

```
001 <?xml version="1.0" encoding="utf-8"?>
002 <fmg>
003 <compression>None</compression>
004 <version>DarkSouls3</version>
005 <bigendian>False</bigendian>
006 <entries>
007 <text id="1">-</text>
008 <text id="2">%null%</text>
009 <text id="3">%null%</text>
010 <text id="4">%null%</text>
011 <text id="5">%null%</text>
012 <text id="6">%null%</text>
013 <text id="7">%null%</text>
014 <text id="8">%null%</text>
015 <text id="9">%null%</text>
016 <text id="10">Skill: No Skill.
017
018 This armament has no Skill.
019 If the armament in your other hand has a Skill, that skill wil
020 <text id="100">Skill: Lion's Claw
021
022 Sword Skill of the valiant Redmane Lion Knights,
023 seasoned soldiers of General Radahn's army.
024 Somersault forwards, striking foes with armament.</text>
025 <text id="101">Skill: Impaling Thrust
026
027 A Skill that lets thrusting weapons overcome enemy shields. Bu
028 guard.</text>
029 <text id="102">Skill: Piercing Fang
030
031 A Skill used by Yura, the Bloody Finger Hunter.
032 Starting with your blade held horizontally, you make a powerfu
033 <text id="103">Skill: Spinning Slash
034
035 A favorite skill of dexterous warriors.
036 Slash foes as your body spins. This momentum can connect into
037 <text id="104">Skill: Spinning Reaper
038
039 Skill developed to face crowds of enemies.
040 Slice at foes while performing a great
041 rotation with the body. The momentum
042 generated can empower a final, heavy strike.</text>
043 <text id="105">Skill: Charge Forth
044
045 A quick charge forward with the weapon at the hip, with that m
046 Use a heavy attack to cover a greater distance.</text>
047 <text id="106">Skill: Step In
048
049 Brace your armament and step into a low stance that prevents r
050 Follow up with a strong attack for an upward strike.</text>
051 <text id="107">Skill: Step In Reaper
052
053 Use body weight to step in low. The momentum
054 offers high poise and generates a powerful
055 spinning slash.</text>
056 <text id="108">Skill: Life-eater
057
058 Unleash a series of hits that attack the
059 opponent's flank. A magical blade that
060 steals HP on successful attacks.</text>
061 <text id="109">Skill: Repeating Thrust
062
063 Twist to build power, then unleash a flurry of thrusts. This S
064 <text id="110">Skill: Frenzy
065
066 A Skill used by barbarians with heavy weapons.
067 You'll continue attacking as long as you hold the button. Foll
068 <text id="111">Skill: Whirling Attack
069
070 Consecutive spinning halberd attacks that
071 persist as long as FP remains. It's possible
072 to move while attacking, and an additional
073 input will trigger a follow-up strike.</text>
074 <text id="112">Skill: Erratic Slashes
075
076 Unleash consecutive attacks on the enemy
077 while standing in place.</text>
078 <text id="113">Skill: Lunge
079
080 Hold the spear straight ahead for a lunging
081 attack. Can continue running as long as stamina and FP remain.
082 <text id="114">Skill: Unsheathe
083
084 A Skill for katana-type armaments.
085 Sheathe your katana to prepare to strike, then slash quickly w
086 <text id="115">Skill: Square Off
087
088 This Skill starts with a horizontal sword stance.
089 Slash up through enemy guards with a normal attack, or run and
090 <text id="116">Skill: Giant Hunting
091
092 Use body weight to step in low. The momentum
093 offers high poise and generates a powerful
094 upward thrust, launching enemies.</text>
095 <text id="117">Skill: Torch Attack
096
097 Thrust your torch forward to set foes ablaze.
098 This Skill is especially effective against foes who are weak t
099 <text id="118">Skill: Miquella's Wrath
100
101 Secret technique of the Arbor Sentinels
102 attending to Miquella's sacred tree.
103 Slash upward with blade bathed in Glintstone,
104 then land with a follow-up sweeping attack.</text>
105 <text id="119">Skill: Poison slash
106
107 Slash with a poison infused blade.
108 The poison is potent and a direct hit will likely ensure the t
109 If used to strike a poisoned enemy, it will deal significant d
110 <text id="120">Skill: Whirling Swarm
111
112 Technique of Rennala, the Fertile.
```

```
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002 <fmg>
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012 <text id="6">%null%</text>
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014 <text id="8">%null%</text>
015 <text id="9">%null%</text>
016 <text id="10">No skill.
017
018 This armament has no skill.
019 If the armament in the other hand has a skill, that skill wil
020 <text id="100">Skill: Lion's Claw
021
022 Skill of the Redmanes, who fought alongside General Radahn.
023
024 Somersault forwards, striking foes with armament.</text>
025 <text id="101">Skill: Impaling Thrust
026
027 Skill that lets piercing armaments overcome enemy shields. Bui
028 <text id="102">Skill: Piercing Fang
029
030 Skill used by Yura, the Bloody Finger Hunter.
031 Starting with the blade held horizontally, make a powerful thr
032 <text id="103">Skill: Spinning Slash
033
034 Skill favored by dexterous warriors.
035 Slash foes as your body spins. Additional input allows for a f
036 <text id="104">Skill: Spinning Reaper
037
038 Skill developed to face crowds of enemies.
039 Slice at foes while performing a great
040 rotation with the body. The momentum
041 generated can empower a final, heavy strike.</text>
042 <text id="105">Skill: Charge Forth
043
044 Quickly charge forward with the armament at the hip, carrying
045 Hold to cover a greater distance.</text>
046 <text id="106">Skill: Stamp (Upward Cut)
047
048 Brace armament and step into a low stance that prevents recoil
049 Follow up with a strong attack for an upward strike.</text>
050 <text id="107">Skill: Stamp (Sweep)
