

[illegible]

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161 <text id="10000">This Ash of War grants an armament
162
163 the Skill: Lion's Claw.</text>
164 <text id="10100">This Ash of War grants an armament
165 the Skill: Impaling Thrust.</text>
166 <text id="10200">This Ash of War grants an armament the Keen
167 affinity and the following Skill:
168
169 Skill: Piercing Fang
170
171 A Skill used by the Bloody Finger hunter Yura.
172 Starting with your blade held horizontally, you make a
173 powerful thrust that cannot be blocked.
174
175 It can be used on thrusting armaments that are not small.</
176 text>
177 <text id="10300">This Ash of War grants an armament
178 the Skill: Spinning Slash.</text>
179
180 <text id="10500">This Ash of War grants an armament
181 the Skill: Charge Forth.</text>
182 <text id="10600">This Ash of War grants an armament
183 the Skill: Stomping Upper.</text>
184 <text id="10700">This Ash of War grants an armament
185 the Skill: Stomping Reaper.</text>
186 <text id="10800">This Ash of War grants an armament
187 the Skill: Life-eater.</text>
188 <text id="10900">This Ash of War grants an armament the Keen
189 affinity and the following Skill:
190
191 Skill: Repeating Thrust
192
193 Twist to build power, then unleash a flurry of thrusts. This
194 Skill takes some time to build up, but it is very powerful.
195
196 It can be used on all thrusting armaments.</text>
197 <text id="11000">This Ash of War grants an armament
198 the Skill: Frenzy.</text>
199
200 <text id="11100">This Ash of War grants an armament
201 the Skill: Whirling Strikes.</text>
202
203 <text id="11200">This Ash of War grants an armament
204 the Skill: Erratic Slashes.</text>
205
206 <text id="11300">This Ash of War grants an armament
207 the Skill: Lunge.</text>
208 <text id="11400">This Ash of War grants an armament
209 the Skill: Hold.</text>
210 <text id="11500">This Ash of War grants an armament
211 the Skill: Stance.</text>
212
213 <text id="11600">This Ash of War grants an armament
214 the Skill: Stomping Lunge.</text>
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158 <text id="1015">%null%/>
159 <text id="1016">%null%/>
160 <text id="1017">%null%/>
161 <text id="10000">This Ash of War grants an armament the Heavy
162 affinity and the following skill:
163
164 "Lion's Claw: Skill of the Redmanes, who fought alongside
165 General Radahn. Somersault forwards, striking foes with
166 armament."
167
168 Usable on swords, axes, and hammers
169
170 (small armaments and thrusting swords excepted).</text>
171 <text id="10100">This Ash of War grants an armament the Keen
172 affinity and the following skill:
173
174 "Impaling Thrust: Skill that lets piercing armaments overcome
175 enemy shields. Build power, then lunge forward for a strong
176 thrust that pierces an enemy's guard."
177
178 Usable on armaments capable of thrusting
179 (colossal weapons excepted).</text>
180 <text id="10200">This Ash of War grants an armament the Keen
181 affinity and the following skill:
182
183 "Piercing Fang: Skill used by Yura, the Bloody Finger Hunter.
184 Starting with the blade held horizontally, make a powerful
185 thrust that cannot be blocked."
186
187 Usable on medium and large armaments capable of thrusting.</
188 text>
189 <text id="10300">This Ash of War grants an armament the Keen
190 affinity and the following skill:
191
192 "Spinning Slash: Skill favored by dexterous warriors. Slash
193 foes as your body spins. Additional input allows for a follow-
194 up attack."
195
196 Usable on swords, axes, and polearms (colossal weapons
197 excepted).</text>
198 <text id="10500">This Ash of War grants an armament the
199 Quality affinity and the following skill:
200
201 "Charge Forth: Quickly charge forward with the armament at the
202 hip, carrying the momentum into a thrust. Hold to cover a
203 greater distance."
204
205 Usable on polearms capable of thrusting, heavy thrusting
206 swords, and twinblades.</text>
207 <text id="10600">This Ash of War grants an armament the Heavy
208 affinity and the following skill:
209
210 "Stamp (Upward Cut): Brace armament and step into a low stance
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202 <text id="11700">This Ash of War grants an armament  
203 the Skill: Torch Attack.</text>  
204 <text id="11800">This Ash of War grants an armament  
205 the Skill: Miquella's Wrath.</text>  
206 <text id="11900">This Ash of War grants an armament  
207 the Skill: Poison Slash.</text>  
208 <text id="12000">This Ash of War grants an armament  
209 the Skill: Whirling Swarm.</text>
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that prevents recoil from most enemy attacks. Follow up with a  
strong attack for an upward strike."  
191  
192 Usable on swords, axes, and hammers (small and medium swords  
excepted).</text>  
