <text id="10901">Strengthen spirits to +2</text>
3024 <text id="10902">Strengthen spirits to +3</text>
3025 <text id="10903">Strengthen spirits to +4</text>
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3028 <text id="10906">Strengthen spirits to +7</text>
3029 <text id="10907">Strengthen spirits to +8</text>
3030 <text id="10908">Strengthen spirits to +9</text>
3031 <text id="10909">Strengthen spirits to +10</text>
3032 <text id="10910">Strengthen greater spirits to +1</text>
3033 <text id="10911">Strengthen greater spirits to +2</text>
3034 <text id="10912">Strengthen greater spirits to +3</text>
3035 <text id="10913">Strengthen greater spirits to +4</text>
3036 <text id="10914">Strengthen greater spirits to +5</text>
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3038 <text id="10916">Strengthen greater spirits to +7</text>
3039 <text id="10917">Strengthen greater spirits to +8</text>
3040 <text id="10918">Strengthen greater spirits to +9</text>
3041 <text id="10919">Strengthen greater spirits to +10</text>
3042 <text id="11000">Boosts max HP as mixed physick</text>
3043 <text id="11001">Temporarily boosts stamina in mixed physick</text>
3044 <text id="11002">Restores half of total HP in mixed physick</text>
3045 <text id="11003">Restores half of total HP in mixed physick</text>
3046 <text id="11004">Restores 20% of total FP in mixed physick</text>
3047 <text id="11005">Restores 20% of total FP in mixed physick</text>
3048 <text id="11006">Mixed physick heals status and raises resistance</text>
3049 <text id="11007">Restores HP when near death in mixed physick</text>
3050 <text id="11008">Reduces damage by half in mixed physick</text>
3051 <text id="11009">Steadily restores HP for a time in mixed physick</text>
3052 <text id="11010">Steadily restores stamina for a time in physick</text>
3053 <text id="11011">Temporarily boosts all damage negation in physick</text>
3054 <text id="11012">Temporarily lightens gear in a mixed physick</text>
3055 <text id="11013">Increase multi-attack power in a mixed physick</text>
3056 <text id="11014">Increase charged attack power in a mixed physick</text>
3057 <text id="11015">Increases rolling efficiency in a mixed physick</text>
3058 <text id="11016">Causes concoction to explode in mixed physick</text>
3059 <text id="11017">Causes concoction to explode in mixed physick</text>
3060 <text id="11018">Temporarily boosts stability in mixed physick</text>
3061 <text id="11019">Briefly stop rune loss on death in a mixed physick</text>
3062 <text id="11020">Converts damage received into HP in mixed physick</text>
3063 <text id="11021">Temporarily boosts strength in mixed physick</text>
3064 <text id="11022">Temporarily boosts dexterity in mixed physick</text>
3065 <text id="11023">Temporarily boosts intelligence in mixed physick</text>
3066 <text id="11024">Temporarily boosts faith in mixed physick</text>
3067 <text id="11025">Use spell without FP cost once in mixed physick</text>
3068 <text id="11026">Briefly make posture break easier in mixed
```

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3079 Communion altar</text>
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3098 <text id="10079">%null%</text>
3099 <text id="10080">Used to perfect rebirth</text>
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3101 <text id="10101">Reinforce armaments up to +6</text>
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3129 <text id="10910">Strengthen renowned ashes to +1</text>
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3137 <text id="10918">Strengthen renowned ashes to +9</text>
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3139 <text id="11000">Temporarily boosts max HP in mixed physick</text>
3140 <text id="11001">Temporarily boosts stamina in mixed physick</text>
3141 <text id="11002">Restores half of total HP in mixed physick</text>
3142 <text id="11003">Restores half of total HP in mixed physick</text>
3143 <text id="11004">Restores half of total FP in mixed physick</text>
3144 <text id="11005">Restores half of total FP in mixed physick</text>
3145 <text id="11006">Boosts resistance and heals status in mixed physick</text>
3146 <text id="11007">Restores HP when near death in mixed physick</text>
3147 <text id="11008">Significantly negates damage in mixed physick</text>
3148 <text id="11009">Steadily restores HP for a time in mixed physick</text>
3149 <text id="11010">Temporarily boosts stamina recovery speed in mixed physick</text>
3150 <text id="11011">Temporarily boosts all damage negation in physick</text>
3151 <text id="11012">Temporarily reduces equip load in mixed physick</text>
3152 <text id="11013">Makes consecutive attacks grow stronger in mixed physick</text>
3153 <text id="11014">Enhances charged attacks for a time in mixed physick</text>
3154 <text id="11015">Enhances dodge rolls for a time in mixed physick</text>
3155 <text id="11016">Causes concoction to explode in mixed physick</text>
3156 <text id="11017">Causes concoction to explode in mixed physick</text>
3157 <text id="11018">Temporarily boosts poise in mixed physick</text>
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3159 <text id="11020">Converts damage received into HP in mixed physick</text>
3160 <text id="11021">Temporarily boosts strength in mixed physick</text>
3161 <text id="11022">Temporarily boosts dexterity in mixed physick</text>
3162 <text id="11023">Temporarily boosts intelligence in mixed physick</text>
3163 <text id="11024">Temporarily boosts faith in mixed physick</text>
3164 <text id="11025">Eliminates all FP consumption in mixed physick</text>
3165 <text id="11026">Makes attacks more likely to break enemy
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[illegible]

gbnd-dcx/GoodsInfo.fmg.txt, Top line: 3274

[illegible]

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[illegible]

[illegible]

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