051
052 Brace armament and step into a low stance that prevents recoil
053 Follow up with a strong attack for a sweeping strike.</text>
054 <text id="108">Skill: Blood Tax
055
056 Blood Oath skill granted by the Lord of Blood.
057 Twist to build power, then unleash a flurry of thrusts that ro
058
059 <text id="109">Skill: Repeating Thrust
060
061 Twist to build power, then unleash a flurry of thrusts.</text>
062 <text id="110">Skill: Wild Strikes
063
064 Swing armament with wild abandon.
065 Hold to continue swinging. Can be followed up with a normal or
066 <text id="111">Skill: Spinning Strikes
067
068 Polearm skill that performs continuous spinning attacks. Hold
069 such as arrows while spinning.</text>
070 <text id="112">Skill: Double Slash
071
072 Skill of superior swordsmen.
073 Perform a crossing slash attack from a low stance.
074 Repeated inputs allow for up to two follow-up attacks.</text>
075 <text id="113">Skill: Prelate's Charge
076
077 Slam armament into the ground to create a surge of flames, the
078 Hold to continue the charge.</text>
079 <text id="114">Skill: Unsheathe
080
081 Skill of swordsmen from the Land of Reeds.
082 Sheathe blade, holding it at the hip in a composed stance.
083 Follow up with a normal or strong attack to perform a swift sl
084 <text id="115">Skill: Square Off
085
086 This skill starts with the sword held level.
087 Follow up with a normal attack to slash upwards through enemy'
088 <text id="116">Skill: Giant Hunt
089
090 Skill developed for confronting gigantic foes.
091 Step forward from a low stance, carrying the momentum into a s
092
093 <text id="117">Skill: Torch Attack
094
095 Thrust torch forward to set foes ablaze.
096 This skill is especially effective against foes who are weak t
097 <text id="118">Skill: Loretta's Slash
098
099 Skill of Loretta the Royal Knight.
100 Leap forward, imbuing the blade with qlintstone, then descend,
101 <text id="119">Skill: Poison Moth Flight
102
103 Slash with a poison-infused blade.
104 If the follow-up strike lands on a poisoned foe, it will deal
105 <text id="120">Skill: Spinning Weapon
106
107 Defensive skill employed by Carian princesses.
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Modding/FromBench/Workbench/Projects/text-diff/1.00/msg/engus/item-ms  
gbnd-dcx/ArtsCaption.fmg.txt, Top line: 112

112 Cause spinning blades to fly towards their target, hitting mul  
113 Can be used while moving.</text>  
114 <text id="121">%null%</text>  
115 <text id="122">Skill: Storm Strike  
116  
117 Creates a storm around the caster who then leaps and strikes w  
118 The wind forms armor around the caster, keeping enemies at bay.</text>  
119 <text id="123">Skill: Whirling Strikes  
120  
121 Spins weapon in a sweeping motion creating a storm around the  
122  
123 Follow up with additional attack inputs.</text>  
124 <text id="124">Skill: Double Slash  
125  
126 Quickly close in and spin, attacking twice.  
127 Follow up with additional attack inputs.</text>  
128 <text id="125">Skill: Pulverize  
129  
130 Violently and repeatedly strike at the enemy.  
131 Can be used while moving.  
132 Follow up with additional normal or strong attack inputs.</tex  
133 <text id="200">Skill: Glintsword Arch  
134  
135 A Skill used by the enchanted Carian Knights.  
136  
137 Small glintswords form an arch and attack automatically. Attac  
138 <text id="201">Skill: Sacred Blade  
139  
140 Bathes weapon in holy light.  
141 Sweeping attacks send out waves of light.</text>  
142 <text id="202">Skill: Frozen Lance  
143  
144 Releases weapon's magic to create and throw a piercing spear o  
145 <text id="203">Skill: Magic Bolts  
146  
147 Releases weapon's magic to fire bolts at enemies.  
148 Follow up with an additional strong attack input to lunge forw  
149 <text id="204">Skill: Blood Blade  
150  
151 A Blood Oath Battle Skill, granted by the Lord  
152 of Blood himself. Let the blade drink of your  
153 own lifeblood to unleash a rending blood  
154 slash in a wide arc.</text>  
155 <text id="205">Skill: Lifedrain  
156  
157 Drive your fist into the enemy's body and drain their HP.  
158 Can only be used on humanoid enemies.</text>  
159 <text id="206">%null%</text>  
160 <text id="207">Skill: Angue Surge  
161  
162 A Skill that derives from an ancient curse of  
163 Mount Angue, the volcano. Plunge weapon  
164 into the ground, spawning roiling lava which  
165 spouts up in a great geyser upon release.</text>  
166 <text id="208">Skill: Healing Area  
167  
168 Gathers scattered life force of wounded enemies  
169 and uses it to heal nearby allies.</text>  
170 <text id="209">Skill: Gravitas  
171  
172 A Skill from a great white king with stone skin.  
173 Pierce the ground with your armament to damage foes as a surge  
174  
175 <text id="210">Skill: Storm Blade  
176  
177 A Skill used by the Stormveil Knights long ago.  
178 Your armament is wrapped in a stormy blade that can be fired i  
179  
180 <text id="211">%null%</text>  
181 <text id="212">Skill: Tremor  
182  
183 Thrusts weapon into the ground to create shock waves that shak  
184 Follow up with additional attack inputs.</text>  
185 <text id="213">Skill: Magic Burst  
186  
187 Explode stored magical energy,  
188  
189 sending magic arrows in all directions.</text>  
190 <text id="214">Skill: Flame Slash  
191  
192 Bathe weapon in flame and slash horizontally.  
193 Follow up with additional input for a sweeping strike.  
194 Grants weapon fire damage for a time.</text>  
195 <text id="215">%null%</text>  
196 <text id="216">Skill: Thunderbolt  
197  
198 A Skill used by dragon-worshippers.  
199 Your armament calls down a bolt of lightning.  
200 You can fire multiple bolts in rapid succession.</text>  
201 <text id="217">Skill: Lightning Slash  
202  
203 Lightning strikes the weapon, infusing it with lightning attac  
204 <text id="218">Skill: Ultra Rune Sword  
205  
206 Imbue weapon with rune energy and slash  
207 horizontally. The more it's charged the stronger  
208 the light that covers the blade, attacking  
209 those nearby.</text>  
210 <text id="219">Skill: Carian Glintsword  
211  
212 A Skill used by the enchanted Carian Knights.  
213 Your sword becomes a magical glintsword for a slash. You can c  
214 <text id="220">Skill: Void Wave  
215  
216 Unleashes a wave of empty air using a vertical slash from a ra  
217 <text id="221">Skill: Flame Tornado  
218  
219 Spin flame infused weapon overhead creating  
220 a vortex of flame. Hold down the input for a  
221 longer lasting tornado.</text>  
222 <text id="222">Skill: Miquella's Halo

Modding/FromBench/Workbench/Projects/text-diff/1.10/msg/engus/item-ms  
gbnd-dcx/ArtsCaption.fmg.txt, Top line: 104