193 <text id="10700">This Ash of War grants an armament the Heavy  
affinity and the following skill:  
194  
195 "Stamp (Sweep): Brace armament and step into a low stance that  
prevents recoil from most enemy attacks. Follow up with a  
strong attack for a sweeping strike."  
196  
197 Usable on swords, axes, and hammers (small and medium swords  
excepted).</text>  
198 <text id="10800">This Ash of War grants an armament the Blood  
affinity and the following skill:  
199  
200 "Blood Tax: Blood Oath skill granted by the Lord of Blood.  
Twist to build power, then unleash a flurry of thrusts that  
rob the target of both their blood and their HP."  
201  
202 Usable on armaments capable of thrusting  
203 (colossal weapons excepted).</text>  
204 <text id="10900">This Ash of War grants an armament the Keen  
affinity and the following skill:  
205  
206 "Repeating Thrust: Twist to build power, then unleash a flurry  
of thrusts."  
207  
208 Usable on armaments capable of thrusting  
209 (colossal weapons excepted).</text>  
210 <text id="11000">This Ash of War grants an armament the Heavy  
affinity and the following skill:  
211  
212 "Wild Strikes: Swing armament with wild abandon. Hold to  
continue swinging. Can be followed up with a normal or strong  
attack."  
213  
214 Usable on axes and hammers as well as curved swords and  
greatswords (colossal weapons excepted).</text>  
215 <text id="11100">This Ash of War grants an armament the  
Quality affinity and the following skill:  
216  
217 "Spinning Strikes: Polearm skill that performs continuous  
spinning attacks. Hold to continue the attack. Can be followed  
up with a normal or strong attack. Nullifies projectiles such  
as arrows while spinning."  
218  
219 Usable on polearms (great spears excepted).</text>  
220 <text id="11200">This Ash of War grants an armament the Keen  
affinity and the following skill:  
221  
222 "Double Slash: Skill of superior swordsmen. Perform a crossing  
slash attack from a low stance. Repeated inputs allow for up  
to two follow-up attacks."  
223  
224 Usable on swords and polearms capable of slashing (colossal  
weapons excepted).</text>  
225 <text id="11300">This Ash of War grants an armament the Flame  
Art affinity and the following skill:  
226  
227 "Prelate's Charge: Slam armament into the ground to create a  
surge of flames, then charge in. Hold to continue the charge."  
228  
229 Usable on large and colossal axes and hammers.</text>  
230 <text id="11400">This Ash of War grants an armament the Keen  
affinity and the following skill:  
231  
232 "Unsheathe: Skill of swordsmen from the Land of Reeds. Sheathe  
blade, holding it at the hip in a composed stance. Follow up  
with a normal or strong attack to perform a swift slash  
attack."  
233  
234 Usable on katana.</text>  
235 <text id="11500">This Ash of War grants an armament the  
Quality affinity and the following skill:  
236  
237 "Square Off: This skill starts with the sword held level.  
Follow up with a normal attack to slash upwards through  
enemy's guard, or a strong attack to perform a running  
thrust."  
238  
239 Usable on straight swords.</text>  
240 <text id="11600">This Ash of War grants an armament the  
Quality affinity and the following skill:  
241  
242 "Giant Hunt: Skill developed for confronting gigantic foes.  
Step forward from a low stance, carrying the momentum into a  
sudden upward thrust."  
243  
244 Usable on large and colossal weapons capable of thrusting,  
spears, and twinblades.</text>  
245 <text id="11700">This Ash of War grants an armament  
246 the Skill: Torch Attack.</text>  
247 <text id="11800">This Ash of War grants an armament the Magic  
affinity and the following skill:  
248  
249 "Loretta's Slash: Skill of Loretta the Royal Knight. Leap  
forward, imbuing the blade with qlintstone, then descend,  
accelerating into a sweeping slash."  
250  
251 Usable on polearms and twinblades.</text>  
252 <text id="11900">This Ash of War grants an armament the Poison  
affinity and the following skill:  
253  
254 "Poison Moth Flight: Slash with a poison-infused blade. If the  
follow-up strike lands on a poisoned foe, it will deal  
significant damage."  
255  
256 Usable on small and medium swords (twinblades excepted).</  
text>  
257 <text id="12000">This Ash of War grants an armament the Magic  
affinity and the following skill:  
258  
259 "Spinning Weapon: Defensive skill employed by Carian
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<text id="12100">Affix to weapon to enable use
of the Skill: Wicked Stance</text>
<text id="12200">This Ash of War grants an armament
the Skill: Storm Strike.</text>
<text id="12300">This Ash of War grants an armament
the Skill: Whirling Strikes.</text>
<text id="12400">This Ash of War grants an armament
the Skill: Double Slash.</text>