104 Lifts armament into mid-air, then makes it spin violently. Tho  
105  
106 <text id="121">%null%</text>  
107 <text id="122">Skill: Storm Assault  
108  
109 One of the skills that channel the tempests of Stormveil.  
110 Leap forward through surrounding storm winds and thrust armame  
111 <text id="123">Skill: Stormcaller  
112  
113 One of the skills that channel the tempests of Stormveil. Spin  
114 attacks.</text>  
115 <text id="124">Skill: Sword Dance  
116  
117 Quickly close in to perform a series of spinning upward slashe  
118 Follow up with an additional input to finish with a downward s  
119 <text id="125">Skill: Spinning Chain  
120  
121 Spins the striking part of a flail at high speed to attack.  
122 Follow up with a normal or strong attack to link the momentum  
123 <text id="200">Skill: Glintblade Phalanx  
124  
125 Skill used by the enchanted knights who served the Carian roya  
126 up with a strong attack to chain this skill into a lunging thr  
127  
128 <text id="201">Skill: Sacred Blade  
129  
130 Grants armament's attacks holy essence and fires off a golden  
131 The armament retains its holy essence for a while.</text>  
132 <text id="202">Skill: Ice Spear  
133  
134 Skill of the warriors who served Lunar Princess Ranni.  
135 Spin armament to release cold magic, then channel it into a pi  
136 <text id="203">Skill: Glintstone Pebble  
137  
138 Skill that employs the glintstone sorcery of the same name.  
139 Follow up with a strong attack to chain this skill into a lung  
140 <text id="204">Skill: Bloody Slash  
141  
142 Blood Oath skill granted by the Lord of Blood.  
143 From a low stance, coat the blade in your own blood to unleash  
144 <text id="205">Skill: Lifesteal Fist  
145  
146  
147 Skill that demonstrates mastery of the art of controlling vita  
148 A slow, controlled punch with an energy-infused fist that rend  
149 <text id="206">%null%</text>  
150 <text id="207">Skill: Eruption  
151  
152 Skill of the knights who serve at Volcano Manor.  
153 Slam armament into the ground, spawning roiling lava which spo  
154 <text id="208">Skill: Prayerful Strike  
155  
156 Raise armament aloft in prayer, then slam it into the ground.  
157 This inspired blow restores HP to the self and nearby allies i  
158 <text id="209">Skill: Gravitas  
159  
160 Skill originating from the Alabaster Lords, who had skin of st  
161 Thrust the armament into the ground to create a gravity well.  
162 In addition to dealing damage, this attack pulls enemies in.</text>  
163 <text id="210">Skill: Storm Blade  
164  
165 Lost skill of Stormveil.  
166 Surround armament with shearing storm winds that can be fired  
167 Can be fired in rapid succession.</text>  
168 <text id="211">%null%</text>  
169 <text id="212">Skill: Earthshaker  
170  
171 Thrust armament into the ground, then gather strength to unlea  
172 Follow up with a strong attack to swing the armament in a swee  
173 <text id="213">Skill: Golden Land  
174  
175 Thrust armament into the ground, then gather strength to unlea  
176 swing the armament in a sweeping strike.</text>  
177 <text id="214">Skill: Flaming Strike  
178  
179 Skill that emits flame in a wide frontward arc.  
180 Follow up with a strong attack to perform a lunging, sweeping  
181 This will also coat the armament in fire.</text>  
182 <text id="215">%null%</text>  
183 <text id="216">Skill: Thunderbolt  
184  
185 Skill used by the capital's ancient dragon cult.  
186 Raise armament aloft to call down a bolt of lightning.  
187 Can be fired in rapid succession.</text>  
188 <text id="217">Skill: Lightning Slash  
189  
190 Call down a bolt of lightning into armament, then swing it dow  
191 The armament retains the lightning enchantment for a while.</t  
192 <text id="218">Skill: Carian Grandeur  
193  
194 Carian royal prestige embodied in a skill.  
195 Transform blade into a magical greatsword and swing it down.  
196 Can be charged to increase its power by up to two levels.</tex  
197 <text id="219">Skill: Carian Greatsword  
198  
199 Carian royal prestige embodied in a skill.  
200 Transform blade into a magical greatsword and swing it down.  
201 Can be charged to increase its power.</text>  
202 <text id="220">Skill: Vacuum Slice  
203  
204 Lost skill of ancient heroes.  
205 Hold the armament aloft to surround it with a shearing vacuum,  
206 <text id="221">Skill: Black Flame Tornado  
207  
208 Spin armament overhead and then plunge it into the ground to s  
209 Hold to create an initial flame tornado while spinning the arm  
210 <text id="222">Skill: Sacred Ring of Light



218  
219 A technique of Miquella that gathers yellow glowing magic and  
220 Follow up with additional attack inputs.</text>  
221 <text id="223">Skill: Fire Breath  
222  
223 Blow into torch flame to create a stream of fire.  
224 Flames will burn and spread across the ground.</text>  
225 <text id="224">Skill: Cast Blood  
226  
227 Forms caster's blood into a blade which is thrown, with a high  
228 Follow up with additional attack inputs.  
229 Deals damage to caster's own HP when used.</text>  
230 <text id="225">Skill: Phantom Slash  
231  
232 Briefly creates a copy of the caster.  
233  
234 Copy attacks as caster does, resulting in  
235 two attacks for one.</text>  
236 <text id="226">Skill: Magic Javelin  
237  
238 Throws a spear formed from magical energy.</text>  
239 <text id="227">Skill: Frost Protection  
240  
241 Releases a frostbite mist in the vicinity.  
242 Simultaneously infuses caster's weapon with frostbite.</text>  
243 <text id="228">Skill: Poison Protection  
244  
245 Releases a poison mist in the vicinity.  
246 Simultaneously infuses caster's weapon with poison.</text>  
247 <text id="300">Skill: Shield Bash  
248  
249 Take shield in both arms, using entire bodyweight  
250 to ram the foe while in guarding stance.  
251 Shoves weaker enemies backwards, and can even  
252 stagger.</text>  
253 <text id="301">Skill: Barricade Shield  
254  
255 A Skill made famous by Sir Neidhardt.  
256 Focus your energy into your shield, temporarily hardening it t  
257 <text id="302">Skill: Parry  
258  
259 Use this Skill in time with a foe's melee attack to deflect it  
260 This gives you a chance for a critical hit.</text>  
261 <text id="303">Skill: Buckler Parry  
262  
263 Use this Skill in time with a foe's melee attack to deflect it  
264 This is faster than a regular parry.</text>  
265 <text id="304">Skill: Parry  
266  
267 Use this Skill in time with a foe's melee attack to deflect it  
268 This gives you a chance for a critical hit.</text>  
269 <text id="305">Skill: Sorcerer Hunter  
270  
271 Swing your shield to form a force field that stops magic and r  
272 Works as a regular parry against melee attacks.</text>  
273 <text id="306">Skill: Storm Parry  
274  
275 Use this Skill in time with a foe's melee attack to deflect it  
276 This gives you a chance for a critical hit.  
277 Can also deflect arrows and other physiscal projectiles.</text>  
278 <text id="307">Skill: Master's Parry  
279  
280 Use this Skill in time with a foe's melee attack to deflect it  
281 The master's parry has a wide effective range.  
282  
283 Staggered enemies are prone to critical attacks.</text>  
284 <text id="308">Skill: Charging Bash  
285  
286 Charge at the enemy with shield raised like a powerful batteri  
287  
288 Can be used to push or stagger helpless enemies.</text>  
289 <text id="309">Torpus' Force Field  
290  
291 Use this Skill in time with a foe's melee attack to deflect it  
292 Can also be used to divert incoming magic projectiles.  
293 Breaking stance gives you a chance for a critical hit.</text>  
294 <text id="400">Skill: Rapid Fire  
295  
296 Draw bow to limit and quickly  
297 nock and fire off arrows rapidly.</text>  
298 <text id="401">Skill: Puncture  
299  
300 Draw bow to limit and fire off  
301 powerful arrow that pierces shields.</text>  
302 <text id="402">Skill: Firing Position  
303  
304 Assume an oblique stance that makes your arrows more powerful  
305  
306 <text id="403">%null%</text>  
307 <text id="404">Skill: Guided Shot  
308  
309 Magic infused arrow follows and pierces enemies.</text>  
310 <text id="405">Skill: Curve Shot  
311  
312 Arrow fired upwards arcs and comes down on  
313 enemies from above. Useful in areas with many  
314 obstacles.</text>  
315 <text id="406">Skill: Meteor Shower  
316  
317 Arrow fired upwards arcs and rains down on  
318 enemies from above. Especially useful  
319 against tightly grouped enemies.</text>  
320 <text id="407">Skill: Invisible Arrow  
321  
322 Nearly invisible magic arrow that leaves  
323 no trail and disappears on impact.</text>  
324 <text id="501">Skill: Quake - Ice Fog