<text id="12500">This Ash of War grants an armament
the Skill: Pulverize.</text>
<text id="20000">This Ash of War grants an armament the Magic
affinity and the following Skill:
Skill: Glintsword Arch

A Skill used by the enchanted Carian Knights.
Small glintswords form an arch and attack automatically.
Attack again for a lunging thrust.

It can be used on all thrusting armaments.</text>
<text id="20100">This Ash of War grants an armament
the Skill: Sacred Blade.</text>
<text id="20200">This Ash of War grants an armament
the Skill: Frozen Lance.</text>
<text id="20300">This Ash of War grants an armament
the Skill: Magic Bolts.</text>
<text id="20400">This Ash of War grants an armament
the Skill: Blood Blade.</text>
<text id="20500">This Ash of War grants an armament
the Skill: Lifedrain.</text>
<text id="20700">This Ash of War grants an armament
the Skill: Angue Surge.</text>
<text id="20800">This Ash of War grants an armament
the Skill: Healing Area.</text>
<text id="20900">This Ash of War grants an armament the Magic
affinity and the following Skill:
Skill: Gravitas

A Skill from a great white king with stone skin.
Pierce the ground with your armament to damage foes as a surge
of gravity draws them in.

It can be used on melee armaments that are not small.</text>
<text id="21000">This Ash of War grants an armament the
Quality affinity and the following Skill:
Skill: Storm Blade

A Skill used by the Stormveil Knights long ago.
Your armament is wrapped in a stormy blade that can be fired
in rapid succession.

It can be used on all standard slashing armaments.</text>
<text id="21200">This Ash of War grants an armament
the Skill: Tremor.</text>
<text id="21300">This Ash of War grants an armament
the Skill: Magic Burst.</text>
<text id="21400">This Ash of War grants an armament
the Skill: Flame Slash.</text>
<text id="21600">This Ash of War grants an armament the
Lightning affinity and the following Skill:
Skill: Thunderbolt

A Skill used by dragon-worshippers.
Your armament calls down a bolt of lightning.
You can fire multiple bolts in rapid succession.

It can be used on all melee armaments.</text>
<text id="21700">This Ash of War grants an armament
the Skill: Lightning Slash.</text>
<text id="21800">This Ash of War grants an armament
the Skill: Ultra Rune Sword.</text>
<text id="21900">This Ash of War grants an armament the Magic

princesses. Lifts armament into mid-air, then makes it spin
violently. Those it touches will suffer successive attacks."
Usable on small and medium swords, axes, and hammers, as well
as polearms and staves (great spears excepted)</text>
<text id="12100">Affix to weapon to enable use
of the Skill: Wicked Stance</text>
<text id="12200">This Ash of War grants an armament the
Quality affinity and the following skill:
"Storm Assault: One of the skills that channel the tempests of
Stormveil. Leap forward through surrounding storm winds and
thrust armament downward. The attack will produce more storm
winds at the point of impact."
Usable on polearms capable of thrusting, heavy thrusting
swords, and twinblades.</text>
<text id="12300">This Ash of War grants an armament the
Quality affinity and the following skill:
"Stormcaller: One of the skills that channel the tempests of
Stormveil. Spin armament to create surrounding storm winds.
Repeated inputs allow for up to two follow-up attacks."
Usable on swords capable of slashing, axes, hammers, and
polearms (small and colossal weapons excepted)</text>
<text id="12400">This Ash of War grants an armament the Keen
affinity and the following skill:
"Sword Dance: Quickly close in to perform a series of spinning
upward slashes. Follow up with an additional input to finish
with a downward slash."
Usable on swords, axes, and polearms capable of slashing
(colossal weapons and great spears excepted).</text>
<text id="12500">This Ash of War grants an armament
the Skill: Pulverize.</text>
<text id="20000">This Ash of War grants an armament the Magic
affinity and the following skill:
"Glintblade Phalanx: Skill used by the enchanted knights who
served the Carian royal family. Form an arch of magic
glintblades overhead, which will attack foes automatically.
Follow up with a strong attack to chain this skill into a
lunging thrust."
Usable on swords as well as polearms capable of thrusting
(colossal weapons excepted).</text>
<text id="20100">This Ash of War grants an armament the Sacred
affinity and the following skill:
"Sacred Blade: Grants armament's attacks holy essence and
fires off a golden blade projectile. The armament retains its
holy essence for a while."
Usable on melee armaments (whips, fists, and claws
excepted).</text>
<text id="20200">This Ash of War grants an armament the Cold
affinity and the following skill:
"Ice Spear: Skill of the warriors who served Lunar Princess
Ranni. Spin armament to release cold magic, then channel it
into a piercing spear of ice."
Usable on polearms capable of thrusting and twinblades.</text>
<text id="20300">This Ash of War grants an armament the Magic
affinity and the following skill:
"Glintstone Pebble: Skill that employs the glintstone sorcery
of the same name. Follow up with a strong attack to chain this
skill into a lunging thrust, performed while the armament is
still imbued with glintstone."
Usable on swords as well as polearms capable of thrusting
(colossal weapons excepted).</text>
<text id="20400">This Ash of War grants an armament the Blood
affinity and the following skill:

274 affinity and the following Skill:

275 Skill: Carian Glintsword

276 A Skill used by the enchanted Carian Knights.

277 Your sword becomes a magical glintsword for a slash. You can

278 charge this Skill for more power.

279 It can be used on all types of sword.</text>

280 <text id="22000">This Ash of War grants an armament

281 the Skill: Void Wave.</text>

282 <text id="22100">This Ash of War grants an armament

283 the Skill: Flame Tornado.</text>

284 <text id="22200">This Ash of War grants an armament

285 the Skill: Miquella's Halo.</text>

302

303 "Bloody Slash: Blood Oath skill granted by the Lord of Blood.
From a low stance, coat the blade in your own blood to unleash
a rending blood slash in a wide arc."

304

305 Usable on swords (colossal weapons excepted).</text>

306 <text id="20500">This Ash of War grants an armament the Occult
affinity and the following skill:

307

308 "Lifesteal Fist: Skill that demonstrates mastery of the art of
controlling vital energies.

309 A slow, controlled punch with an energy-infused fist that
renders foes unconscious and steals their HP. Only effective
against foes of human build."

310

311 Usable on fists and claws.</text>

312 <text id="20700">This Ash of War grants an armament the Fire
affinity and the following skill:

313

314 "Eruption: Skill of the knights who serve at Volcano Manor.
Slam armament into the ground, spawning roiling lava which
spouts up upon release."

315

316 Usable on large and colossal swords, axes, and hammers.</text>

317 <text id="20800">This Ash of War grants an armament the Sacred
affinity and the following skill:

318

319 "Prayerful Strike: Raise armament aloft in prayer, then slam
it into the ground. This inspired blow restores HP to the self
and nearby allies if it successfully hits."

320

321 Usable on axes and hammers.</text>

322 <text id="20900">This Ash of War grants an armament the Magic
affinity and the following skill:

323

324 "Gravitas: Skill originating from the Alabaster Lords, who had
skin of stone. Thrust the armament into the ground to create a
gravity well. In addition to dealing damage, this attack pulls
enemies in."

325

326 Usable on melee armaments (small armaments and whips
excepted).</text>

327 <text id="21000">This Ash of War grants an armament the
Quality affinity and the following skill:

328

329 "Storm Blade: Lost skill of Stormveil. Surround armament with
shearing storm winds that can be fired forward. Can be fired
in rapid succession."

330

331 Usable on swords (colossal weapons and twinblades excepted).</
text>

332 <text id="21200">This Ash of War grants an armament the Heavy
affinity and the following skill:

333

334 "Earthshaker: Thrust armament into the ground, then gather
strength to unleash an earth-shaking shockwave. Follow up with
a strong attack to swing the armament in a sweeping strike."

335

336 Usable on greataxes, great hammers, great spears, and colossal
weapons.</text>

337 <text id="21300">This Ash of War grants an armament the Sacred
affinity and the following skill:

338

339 "Golden Land: Thrust armament into the ground, then gather
strength to unleash a blast of sacred energy that coalesces
into golden darts. Follow up with a strong attack to swing the
armament in a sweeping strike."

340

341 Usable on greataxes, great hammers, great spears, and colossal
weapons.</text>

342 <text id="21400">This Ash of War grants an armament the Fire
affinity and the following skill:

343

344 "Flaming Strike: Skill that emits flame in a wide frontward
arc. Follow up with a strong attack to perform a lunging,
sweeping strike. This will also coat the armament in fire."

345

346 Usable on melee armaments (colossal weapons and whips
excepted).</text>

347 <text id="21600">This Ash of War grants an armament the
Lightning affinity and the following skill:

348

349 "Thunderbolt: Skill used by the capital's ancient dragon cult.
Raise armament aloft to call down a bolt of lightning. Can be
fired in rapid succession."

350

351 Usable on all melee armaments.</text>

352 <text id="21700">This Ash of War grants an armament the
Lightning affinity and the following skill:

353

354 "Lightning Slash: Call down a bolt of lightning into armament,
then swing it down to create an explosive shock. The armament
retains the lightning enchantment for a while."

355

356 Usable on swords, axes, and hammers.</text>

357 <text id="21800">This Ash of War grants an armament the Magic
affinity and the following skill:

358

359 "Carian Grandeur: Carian royal prestige embodied in a skill.
Transform blade into a magical greatsword and swing it down.
Can be charged to increase its power by up to two levels."

360

361 Usable on swords (colossal weapons excepted).</text>

362 <text id="21900">This Ash of War grants an armament the Magic
affinity and the following skill:

363

364 "Carian Greatsword: Carian royal prestige embodied in a skill.
Transform blade into a magical greatsword and swing it down.
Can be charged to increase its power."