205  
206 Skill used by the commanders of the Cleanrot Knights. Gather a  
207 Can be fired in rapid succession.</text>  
208 <text id="223">Skill: Firebreather  
209  
210 Blow into torch flame, spreading flames in a wide frontward ar  
211 <text id="224">Skill: Blood Blade  
212  
213 Wound self to coat the armament with blood, then unleash an ai  
214 Can be fired in rapid succession.</text>  
215  
216 <text id="225">Skill: Phantom Slash  
217  
218 Skill inspired by the fond remembrances of the Night's Cavalry  
219 Additional input allows for a follow-up attack.</text>  
220 <text id="226">Skill: Spectral Lance  
221  
222 Skill of the headless Mausoleum Knights.  
223 Hurl a phantasmic spear at foes.</text>  
224 <text id="227">Skill: Chilling Mist  
225  
226 Coat armament in frost, and then slash, spreading frigid mist  
227 The armament retains its frost for a while.</text>  
228 <text id="228">Skill: Poisonous Mist  
229  
230 Bathe armament in poison, and then slash, spreading toxic mist  
231 The armament retains its poison for a while.</text>  
232 <text id="300">Skill: Shield Bash  
233  
234 Brace behind shield before using bodyweight to ram foes while  
235 Weaker enemies will be shoved backwards, and can even be stagge  
236  
237 <text id="301">Skill: Barricade Shield  
238  
239 Skill made famous by Sir Neidhardt.  
240 Focus your energy into the shield, temporarily hardening it to  
241 <text id="302">Skill: Parry  
242  
243 Use this skill in time with a foe's melee attack to deflect it  
244 This provides an opening to perform a critical hit.</text>  
245 <text id="303">Skill: Buckler Parry  
246  
247 Use this skill in time with a foe's melee attack to deflect it  
248 This is faster than a regular parry.</text>  
249 <text id="304">Skill: Parry  
250  
251 Use this skill in time with a foe's melee attack to deflect it  
252 This provides an opening to perform a critical hit.</text>  
253 <text id="305">Skill: Carian Retaliation  
254  
255 Swing the shield to dispel incoming sorceries and incantations  
256 Can also be used in the same way as a regular parry.</text>  
257 <text id="306">Skill: Storm Wall  
258  
259 Swing the shield to create a wall of storm winds in front of y  
260 Can also be used in the same way as a regular parry.</text>  
261 <text id="307">Skill: Golden Parry  
262  
263 Perform an Erdtree incantation and swing the shield to deflect  
264 Effective even at a slight distance.</text>  
265 <text id="308">Skill: Shield Crash  
266  
267 Two-hand the shield and charge forwards while maintaining guar  
268 Hold to extend the duration of the charge forwards.</text>  
269 <text id="309">Skill: Thops's Barrier  
270  
271 Erect a magical forcefield while swinging the shield to deflec  
272 Can also be used in the same way as a regular parry.</text>  
273 <text id="400">Skill: Through and Through  
274  
275 Powerful archery skill using a greatbow held in an oblique sta  
276 Ready the greatbow, then twist the bowstring to fire a mighty  
277 <text id="401">Skill: Barrage  
278  
279 Archery skill using a bow held horizontally.  
280 Ready the bow, then fire off a rapid succession of shots faste  
281 <text id="402">Skill: Mighty Shot  
282  
283 Archery skill performed from an oblique stance.  
284 Ready the bow, then pull the bowstring to its limit to enhance  
285 <text id="403">%null%</text>  
286 <text id="404">Skill: Enchanted Shot  
287  
288 Archery skill that enlivens the arrow with spiritual essence.  
289 The resulting shot will fly faster than regular shots and chan  
290 <text id="405">Skill: Sky Shot  
291  
292 Archery skill performed from a low stance.  
293 Ready the bow, then fire an arrow high up into the air, arcing  
294 <text id="406">Skill: Rain of Arrows  
295  
296 <text id="407">Skill: Invisible Arrow  
297  
298 Nearly invisible magic arrow that leaves  
299 no trail and disappears on impact.</text>  
300 <text id="501">Skill: Hoarfrost Stomp

324 Release a magic infused quake that inflicts  
325 frostbite damage to nearby enemies.</text>  
326 <text id="502">Skill: Storm Stomp  
327  
328 A Skill brought to Stormveil by knights from lost lands. Stomp  
329  
330 <text id="503">Skill: Kick  
331  
332 A simple yet effective Skill.  
333 Kick an enemy to break their stance.  
334 Effective against enemies who are guarding.</text>  
335 <text id="504">Skill: Lightning Wheel  
336  
337 Caster covers body in lightning, curls up  
338 and rolls like a mountain sheep, hurling  
339 themselves into enemies.</text>  
340 <text id="505">Skill: Fire Wave  
341  
342 Quickly sprouts a flaming tail and attacks  
343 the surrounding area.</text>  
344 <text id="506">Skill: Body Drop  
345  
346 Jump high into the air and crash down  
347 to the ground, sending damaging shock  
348 waves in all directions.</text>  
349 <text id="507">Skill: Body Drop Burst  
350  
351 Jump high into the air and channel  
352 powerful magic into the ground,  
353 causing roots to erupt in all directions.</text>  
354 <text id="508">Skill: Magic Eruption  
355  
356 Fire a magic bolt into the ground, which  
357 then erupts into a sorcerous fissure.</text>  
358 <text id="509">Skill: Cry of the Earth  
359  
360 A Skill devised by Godfrey, the Beastclad.  
361 Channel mystical energy into the ground,  
362 causing an earthquake.</text>  
363 <text id="600">Skill: Determination  
364  
365 A truly knightly Skill. Hold your armament to your face and pl  
366 <text id="601">Skill: Heavy Focus  
367  
368 A technique used by Capital knights.  
369 Raise your armament in stance and  
370 focus on a single point, raising the  
371 damage of the next attack.</text>  
372 <text id="602">Skill: Curse of Hidden Body  
373  
374 Renders caster nearly invisible and  
375 silences footsteps at the cost of  
376 one's own HP.</text>  
377 <text id="603">Skill: Oath of Sunlight  
378  
379 Raise armament towards the heavens,  
380 granting oneself and nearby allies  
381 increased attack power and damage  
382 resistance.</text>  
383 <text id="604">Skill: Sacred Vow  
384  
385 Increases armament attack power and  
386 grants a special attack for use against  
387 those who live in death.</text>  
388 <text id="605">Skill: Sacred Prayer  
389  
390 Increases armament attack power for  
391 oneself and nearby allies, as well as  
392 granting a special attack for use against  
393 those who live in death.</text>  
394 <text id="606">Skill: Bloodlust  
395  
396 Caster plunges the blade into their stomach,  
397 granting attacks a powerful hemorrhaging  
398 effect for a time.</text>  
399 <text id="607">Skill: Rock Blade  
400  
401 Buries armament in the ground, infusing it  
402 with stone, raising attack power and damage  
403 dealt to enemy stance.</text>  
404 <text id="650">Skill: Brave War Cry  
405  
406 A Skill used by the bravest barbarian warriors.  
407 Shout to boost your attack power. While active, heavy attacks  
408 <text id="651">Skill: Warrior's Roar  
409  
410 Rally yourself with a warcry, raising attack power for a time.  
411 Also transforms heavy attack into a charging attack.</text>  
412 <text id="652">Skill: Ultrasonic Wave  
413  
414 Caster lets out a roar, releasing ultrasonic projectiles at en  
415 <text id="653">Skill: Troll's Roar  
416  
417 Caster lets out an intense roar, generating powerful shockwave  
418 Follow up with additional strong attack inputs to strike viole  
419 <text id="654">Skill: Gladiator's Roar  
420  
421 Rally yourself with a warcry, raising attack power and defense  
422 Also makes enemies focus on caster and transforms heavy attack  
423 <text id="700">Skill: Endure  
424  
425 Crouch and brace for incoming attacks.  
426 This Skill temporarily lets you endure even powerful impacts a  
427 <text id="701">Skill: Steadfast  
428  
429 Holds shield aloft, blocking all incoming damage for a very br  
430  
431 <text id="702">Skill: Holy Ground  
432  
433 Raise your shield to consecrate the land to the Erdtree, conti  
434 effect.</text>  
435 <text id="800">Skill: Quickstep