365

366 Usable on swords (colossal weapons excepted).</text>

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286 <text id="22300">This Ash of War grants an armament
287 the Skill: Fire Breath.</text>
288 <text id="22400">This Ash of War grants an armament
289 the Skill: Cast Blood.</text>
290 <text id="22500">This Ash of War grants an armament
291 the Skill: Phantom Slash.</text>
292 <text id="22600">This Ash of War grants an armament
293 the Skill: Magic Javelin.</text>
294 <text id="22700">This Ash of War grants an armament
295 the Skill: Frost Protection.</text>
296 <text id="22800">This Ash of War grants an armament
297 the Skill: Poison Protection.</text>
298 <text id="30000">This Ash of War grants an armament
299 the Skill: Shield Bash.</text>
300 <text id="30100">This Ash of War grants an armament the
301 Standard affinity and the following Skill:
302 Skill: Barricade Shield
303
304 A Skill made famous by Sir Neidhardt.
305 Focus your energy into your shield, temporarily hardening it
306 to deflect greater blows.
307 It can be used on all types of shield.</text>
308 <text id="30200">This Ash of War grants an armament
309 the Skill: Parry.</text>
310
311 <text id="30300">This Ash of War grants an armament
312 the Skill: Buckler Parry.</text>
313 <text id="30400">This Ash of War grants an armament
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367 <text id="22000">This Ash of War grants an armament the
368 Quality affinity and the following skill:
369 "Vacuum Slice: Lost skill of ancient heroes. Hold the armament
370 aloft to surround it with a shearing vacuum, then launch it
371 forwards as a blade-like projectile."
372 Usable on swords and axes (colossal axes excepted).</text>
373 <text id="22100">This Ash of War grants an armament the Flame
374 Art affinity and the following skill:
375 "Black Flame Tornado: Spin armament overhead and then plunge
376 it into the ground to summon a raging vortex of black flames.
377 Hold to create an initial flame tornado while spinning the
378 armament."
379 Usable on polearms and twinblades.</text>
380 <text id="22200">This Ash of War grants an armament the Sacred
381 affinity and the following skill:
382 "Sacred Ring of Light: Skill used by the commanders of the
383 Cleanrot Knights. Gather a sacred ring of light in the
384 armament, then fire it forwards. Can be fired in rapid
385 succession."
386 Usable on polearms (great spears excepted).</text>
387 <text id="22300">This Ash of War grants an armament
388 the Skill: Fire Breath.</text>
389 <text id="22400">This Ash of War grants an armament the Blood
390 affinity and the following skill:
391 "Blood Blade: Wound self to coat the armament with blood, then
392 unleash an airborne blood blade that causes hemorrhaging. Can
393 be fired in rapid succession."
394 Usable on small and medium swords.</text>
395 <text id="22500">This Ash of War grants an armament the
396 Quality affinity and the following skill:
397 "Phantom Slash: Skill inspired by the fond remembrances of the
398 Night's Cavalry. Creates an apparition of the knights' former
399 instructor who guides a joint lunging upward swing. Additional
400 input allows for a follow-up attack."
401 Usable on polearms and twinblades (great spears excepted).</
402 text>
403 <text id="22600">This Ash of War grants an armament the Occult
404 affinity and the following skill:
405 "Spectral Lance: Skill of the headless Mausoleum Knights. Hurl
406 a phantasmic spear at foes."
407 Usable on polearms (reapers excepted).</text>
408 <text id="22700">This Ash of War grants an armament the Cold
409 affinity and the following skill:
410 "Chilling Mist: Coat armament in frost, and then slash,
411 spreading frigid mist forwards. The armament retains its frost
412 for a while."
413 Usable on melee armaments (whips, fists, and claws
414 excepted).</text>
415 <text id="22800">This Ash of War grants an armament the Poison
416 affinity and the following skill:
417 "Poisonous Mist: Bathe armament in poison, and then slash,
418 spreading toxic mist forwards. The armament retains its poison
419 for a while."
420 Usable on melee armaments (whips, fists, and claws
421 excepted).</text>
422 <text id="30000">This Ash of War grants no affinity to an
423 armament, but imparts the following skill:
424 "Shield Bash: Brace behind shield before using bodyweight to
425 ram foes while maintaining guarding stance. Weaker enemies
426 will be shoved backwards, and can even be staggered."
427 Usable on all shields.</text>
428 <text id="30100">This Ash of War grants no affinity to an
429 armament, but imparts the following skill:
430 "Barricade Shield: Skill made famous by Sir Neidhardt. Focus
431 your energy into the shield, temporarily hardening it to
432 deflect greater blows."
433 Usable on all shields.</text>
434 <text id="30200">This Ash of War grants no affinity to an
435 armament, but imparts the following skill:
436 "Parry: Use this skill in time with a foe's melee attack to
437 deflect it and break that foe's stance. This provides an
438 opening to perform a critical hit."
439 Usable on daqqers, curved swords, thrusting swords, fists,
440 claws, and small and medium shields.</text>
441 <text id="30300">This Ash of War grants an armament
442 the Skill: Buckler Parry.</text>
443 <text id="30400">This Ash of War grants an armament
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312 the Skill: Parry.</text>
313 <text id="30500">This Ash of War grants an armament
314 the Skill: Sorcerer Hunt.</text>
315 <text id="30600">This Ash of War grants an armament
316 the Skill: Storm Parry.</text>
317 <text id="30700">This Ash of War grants an armament
318 the Skill: Master Parry.</text>
319 <text id="30800">This Ash of War grants an armament
320 the Skill: Charging Bash.</text>
321 <text id="30900">This Ash of War grants an armament
322 the Skill: Torpus' Force Field.</text>
323 <text id="31000">%null%</text>
324 <text id="40000">This Ash of War grants an armament
325 the Skill: Puncturing Arrow.</text>
326 <text id="40100">This Ash of War grants an armament
327 the Skill: Rapid Fire.</text>
328 <text id="40200">This Ash of War grants an armament
329 the Skill: Puncture Stance.</text>
330 <text id="40400">This Ash of War grants an armament
331 the Skill: Guided Shot.</text>
332 <text id="40500">This Ash of War grants an armament
333 the Skill: Curve Shot.</text>
334 <text id="40600">This Ash of War grants an armament
335 the Skill: Meteor Shower.</text>
336 <text id="40700">Affix to weapon to enable use
337 of the Skill: Invisible Arrow</text>
338 <text id="50100">This Ash of War grants an armament
339 the Skill: Quake - Ice Fog.</text>
340 <text id="50200">This Ash of War grants an armament the
341 Quality affinity and the following Skill:
342 Skill: Storm Stomp
343 A Skill brought to Stormveil by knights from lost lands. Stomp
344 the ground hard to kick up a temporary storm.
345 It can be used on all melee armaments.</text>
346 <text id="50300">This Ash of War grants an armament