301 Stomp hard to spread a trail of freezing mist on the ground.  
302 The mist applies the frost status effect.</text>  
303 <text id="502">Skill: Storm Stomp  
304  
305 One of the skills that channel the tempests of Stormveil.  
306 Stomp hard on the ground to kick up a momentary storm.</text>  
307 <text id="503">Skill: Kick  
308  
309 Push an enemy back with a high kick.  
310 Effective against enemies who are guarding, and can break a fo  
311 Sometimes a simple tool is the most effective.</text>  
312 <text id="504">Skill: Lightning Ram  
313  
314 Skill inspired by tumbling rams.  
315 Let out a bleat, then tumble forwards, clad in lightning.  
316 Tumbles can be repeated in rapid succession.</text>  
317 <text id="505">Skill: Flame of the Redmanes  
318  
319 Skill of the Redmanes, who fought alongside General Radahn.  
320 Produce a powerful burst of flames in a wide frontward arc.</t  
321 <text id="506">Skill: Ground Slam  
322  
323 Jump up high into the air and crash down on the ground ahead.  
324 The resulting pratfall sends a powerful shockwave in all direc  
325 <text id="507">Skill: Golden Slam  
326  
327 Skill of the avatars who protect Minor Erdtrees.  
328 Jump up high into the air and crash down on the ground ahead.  
329 The resulting pratfall sends golden shockwaves in all directio  
330 <text id="508">Skill: Waves of Darkness  
331  
332 Plunge armament into the ground to release three waves of dark  
333 Follow up with a strong attack to swing the armament in a swee  
334 <text id="509">Skill: Hoarah Loux's Earthshaker  
335  
336 Slam both hands onto the ground to violently shake the earth a  
337 Follow up with an additional input to slam the ground again.</t  
338  
339 <text id="600">Skill: Determination  
340  
341 A knightly skill.  
342 Hold the flat of the armament to your face and pledge your res  
343 <text id="601">Skill: Royal Knight's Resolve  
344  
345 Skill of the knights who once served the Elden Lord.  
346 Hold the flat of the armament to your face and pledge your res  
347 <text id="602">Skill: Assassin's Gambit  
348  
349 Skill that masks the user's presence at the cost of a self-inf  
350 Grants near-invisibility and silences footsteps.</text>  
351 <text id="603">Skill: Golden Vow  
352  
353 Skill passed down from antiquity among the knights of the capi  
354 allies increased attack power and defense.</text>  
355 <text id="604">Skill: Sacred Order  
356  
357 Skill of the Golden Order fundamentalist knights.  
358 Perform a salute and grant the armament holy essence.  
359 Highly effective against Those Who Live in Death.</text>  
360 <text id="605">Skill: Shared Order  
361  
362 Skill of the Golden Order fundamentalist knights.  
363 Grant the armament and those of nearby allies holy essence.  
364 Highly effective against Those Who Live in Death.</text>  
365 <text id="606">Skill: Seppuku  
366  
367 A forbidden technique used by swordsmen from the Land of Reeds  
368 ability to inflict blood loss.</text>  
369 <text id="607">Skill: Cragblade  
370  
371 Skill that manipulates gravity.  
372 Bury the armament in the ground, pulling rocks from the earth  
373 <text id="650">Skill: Barbaric Roar  
374  
375 Let loose a bestial roar to rally the spirit and increase atta  
376 While active, strong attacks change to savage combo attacks.</t  
377 <text id="651">Skill: War Cry  
378  
379 Give a war cry to rally the spirit and increase attack power.  
380 While active, strong attacks change to charging attacks.</text>  
381 <text id="652">Skill: Beast's Roar  
382  
383 Unleash a beastly roar, rending the air as a forward-travellin  
384 <text id="653">Skill: Troll's Roar  
385  
386 Look into the distance and let out an intense roar, generating  
387 Follow up with a strong attack to slam the armament down.</tex  
388 <text id="654">Skill: Braggart's Roar  
389  
390 Declare your presence with a boastful roar.  
391 Raises attack power, defense, and stamina recovery speed.</tex  
392 <text id="700">Skill: Endure  
393  
394 Assume an anchored stance to brace for incoming attacks, brief  
395 Damage taken while using this skill is reduced.</text>  
396 <text id="701">Skill: Vow of the Indomitable  
397  
398 Skill of the ancient warriors of the Erdtree.  
399 Hold shield aloft to imbue yourself with golden power, grantin  
400 <text id="702">Skill: Holy Ground  
401  
402 Raise shield to create an Erdtree-consecrated area that contin  
403 <text id="800">Skill: Quickstep



433  
434 A Skill prized by the crafty and fleet of foot.  
435 Quickly sidestep to the left or right.  
436 This will let you circle around lock-on targets.</text>  
437 <text id="801">Skill: Blink  
438  
439 Caster dodges at high speed, appearing almost invisible for a  
440 Travels farther and has a longer period of invulnerability tha  
441 <text id="802">Skill: Shed Skin  
442  
443 Ward off an incoming attack as it makes contact, and escape in  
444 <text id="850">Skill: Substitution  
445  
446 Creates an illusory copy of caster to draw enemy attention.  
447 The substitute will deceive humanoids and demi-humans, but not  
448  
449 <text id="1000">Skill: Volcanic Blast  
450  
451 Scatter a firey blast in all directions with caster at the cen  
452 The eruption will continue as long as FP is available.</text>  
453 <text id="1001">Skill: Giant's Roar  
454  
455 Device built into the shield launches projectiles that deal fi  
456 <text id="1002">Skill: Flamethrower  
457  
458 Device built into the shield releases a stream of flames in th  
459 Can be used while blocking and moving.</text>  
460 <text id="1003">Skill: Glintstone Froth  
461  
462 Blow on flute to release a frothing magic orb that floats thro  
463 <text id="1004">Skill: Glintstone Spume  
464  
465 Blow on flute to release a spume of magic orbs that float thro  
466 <text id="1005">Skill: Glintstone Burst  
467  
468 Blow on flute to release a frothing magic orb that slowly arcs  
469 <text id="1006">Skill: Magic Whip  
470  
471 Lash out with a whip that spreads lava in the vicinity and dea  
472 Whip can be swung continuously as long as FP is available.</te  
473 <text id="1007">Skill: Viper Bite  
474  
475 A fixed Skill for the Coil Shield.  
476 The bronze venomous snake comes to life and stretches out to b  
477 <text id="1008">Skill: Moonlight Wave  
478  
479 Raise blade towards the moon and use its  
480 light in a sweeping attack, sending  
481 light waves towards enemies.</text>  
482 <text id="1009">Skill: Tornado Thrust  
483  
484 Thrust in a spiraling motion with a spear  
485 infused with wind, sending a tornado towards enemies.  
486 Can be charged to increase the Skill's strength.</text>  
487 <text id="1010">Skill: Victory Banner  
488  
489 Deploy a war banner, raising attack power of caster and nearby  
490 <text id="1011">Skill: Dragon Breath  
491  
492 Channel magic through the grafted dragon head.  
493 With even a fleeting glimpse of life, the dragon  
494 heaves out flame as if it were alive once more.</text>  
495 <text id="1012">Skill: Helix Blade  
496  
497 Throw a magic infused greatsword that spirals towards enemies,  
498 Charge Skill to increase strength and reach.</text>  
499 <text id="1013">Skill: Soft Ground  
500  
501 Generates an ominous cloud of noxious gas  
502 that lowers the defense of those within the affected area for  
503 <text id="1014">Skill: Spectral Slash  
504  
505 Apparition infused wicked blade that unleashes anti-light wave  
506 The more damage dealt, the more HP absorbed.</text>  
507 <text id="1015">Skill: Cursed Roar  
508  
509 Lets out an accursed howl.  
510 Those within range of the loathsome sound are put under a spel  
511 <text id="1016">Skill: Reduvia Blood Blade  
512  
513 A fixed Skill for Reduvia.  
514 Blood forms into projectile blades that force bleeding. Can be  
515 <text id="1017">Skill: Glintstone Spear  
516  
517 Channel magic into blade, firing a glintstone spear.  
518 Follow up with additional attack inputs.</text>  
519 <text id="1018">Skill: Silver Whip  
520  
521 Channel magic into blade to form  
522 a whip and attack enemies in a sweeping motion.</text>  
523 <text id="1019">Skill: Torrent of Glintstone and Flame  
524  
525 Rare technique that combines two attack types.  
526 Light attack releases a glintstone stream, while  
527 strong attack sends flames in a sweeping motion.</text>  
528 <text id="1020">Skill: Golden Flame  
529  
530 Attacks in a wide sweeping motion with the power of the Golden  
531 <text id="1021">Skill: Spire Sword  
532  
533 Infuse armament with the flames of death for a time.</text>  
534 <text id="1022">Skill: Golden Burst  
535  
536 Amplifies the power of the One Rune, releasing a golden explos  
537 Follow up with additional inputs to send out waves of light.</  
538 <text id="1023">Skill: Soporific Mist

401  
402 Skill prized by the crafty and fleet of foot.  
403 Perform a quickstep maneuver that allows for circling around l  
404 <text id="801">Skill: Bloodhound's Step  
405  
406 Skill that allows the user to become temporarily invisible whi  
407 This skill can be used to circle around lock-on targets.</text>  
408 <text id="802">Skill: Raptor of the Mists  
409  
410 Duck into a low stance, momentarily vanishing.  
411 If an enemy attack connects, avian wings will allow for a quic  
412 <text id="850">Skill: White Shadow's Lure  
413  
414 Hold armament in a brief, silent prayer to create a white shad  
415 The apparition lures in foes of human build who are not in com  
416 state.</text>  
417 <text id="1000">Unique Skill: Surge of Faith  
418  
419 Set the flames of Birac's faith ablaze in the cranial vessel,  
420 Repeated inputs will continue to raise the armament aloft, con  
421 <text id="1001">Unique Skill: Flame Spit  
422  
423 Ready the shield, then launch a fireball from the barrel.  
424 The fireball explodes on impact.</text>  
425 <text id="1002">Unique Skill: Tongues of Fire  
426  
427 Ready the shield, then spray violent jets of fire from the ton  
428 Hold to continue spraying fire. This skill can be used while w  
429 <text id="1003">Unique Skill: Oracular Bubble  
430  
431 Blow on the horn to release a magic bubble.  
432 The bubble floats gently through the air towards its target.</  
433 <text id="1004">Unique Skill: Bubble Shower  
434  
435 Blow on the horn to release a spume of magic bubbles.  
436 The bubbles float gently before raining down on the target.</t  
437 <text id="1005">Unique Skill: Great Oracular Bubble  
438  
439 Blow on the horn to release a massive magic bubble.  
440 The bubble floats gently through the air towards its target.</  
441 <text id="1006">Unique Skill: Sea of Magma  
442  
443 Swing a molten whip overhead to temporarily cover the surround  
444 Hold to continue swinging the lava whip.</text>  
445 <text id="1007">Unique Skill: Viper Bite  
446  
447 Give the shield a quick shake to temporarily bring the bronze  
448 <text id="1008">Unique Skill: Moonlight Greatsword  
449  
450 Raise the sword aloft, bathing it in the light of the dark moo  
451 Temporarily increases magic attack power and imbues blade with  
452 Charged attacks release blasts of moonlight.</text>  
453 <text id="1009">Unique Skill: Siluria's Woe  
454  
455 Thrust the weapon in a spiraling motion, surrounding it in a v  
456 Charged attacks have the power to blow away enemies and can fi  
457 <text id="1010">Unique Skill: Rallying Standard  
458  
459 Hoist the war banner aloft and give a rallying command.  
460 Raises attack power and defense for self and nearby allies.</t  
461 <text id="1011">Unique Skill: Bear Witness!  