427 the Skill: Parry.</text>
428 <text id="30500">This Ash of War grants an armament the Magic
429 affinity and the following skill:
430 "Carian Retaliation: Swing the shield to dispel incoming
431 sorceries and incantations, transforming the magic into
432 retaliatory glintblades. Can also be used in the same way as a
433 regular parry."
434 Usable on small and medium shields.</text>
435 <text id="30600">This Ash of War grants no affinity to an
436 armament, but imparts the following skill:
437 "Storm Wall: Swing the shield to create a wall of storm winds
438 in front of you, deflecting arrows and other such physical
439 projectiles. Can also be used in the same way as a regular
440 parry."
441 Usable on small and medium shields.</text>
442 <text id="30700">This Ash of War grants an armament the Sacred
443 affinity and the following skill:
444 "Golden Parry: Perform an Erdtree incantation and swing the
445 shield to deflect enemy attacks and break their stance.
446 Effective even at a slight distance."
447 Usable on small and medium shields.</text>
448 <text id="30800">This Ash of War grants no affinity to an
449 armament, but imparts the following skill:
450 "Shield Crash: Two-hand the shield and charge forwards while
451 maintaining guard. Weaker enemies will be shoved backwards and
452 can even be staggered. Hold to extend the duration of the
453 charge forwards."
454 Usable on all shields.</text>
455 <text id="30900">This Ash of War grants no affinity to an
456 armament and replaces any skill present with the following:
457 "No skill: This armament has no skill. If the armament in the
458 other hand has a skill, that skill will be used instead."
459 Usable on shields and torches.</text>
460 <text id="31000">This Ash of War grants an armament the Magic
461 affinity and the following skill:
462 "Thops's Barrier: Erect a magical forcefield while swinging
463 the shield to deflect sorceries and incantations. Can also be
464 used in the same way as a regular parry."
465 Usable on small and medium shields.</text>
466 <text id="40000">This Ash of War grants no affinity to an
467 armament, but imparts the following skill:
468 "Through and Through: Powerful archery skill using a greatbow
469 held in an oblique stance. Ready the greatbow, then twist the
470 bowstring to fire a mighty greatarrow that can penetrate
471 through enemies."
472 Usable on greatbows.</text>
473 <text id="40100">This Ash of War grants no affinity to an
474 armament, but imparts the following skill:
475 "Barrage: Archery skill using a bow held horizontally. Ready
476 the bow, then fire off a rapid succession of shots faster than
477 the eye can see."
478 Usable on light bows.</text>
479 <text id="40200">This Ash of War grants no affinity to an
480 armament, but imparts the following skill:
481 "Mighty Shot: Archery skill performed from an oblique stance.
482 Ready the bow, then pull the bowstring to its limit to enhance
483 the power of the shot, penetrating the enemy's guard."
484 Usable on light bows and longbows.</text>
485 <text id="40400">This Ash of War grants no affinity to an
486 armament, but imparts the following skill:
487 "Enchanted Shot: Archery skill that enlivens the arrow with
488 spiritual essence. The resulting shot will fly faster than
489 regular shots and change its trajectory to follow the target."
490 Usable on light bows and longbows.</text>
491 <text id="40500">This Ash of War grants no affinity to an
492 armament, but imparts the following skill:
493 "Sky Shot: Archery skill performed from a low stance. Ready
494 the bow, then fire an arrow high up into the air, arcing so as
495 to strike the enemy from above when it comes down."
496 Usable on light bows and longbows.</text>
497 <text id="40600">This Ash of War grants no affinity to an
498 armament, but imparts the following skill:
499 "Rain of Arrows: Archery skill performed from a low stance.
500 Ready the bow, then fire a burst of arrows into the sky to
501 shower the enemy with projectiles."
502 Usable on all bows.</text>
503 <text id="40700">Affix to weapon to enable use
504 of the Skill: Invisible Arrow</text>
505 <text id="50100">This Ash of War grants an armament the Cold
506 affinity and the following skill:
507 "Hoarfrost Stomp: Stomp hard to spread a trail of freezing
508 mist on the ground. The mist applies the frost status effect."
509 Usable on all melee armaments.</text>
510 <text id="50200">This Ash of War grants an armament the

347 the Skill: Kick.</text>
348 <text id="50400">This Ash of War grants an armament
349 the Skill: Lightning Wheel.</text>
350 <text id="50500">This Ash of War grants an armament
351 the Skill: Fire Wave.</text>
352 <text id="50600">This Ash of War grants an armament
353 the Skill: Body Drop.</text>
354 <text id="50700">This Ash of War grants an armament
355 the Skill: Body Drop Burst.</text>
356 <text id="50800">This Ash of War grants an armament
357 the Skill: Magic Eruption.</text>
358 <text id="50900">This Ash of War grants an armament
359 the Skill: Ground Echo.</text>
360 <text id="60000">This Ash of War grants an armament the
Quality affinity and the following Skill:
361
362 Skill: Determination
363
A truly knightly Skill. Hold your armament to your face and
pledge your resolve, powering up your next attack.
364
It can be used on all melee armaments.</text>
365 <text id="60100">This Ash of War grants an armament
366
the Skill: Strong Determination.</text>
367 <text id="60200">This Ash of War grants an armament
368 the Skill: Hidden Curse.</text>
369 <text id="60300">This Ash of War grants an armament
370 the Skill: Oath of Sunlight.</text>
371 <text id="60400">This Ash of War grants an armament
372 the Skill: Sacred Vow.</text>
373 <text id="60500">This Ash of War grants an armament
374 the Skill: Sacred Prayer.</text>
375 <text id="60600">This Ash of War grants an armament
376 the Skill: Bloodlust.</text>
377 <text id="60700">This Ash of War grants an armament
378 the Skill: Rock Blade.</text>
379 <text id="65000">This Ash of War grants an armament
380 the Skill: Champion's Roar.</text>
381 <text id="65100">This Ash of War grants an armament
382 the Skill: Warrior's Roar.</text>
383 <text id="65200">This Ash of War grants an armament
384 the Skill: Ultrasonic Wave.</text>
385 <text id="65300">This Ash of War grants an armament
386 the Skill: Troll's Roar.</text>
387 <text id="65400">This Ash of War grants an armament
388 the Skill: Gladiator's Roar.</text>
389 <text id="70000">This Ash of War grants an armament
390 the Skill: Endure.</text>
391 <text id="70100">This Ash of War grants an armament
392 the Skill: Steadfast.</text>
393 <text id="70200">This Ash of War grants an armament the Sacred
394 affinity and the following Skill:
395
396 Skill: Holy Ground
397
Raise your shield to consecrate the land to the Erdtree,
continuously restoring HP and boosting defense for you and
allies in the area of effect.
398
It can be used on all types of shield.</text>
399 <text id="80000">This Ash of War grants an armament
400
the Skill: Quickstep.</text>
401 <text id="80100">This Ash of War grants an armament
402
the Skill: Blink.</text>
403 <text id="80200">This Ash of War grants an armament
404 the Skill: Shed Skin.</text>
405
406 <text id="85000">This Ash of War grants an armament
407 the Skill: Substitution.</text>

496 Quality affinity and the following skill:
497
"Storm Stomp: One of the skills that channel the tempests of
Stormveil. Stomp hard on the ground to kick up a momentary
storm."
498
Usable on all melee armaments.</text>
499 <text id="50300">This Ash of War grants an armament the Heavy
500 affinity and the following skill:
501
502 "Kick: Push an enemy back with a high kick. Effective against
enemies who are guarding, and can break a foe's stance.
Sometimes a simple tool is the most effective."
503
Usable on all melee armaments.</text>
504 <text id="50400">This Ash of War grants an armament the
505 Lightning affinity and the following skill:
506
507 "Lightning Ram: Skill inspired by tumbling rams. Let out a
bleat, then tumble forwards, clad in lightning. Tumbles can be
repeated in rapid succession."
508
Usable on all melee armaments.</text>
509 <text id="50500">This Ash of War grants an armament the Fire
510 affinity and the following skill:
511
512 "Flame of the Redmanes: Skill of the Redmanes, who fought
alongside General Radahn. Produce a powerful burst of flames
in a wide frontward arc."
513
Usable on all melee armaments.</text>
514 <text id="50600">This Ash of War grants an armament the Heavy
515 affinity and the following skill:
516
517 "Ground Slam: Jump up high into the air and crash down on the
ground ahead. The resulting pratfall sends a powerful
shockwave in all directions."
518
Usable on all melee armaments.</text>
519 <text id="50700">This Ash of War grants an armament the Sacred
520 affinity and the following skill:
521
522 "Golden Slam: Skill of the avatars who protect Minor Erdtrees.
Jump up high into the air and crash down on the ground ahead.
The resulting pratfall sends golden shockwaves in all
directions."
523
Usable on all melee armaments.</text>
524 <text id="50800">This Ash of War grants an armament the Magic
525 affinity and the following skill:
526
527 "Waves of Darkness: Plunge armament into the ground to release
three waves of darkness. Follow up with a strong attack to
swing the armament in a sweeping strike."
528
Usable on greataxes, great hammers, great spears, and colossal
529 weapons.</text>
530 <text id="50900">This Ash of War grants an armament the Heavy
affinity and the following skill:
531
532 "Hoarah Loux's Earthshaker: Slam both hands onto the ground to
violently shake the earth and unleash a shockwave. Follow up
with an additional input to slam the ground again."
533
Usable on all melee armaments.</text>
534 <text id="60000">This Ash of War grants an armament the

536 Quality affinity and the following skill:

537 "Determination: A knightly skill. Hold the flat of the
armament to your face and pledge your resolve, powering up
your next attack."

538 Usable on all melee armaments.</text>

539 <text id="60100">This Ash of War grants an armament the
540 Quality affinity and the following skill:

541 "Royal Knight's Resolve: Skill of the knights who once served
542 the Elden Lord. Hold the flat of the armament to your face and
pledge your resolve, greatly powering up your next attack."

543 Usable on all melee armaments.</text>

544 <text id="60200">This Ash of War grants an armament the Occult
545 affinity and the following skill:

546 "Assassin's Gambit: Skill that masks the user's presence at
547 the cost of a self-inflicted wound. Grants near-invisibility
and silences footsteps."