462  
463 Grant the small dragon a fleeting glimpse of life and thrust i  
464 <text id="1012">Unique Skill: Eochaid's Dancing Blade  
465  
466 Infuse the sword with energy, then fling it forwards in a cork  
467 Charge the attack to increase reach and duration of the spin.<  
468 <text id="1013">Unique Skill: Soul Stifler  
469  
470 Raise the greathorn's wings to summon a soul-sapping miasma.  
471 Enemies in the affected area will temporarily suffer from redu  
472 <text id="1014">Unique Skill: Taker's Flames  
473  
474 Raise the sacred sword aloft to set it ablaze with blasphemous  
475 The flames steal HP from those they touch.</text>  
476 <text id="1015">Unique Skill: Shriek of Milos  
477  
478 Lets out a horrific cursed scream that reduces all damage nega  
479 While active, strong attacks will change to a combo attack.</t  
480 <text id="1016">Unique Skill: Reduvia Blood Blade  
481  
482 Slash with the wicked dagger, transforming its never-drying bl  
483 Can be fired in rapid succession.</text>  
484 <text id="1017">Unique Skill: Glintstone Dart  
485  
486 Skill that builds from the Glintstone Pebble sorcery.  
487 Charge the skill to upgrade it to Glintstone Dart.  
488 Follow up with a strong attack to chain this skill into a lung  
489 <text id="1018">Unique Skill: Flowing Form  
490  
491 Temporarily transforms armament into its liquid form.  
492 Swing the armament like a whip to perform a sweeping slice ove  
493 <text id="1019">Unique Skill: Night-and-Flame Stance  
494  
495 Hold the sword level and prepare to cast a sorcery.  
496 Follow up with a normal attack to cast the Night Comet sorcery  
497 <text id="1020">Unique Skill: Wave of Gold  
498  
499 Imbue the sword with bygone golden glory, then fire it at foes  
500 A wide, golden wave fans out forwards, sweeping through all en  
501 <text id="1021">Unique Skill: Ruinous Ghostflame  
502  
503 Swing the sword to bathe its blade in ghostflame.  
504 The ghostflame adds magic damage to attacks, and also has a bi  
505 <text id="1022">Unique Skill: Establish Order  
506  
507 Raise the armament in a salute, releasing a golden explosion.  
508 Repeated inputs send out waves of golden light.</text>  
509 <text id="1023">Unique Skill: Mists of Slumber

538 Releases a mist that causes nearby enemies to sleep.  
539 Also grants the sleep effect to the caster's weapon.</text>  
540 <text id="1024">Skill: Rain of Death  
541  
542 Hurl an ominous noxious gas infused spear upwards,  
543 which then creates a torrential downpour of magic  
544 spears tp rain down upon enemies.</text>  
545 <text id="1025">Skill: Freezing Surge  
546  
547 Leap up and thrust a frost infused sword into the ground, send  
548 <text id="1026">Skill: Thundercloud Blade  
549  
550 Summons a thundercloud that shrouds the caster while attacking.  
551 Caster can then approach enemies and reveal themselves by pier  
552 <text id="1027">Skill: Blood Blade  
553  
554 A technique derived from Morgott.  
555 Boldly step in while rending the air with one's blade, causing  
556 <text id="1028">Skill: Malenia's Blade  
557  
558 A technique derived from Malenia.  
559 Caster moves almost too fast for the naked eye as they repeate  
560 <text id="1029">Skill: Sacred Impact  
561  
562 Caster leaps into the air, where they are suspended briefly be  
563 <text id="1030">Skill: Grafted Rage  
564  
565 Smash axe head into the ground, unleashing two shockwaves.  
566 Follow up with additional input to send out another shockwave.  
567 <text id="1031">Skill: Divine Quake  
568  
569 Caster roars, causing tremors infused with holy energy.  
570  
571 Sends shockwaves in all directions.</text>  
572 <text id="1032">Skill: Gravitas Sword  
573  
574 Caster roars, unleashing gravitas magic that pulls in enemies.  
575 Additional input performs a follow-up attack.</text>  
576 <text id="1033">Skill: Gravitas Blade  
577  
578 Strike the ground, rending the earth and unleashing gravitas s  
579 <text id="1034">Skill: Bloodbloom  
580  
581 Creates a blood-red aura in the vicinity, which explodes causi  
582 Imbues armament with burning blood, and additional input perfo  
583 <text id="1035">Skill: Silver Whip  
584  
585 Channels magic into armament, transforming it into a whip and  
586 <text id="1036">Skill: Flames of Death  
587  
588 Caster leaps up and releases light waves of death.  
589 These waves use the Rune of Death's power to diminish an oppon  
590 <text id="1037">Skill: Sacred Flame  
591  
592 Caster infuses blade with holy golden flames, then leaps up an  
593 <text id="1038">Skill: Black Blade Dance  
594  
595 A technique derived from Maliketh the Black Blade.  
596  
597 Slash with a Black Blade at incredible speed, using the Rune o  
598 a time.</text>  
599 <text id="1039">Skill: Wheeling Strike  
600  
601 Advance on the enemy with a spinning wheel of pointed tips.  
602  
603 Can be used while walking.</text>  
604 <text id="1040">Skill: Gravitas Ground  
605  
606 Uses gravitas to deal damage to enemies in an area around the  
607 <text id="1041">Skill: Gravitas Burst  
608  
609 Releases a compressed burst of gravitas energy, exploding arou  
610 <text id="1042">Skill: Dignity of a Lord  
611  
612 A technique derived from the power of grafting.  
613  
614 Raises all attributes for a time.</text>  
615 <text id="1043">Skill: Hailstorm Sword  
616  
617 A fixed Skill for the Dragonscale Blade.  
618 The blade calls down a bolt of ice, temporarily imbuing it wit  
619 <text id="1044">Skill: Talon of Grace  
620  
621 Strike the ground while uttering a prayer of grace.  
622 Unleashes the power of the beast from within caster's armament  
623 <text id="1045">Skill: Red Hair Whip  
624  
625 Attack multiple times with a flaming whip.</text>  
626 <text id="1046">Skill: Blame  
627  
628 Channels magic through fingers, which bend back and store ener  
629 <text id="1047">Skill: Starfall  
630  
631 Unleashes the power of the stars from within caster's armament  
632 <text id="1048">Skill: Black Flame Thrust  
633  
634 Performs a thrust attack infused with the flames of death.  
635 Additional normal attack input follows up with a sweeping moti  
636 <text id="1049">Skill: Thunder Spear  
637  
638 Throws a spear transformed into lightning that pierces enemies  
639 <text id="1050">Skill: Spear of Ruin  
640  
641 Caster leaps up and plunges downward with spear, causing an ex  
642 A double-edged sword that also inflicts the caster with madnes  
643 <text id="1051">Skill: Miquella's Halo

509 Releases a faint purple mist that spreads across a wide frontw  
510 This mist inflicts the sleep ailment upon foes.</text>  
511 <text id="1024">Unique Skill: Spearcall Ritual  
512  
513 Thrust the spear high, bearing prayers into the sky to summon  
514 <text id="1025">Unique Skill: Wolf's Assault  
515  
516 Infuse the greatsword with frost, then perform a forward somer  
517 <text id="1026">Unique Skill: Thundercloud Form  
518  
519 Temporarily transform into a red thundercloud and fly through  
520 Hold to increase the reach of the thundercloud form.</text>  
521 <text id="1027">Unique Skill: Cursed-Blood Slice  
522  
523 Brace, then charge forward to deliver a downward diagonal slic  
524 The bloody trail of the blade is followed by a burst of flame  
525 Additional input allows for a follow-up attack.</text>  
526 <text id="1028">Unique Skill: Waterfowl Dance  
527  
528 Perform a series of one-footed leaps in the manner of a waterf  
529 Repeated inputs allow for up to two follow-up attacks.</text>  
530 <text id="1029">Unique Skill: Gold Breaker  
531  
532 Leap up high and, while suspended in midair, imbue the rune sh  
533 The heroic Radagon's signature attack.</text>  
534 <text id="1030">Unique Skill: I Command Thee, Kneel!  