548 Usable on small and medium straight swords and thrusting
549 swords.</text>

550 <text id="60300">This Ash of War grants an armament the Sacred
551 affinity and the following skill:

552 "Golden Vow: Skill passed down from antiquity among the
553 knights of the capital. Raise armament aloft and pledge to
554 honor the Erdtree in battle, granting self and nearby allies
555 increased attack power and defense."

556 Usable on all melee armaments.</text>

557 <text id="60400">This Ash of War grants an armament the Sacred
558 affinity and the following skill:

559 "Sacred Order: Skill of the Golden Order fundamentalist
560 knights. Perform a salute and grant the armament holy essence.
561 Highly effective against Those Who Live in Death."

562 Usable on all melee armaments.</text>

563 <text id="60500">This Ash of War grants an armament the Sacred
564 affinity and the following skill:

565 "Shared Order: Skill of the Golden Order fundamentalist
566 knights. Grant the armament and those of nearby allies holy
567 essence. Highly effective against Those Who Live in Death."

568 Usable on all melee armaments.</text>

569 <text id="60600">This Ash of War grants an armament the Blood
570 affinity and the following skill:

571 "Seppuku: A forbidden technique used by swordsmen from the
572 Land of Reeds. Plunge the blade into your stomach to stain it
with blood. Increases attack power and improves ability to
inflict blood loss."

573 Usable on swords as well as polearms capable of thrusting
574 (small and colossal weapons excepted).</text>

575 <text id="60700">This Ash of War grants an armament the Heavy
576 affinity and the following skill:

577 "Cragblade: Skill that manipulates gravity. Bury the armament
578 in the ground, pulling rocks from the earth to reinforce it.
579 Increases attack power and makes it easier to break enemy
580 stance."

581 Usable on melee armaments (whips excepted).</text>

582 <text id="65000">This Ash of War grants an armament the Heavy
583 affinity and the following skill:

584 "Barbaric Roar: Let loose a bestial roar to rally the spirit
585 and increase attack power. While active, strong attacks change
586 to savage combo attacks."

587 Usable on melee armaments (daggers, thrusting swords, and
588 whips excepted).</text>

589 <text id="65100">This Ash of War grants an armament the Heavy
590 affinity and the following skill:

591 "War Cry: Give a war cry to rally the spirit and increase
592 attack power. While active, strong attacks change to charging
attacks."

593 Usable on melee armaments (daggers, thrusting swords, and
594 whips excepted).</text>

595 <text id="65200">This Ash of War grants an armament the Keen
596 affinity and the following skill:

597 "Beast's Roar: Unleash a beastly roar, rending the air as a
598 forward-travelling projectile."

599 Usable on all melee armaments.</text>

600 <text id="65300">This Ash of War grants an armament the Heavy
601 affinity and the following skill:

602 "Troll's Roar: Look into the distance and let out an intense
roar, generating a powerful shockwave that blows back
surrounding foes. Follow up with a strong attack to slam the
armament down."

603 Usable on large and colossal swords, axes, and hammers.</text>

604 <text id="65400">This Ash of War grants an armament the Heavy
605 affinity and the following skill:

606 "Braggart's Roar: Declare your presence with a boastful roar.
607 Raises attack power, defense, and stamina recovery speed."

608 Usable on melee armaments (daggers, thrusting swords, and
609 whips excepted).</text>

610 <text id="70000">This Ash of War grants an armament the Heavy
611 affinity and the following skill:

612 "Endure: Assume an anchored stance to brace for incoming
attacks, briefly boosting poise. Damage taken while using this

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408 </entries>
409 </fmg>
410
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603 skill is reduced."
604 Usable on all melee armaments.</text>
605 <text id="70100">This Ash of War grants an armament the Sacred
606 affinity and the following skill:
607 "Vow of the Indomitable: Skill of the ancient warriors of the
608 Erdtree. Hold shield aloft to imbue yourself with golden
609 power, granting momentary invincibility."
610 Usable on all shields.</text>
611 <text id="70200">This Ash of War grants an armament the Sacred
612 affinity and the following skill:
613 "Holy Ground: Raise shield to create an Erdtree-consecrated
614 area that continuously restores HP and boosts defense for self
615 and allies inside it."
616 Usable on all shields.</text>
617 <text id="80000">This Ash of War grants an armament the Keen
618 affinity and the following skill:
619 "Quickstep: Skill prized by the crafty and fleet of foot.
620 Perform a quickstep maneuver that allows for circling around
621 lock-on targets."
622 Usable on all melee armaments.</text>
623 <text id="80100">This Ash of War grants an armament the Keen
624 affinity and the following skill:
625 "Bloodhound's Step: Skill that allows the user to become
626 temporarily invisible while dodging at high speed. Moves
627 faster and travels farther than a regular quickstep. This
628 skill can be used to circle around lock-on targets."
629 Usable on all melee armaments.</text>
630 <text id="80200">This Ash of War grants an armament the Keen
631 affinity and the following skill:
632 "Raptor of the Mists: Duck into a low stance, momentarily
633 vanishing. If an enemy attack connects, avian wings will allow
634 for a quick escape into the air."
635 Usable on all melee armaments.</text>
636 </entries>
637 </fmg>
638
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