535  
536 Repeatedly smash the Axe of Godrick into the ground, unleashin  
537 Follow up with an additional input to produce a third shockwav  
538 <text id="1031">Unique Skill: Regal Roar  
539  
540 Let loose a mighty war cry, raising attack power, while sendin  
541 attack becomes a lunging slash.</text>  
542 <text id="1032">Unique Skill: Starcaller Cry  
543  
544 Bring the two swords together and roar into the skies, pulling  
545 Follow up with an additional input to slam down with gravity-i  
546 <text id="1033">Unique Skill: Wave of Destruction  
547  
548 Raise the sword up high, then strike it against the ground to  
549 <text id="1034">Unique Skill: Bloodboon Ritual  
550  
551 Raise the sacred spear and pierce the body of the Formless Mot  
552 This skill will coat the armament with bloodflame for a while.  
553 <text id="1035">Unique Skill: Flowing Form  
554  
555 Temporarily transforms armament into its liquid form. Swing th  
556 text>  
557 <text id="1036">Unique Skill: Blade of Death  
558  
559 Unleash the power of the Rune of Death to fire off a blade-lik  
560 In addition to dealing immediate damage, the blade reduces the  
561 <text id="1037">Unique Skill: Blade of Gold  
562  
563 Leap into the air, charging the armament with golden flames th  
564 Inflicts holy damage.</text>  
565 <text id="1038">Unique Skill: Destined Death  
566  
567 Set free the remnants of Destined Death, plunging the greatswo  
568 attack reduces the enemy's maximum HP and continues to wear do  
569 <text id="1039">Unique Skill: Spinning Wheel  
570  
571 Strike the wheel against the ground to set it spinning at top  
572 enemies.</text>  
573 <text id="1040">Unique Skill: Alabaster Lord's Pull  
574  
575 Thrust the armament into the ground to create a gravity well.  
576 Has a greater area of effect than Gravitas.</text>  
577 <text id="1041">Unique Skill: Onyx Lord's Repulsion  
578  
579 Thrust the armament into the ground to create a gravity well.  
580 <text id="1042">Unique Skill: Oath of Vengeance  
581  
582 Swear an oath upon the greatsword to avenge the clan, temporar  
583 also be increased.</text>  
584 <text id="1043">Unique Skill: Ice Lightning Sword  
585  
586 Call down a bolt of ice lightning into the blade and bring it  
587 The ice lightning effect will persist for a while.</text>  
588 <text id="1044">Unique Skill: Regal Beastclaw  
589  
590 Slam the hammer into the ground, rending the land asunder with  
591 <text id="1045">Unique Skill: Flame Dance  
592  
593 Imbue the red braid with the Giants' Flame and lash out in a w  
594 <text id="1046">Unique Skill: Claw Flick  
595  
596 Cause the finger to swell, then flex to build up strength befo  
597 <text id="1047">Unique Skill: Nebula  
598  
599 Imbue the Naturalborn's stars with magic to perform a sweeping  
600 This attack leaves a dark cloud of stars in its wake that ling  
601 <text id="1048">Unique Skill: Ghostflame Ignition  
602  
603 Thrust out the barbed rod and set its tip alight with ghostfla  
604 Follow up with a normal attack to set the ground ablaze with g  
605 <text id="1049">Unique Skill: Ancient Lightning Spear  
606  
607 Imbue the armament with the ancient dragons' red lightning, th  
608 Can be charged to increase its power.</text>  
609 <text id="1050">Unique Skill: Frenzyflame Thrust  
610  
611 Imbue the spear with the flame of frenzy and leap forwards, pl  
612 The skill inflicts both the enemy and the user with madness.</text>  
613 <text id="1051">Unique Skill: Miquella's Ring of Light



641 A technique derived from Miquella.  
642 Gathers golden glowing magic into halos that tear through enem  
643 Additional input performs a follow-up attack.</text>  
644 <text id="1052">Skill: Divine Twinblade  
645  
646 Increases attack power of dual-wield swords.  
647 During this effect, additional strong attack inputs will perfo  
648 <text id="1053">Skill: Grave Sword  
649  
650 Grants a unique attack for use against those who live in death.  
651 Increases holy attack power.</text>  
652 <text id="1054">Skill: Flash Blade  
653  
654 Perform a sweeping attack that completely ignores enemy guard.  
655 The blade also extends slightly while attacking, able to hit m  
656 <text id="1055">Skill: Eohido's Sword Dance  
657  
658 Performs a thrust attack with added spin, sending it spirallin  
659 <text id="1170">Skill: Godhunt Flame  
660  
661 Coats blade in swirling flames and unleashes a wide sweeping a  
662 <text id="1171">Skill: Step Thrust  
663  
664 Evade using a spinning backstep.  
665 Additional input performs a step-in follow-up attack.</text>  
666 <text id="1172">Skill: Lava Slash  
667  
668 Slash at the enemy with a lava-imbued blade.  
669 Scattered lava will remain for a time, dealing fire damage.</t  
670 <text id="1173">Skill: Microcosm Burst  
671  
672 Creates a microcosm in front of the caster, triggering a nova  
673  
674 A time delay between use of this technique and the explosion m  
675 <text id="1174">Skill: Prince of Death's Protection  
676  
677 Hold armament aloft, imbuing it with a deadly enchantment.</te  
678 <text id="1175">Skill: Soaring Spinning Slash  
679  
680 Slash downwards with a spinning attack.  
681 Additional input performs a follow-up attack that closes the d  
682 <text id="1176">Skill: Magma Dragon Blade  
683  
684 Retrieves the power of magma from within the blade.  
685 Caster leaps up and strikes the ground.</text>  
686 <text id="1177">Skill: Bloodrend  
687  
688 Performs an attack with a high chance of causing hemorrhaging.  
689 <text id="1178">Skill: Lunar Veil  
690  
691 Draws sword at great speed, sending out blades of magic.  
692  
693 Normal attack releases a fast horizontal wave of light, while  
694 <text id="1179">Skill: Bloodclad Slash  
695  
696 Caster leaps towards enemies and slices at them with a blood-i  
697  
698 Additional input performs a downward slash follow-up attack.</  
699  
700 <text id="1180">Skill: Death Monarch  
701  
702 Launch summoned death monarchs at enemies,  
703 siphoning HP from those hit and returning  
704 it to the caster.</text>  
705 <text id="1181">Skill: Miquella's Hidden Blade  
706  
707 Conjures a blade blessed with Miquella's protection, and perfo  
708 <text id="1182">Skill: Marked Ground  
709  
710 Creates an area that weakens damage negation for magic and hol  
711 <text id="1183">Skill: Deprived Ground  
712  
713 Creates an area that absorbs the HP of enemies within.  
714 Absorbed HP is used to recover the caster's own HP.</text>  
715 <text id="1184">Skill: Spectral Bolt  
716  
717 Unleash apparitions from within armament, which fly towards en  
718 <text id="1185">Skill: Summon Skull  
719  
720 Summons skeletons at enemies' feet to attack them.</text>  
721 <text id="1186">Skill: Windstrike  
722  
723 Caster swings the armament, creating a storm.  
724  
725 Also imbues weapon with lightning for a time.</text>  
726 <text id="1187">Skill: Sliding Spear  
727  
728 Releases a line of spears that tear through the ground towards  
729 <text id="1188">Skill: Serpent Hunting  
730  
731 Performs a slash powerful enough to pierce and tear deep into  
732 <text id="1189">Skill: Repel Healing  
733  
734 Slashes at opponents with a unique magic attack that, when str  
735 <text id="1190">Skill: Wrath of the Thunder God  
736

611 Summon Miquella's shining halo and fire it forwards.  
612 Can be fired in rapid succession.</text>  
613 <text id="1052">Unique Skill: Golden Tempering  
614  
615 Cross the two swords to grant their attacks holy essence.  
616 While in effect, strong attack performs a dual-wielding combo  
617 <text id="1053">Unique Skill: Last Rites  
618  
619 Raise the epitaph to grant the effect of Sacred Order to yours  
620 Particularly effective at laying to rest Those Who Live in Dea  
621 <text id="1054">Unique Skill: Unblockable Blade  
622  
623 Imbue the cipher blade with light, extending its length, then  
624 This attack cannot be blocked.</text>  
625 <text id="1055">Unique Skill: Eochaid's Dancing Blade  
626  
627 Infuse the sword with energy, then fling it forwards in a cork  
628 Charge the attack to increase reach and duration of the spin.<  
629 <text id="1167">Unique Skill: Corpse Wax Cutter  
630  
631 Lost skill of ancient heroes.  
632 Lift the sword up high to release the power of corpse wax and  
633 </text>  
634 <text id="1168">Unique Skill: Zamor Ice Storm  
635  
636 Plunge the curved sword into the ground, building power before  
637 <text id="1169">Unique Skill: Radahn's Rain  
638  
639 Archery skill performed from a low stance.  
640 Ready the bow and fire a sudden flurry of arrows up into the s  
641 <text id="1170">Unique Skill: The Queen's Black Flame  
642  
643 Set the blade ablaze with the god-slaying black flame before d  
644 continue to wear down HP for a while.</text>  
645 <text id="1171">Unique Skill: Dynast's Finesse  
646  
647 Nimbly avoid an attack, securing some distance from foes. Foll  
648 sweeping slice.</text>  
649 <text id="1172">Unique Skill: Magma Shower  
650  
651 Slash at foes in a twirling motion while scattering magma all  
652 Additional input allows for a follow-up attack.</text>  
653 <text id="1173">Unique Skill: Nebula  
654  
655 Imbue the Naturalborn's wings with magic to send forth a dark  
656 <text id="1174">Unique Skill: Death Flare  
657  
658 Set the lusterless sun ablaze with the Prince of Death's flame  
659 Follow up with an additional input to bring down the armament,  
660 <text id="1175">Unique Skill: Bloodhound's Finesse  
661  
662 Slash upwards with the Bloodhound's Fang, using the momentum o  
663 strong attack to perform the Bloodhound's Step attack.</text>  
664 <text id="1176">Unique Skill: Magma Guillotine  
665  
666 Grab the scalesword with both hands, as a wyrm would hold it i  
667 Follow up with an additional input to perform a chopping attac  
668 <text id="1177">Unique Skill: Corpse Piler  
669  
670 Forms a blade of cursed blood for repeated, interweaving succe  
671 <text id="1178">Unique Skill: Transient Moonlight  
672  
673 Sheathe blade, holding it at the hip in a composed stance.  
674 Follow up with either a normal or a strong attack to draw the  
675 <text id="1179">Unique Skill: Bloodblade Dance  
676  
677 Leap at foe to perform a flurry of tornado-like attacks.  
678 Follow up with an additional input to perform an attack that e  
679 <text id="1180">Skill: Death Monarch  
680  
681 Launch summoned death monarchs at enemies,  
682 siphoning HP from those hit and returning  
683 it to the caster.</text>  
684 <text id="1181">Skill: Miquella's Hidden Blade  
685  
686 Conjures a blade blessed with Miquella's protection, and perfo  
687 <text id="1182">Unique Skill: Knowledge Above All  
688  
689 Raise the scepter to manifest the realm of the All-Knowing. En  
690 caster.</text>  
691 <text id="1183">Unique Skill: Devourer of Worlds  
692  
693 Charge the scepter with magic and strike it against the ground  
694 <text id="1184">Unique Skill: Familial Rancor  
695  
696 Gently rattle the copper heads to summon vengeful spirits that  
697 The anguish of a spouse and children invites accursed wrath.</  
698 <text id="1185">Unique Skill: Rosus's Summons  
699  
700 Raise the axe aloft to summon those lost in death.  
701 Three skeletons will appear at a distance and attack in tandem  
702 <text id="1186">Unique Skill: Thunderstorm  
703  
704 Imbue the armament's wing-blade with lightning and swing it ar  
705 two spinning attacks.  
706 The lightning will stay on the blade for a while.</text>  
707 <text id="1187">Unique Skill: Sacred Phalanx  
708  
709 Release the power of a hidden incantation to erect a palisade  
710 <text id="1188">Unique Skill: Great-Serpent Hunt  
711  
712 Perform a powerful forward lunge and follow up with an upward  
713 revealing the armament's true power.</text>  
714 <text id="1189">Unique Skill: Angel's Wings  
715  
716 Jump and imbue the wing-blade of the armament with light, then  
717 The white wings impede recovery actions using a flask of tears  
718 <text id="1190">Unique Skill: Storm Kick  
719

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732 Caster thrusts blade into the ground, creating a storm.  
733 Additional input performs a follow-up attack.</text>  
734 <text id="1191">Skill: Rune Fist  
735  
736 Gathers power in the caster's right fist, before delivering a  
737 This attack can completely bypass the opponent's guard.</text>  
738 <text id="1192">Skill: Glintstone Spear Cascade  
739  
740 Summons multiple glintstone spears and fires them at the enemy  
741 <text id="1193">Skill: Body Drop - Erdtree Burst  
742  
743 Caster leaps high into the air and channels powerful magic int  
744 text>  
745 <text id="1194">Skill: Meteoric Spear  
746  
747 Caster raises armament and thrusts it towards the sky, causing  
748 Additional input casuses successive eruptions.</text>  
749 <text id="1195">Skill: Fire Breath  
750  
751 Caster blows into torch flame, creating a stream of fire.  
752 Purple-tinted soporific flame deals no damage, instead inflict  
753 <text id="1196">Skill: Magic Reversal  
754  
755 Magic blocked with the shield is converted into holy bolts tha  
756 <text id="1197">Skill: Jellyfish Aegis  
757  
758 Bestows caster with the protection of a red glowing jellyfish,  
759 <text id="1198">Skill: Ordovis' Vortex  
760  
761 A fixed skill for Ordovis' Greatsword.  
762 The greatsword slams into foes with the swirling might of a Cr  
763 <text id="1199">Skill: Whirling Swarm  
764  
765 Technique derived from Rennala, the Fertile.  
766 Conjures magic armaments in the air around the caster, with sp  
767 Can be used while moving.</text>  
768 </entries>  
769 </fmg>
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713 Thrust the prosthetic leg blade into the ground, creating a st  
714 Follow up with a strong attack to perform a lightning-infused  
715 <text id="1191">Unique Skill: Unblockable Blade  
716  
717 Imbue the cipher blade with light, then lunge forward with a s  
718 This attack cannot be blocked.</text>  
719 <text id="1192">Unique Skill: Sorcery of the Crozier  
720  
721 Channel magic into the glintstone to activate an ancient sorce  
722 <text id="1193">Unique Skill: Erdtree Slam  
723  
724 Jump up high into the air and crash down on the ground ahead.  
725  
726 This is the most powerful of all the Ground Slam skills.</text>  
727 <text id="1194">Unique Skill: Gravity Bolt  
728  
729 Imbue the jaw of the fallingstar beast with gravitational ligh  
730 Can be fired in rapid succession.</text>  
731 <text id="1195">Unique Skill: Fires of Slumber  
732  
733 Blow into the candlestick's flame, creating a stream of hazy p  
734 The intoxicating flames inflict the sleep ailment upon foes.</  
735 <text id="1196">Unique Skill: Golden Retaliation  
736  
737 Ready the shield to unleash its protective incantation.  
738 This will dispel sorceries and incantations, retaliating with  
739 <text id="1197">Unique Skill: Contagious Fury  
740  
741 Incite the jellyfish's wrath and allow its fury to flow throug  
742 Raises attack power for a certain duration.</text>  
743 <text id="1198">Unique Skill: Ordovis's Vortex  
744  
745 Channel the power of the crucible to spin the entire sword in  
746 This skill can be charged to increase its power.</text>  
747 <text id="1199">Unique Skill: Spinning Weapon  
748  
749 Channel magic into the glintstone to suspend the scepter in mi  
750 Those it touches will suffer successive magic attacks.</text>  
751  
752 </entries>  
753 </fmg>
```